

Faculty of Engineering

Syllabus

**B.E. (Information Technology) 2012 Course
(With effect from Academic Year 2015 - 16)**

SAVITRIBAI PHULE PUNE UNIVERSITY

THE SYLLABUS IS PREPARED BY:

B.O.S. in Information Technology, Savitribai Phule Pune University

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

- 1.** Graduates of the program will possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges.
- 2.** Possess knowledge and skills in the field of Computer Science & Engineering and Information Technology for analyzing, designing and implementing complex engineering problems of any domain with innovative approaches.
- 3.** Possess an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science & Engineering and Information Technology.
- 4.** Have commitment to ethical practices, societal contributions through communities and life-long learning.
- 5.** Possess better communication, presentation, time management and team work skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

1. an ability to apply knowledge of computing, mathematics including discrete mathematics as well as probability and statistics, science, and engineering and technology;
2. an ability to define a problem and provide a systematic solution with the help of conducting experiments, as well as analyzing and interpreting the data;
3. an ability to design, implement, and evaluate a software or a software/hardware system, component, or process to meet desired needs within realistic constraints;
4. an ability to identify, formulate, and provide systematic solutions to complex engineering problems;
5. an ability to use the techniques, skills, and modern engineering technologies tools, standard processes necessary for practice as a IT professional;
6. an ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems with necessary constraints and assumptions;
7. an ability to analyze the local and global impact of computing on individuals, organizations and society;
8. an ability to understand professional, ethical, legal, security and social issues and responsibilities;
9. an ability to function effectively as an individual or as a team member to accomplish a desired goal(s);
10. an ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities;
11. an ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations;
12. an ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice;
13. an ability to apply design and development principles in the construction of software systems of varying complexity.

B.E. (Information Technology) 2012 Course to be implemented from June 2015**SEMESTER – I**

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks
		Lecture	Practical	Tutorial	In-Semester Assessment	TW	PR	OR	End Semester Examination	
					Phase - I				Phase - II	
414453	Information and Cyber Security	3			30				70	100
414454	Software Modeling and Design	3			30				70	100
414455	Machine Learning	4			30				70	100
414456	Elective – I	3			30				70	100
414457	Elective – II	3			30				70	100
414458	Software Laboratory - III	--	4	--		50	--	50		100
414459	Software Laboratory - IV	--	4	--		--	50	50		100
414460	Project Phase I	--	--	2		50	--	--		50
Total		16	8	2	150	100	50	100	350	750

Software Laboratory – III: (Information and Cyber Security + Machine Learning)

Software Laboratory – IV: (Software Modeling and Design + Testing)

Elective – I	Elective – II
414456 A : Soft Computing	414457 A : Business Intelligence
414456 B : Usability Engineering	414457 B : Service Oriented Architecture
414456 C : Modern Compilers	414457 C : E&M Governance
414456 D : Parallel Algorithms and Design	414457 D : Geo Informatics Systems
414456 E : Cloud Computing	414457 E : Natural Language Processing

SEMESTER – II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks
		Lecture	Practical	Tutorial	In-Semester Assessment	TW	PR	OR	End Semester Examination	
					Phase - I				Phase - II	
414461	Distributed System	3			30				70	100
414462	Advanced Databases	3			30				70	100
414463	Elective – III	3	2	--	30	25	--	25	70	150
414464	Elective – IV	3			30				70	100
414465	Software Laboratory - V	--	2	--		25	25	--		50
414466	Software Laboratory - VI	--	4	--		--	50	50		100
414467	Project Work	--	--	6		50	--	100		150
Total		12	8	6	120	100	75	175	280	750

Software Laboratory – V: (Distributed Systems)

Software Laboratory – VI: (Advanced Databases)

Elective – III	Elective – IV
414463 A :Mobile Computing	414464 A :Bio Informatics
414463 B :Advanced Graphics and Animation	414464 B :Real Time and Embedded Systems
414463 C :Information Storage and Retrieval	414464 C :Green IT - Principles and Practices
414463 D :IT Enabled Services	414464 D :Internet of Things
414463 E :Advanced Computer Networks	414464 E :Open Elective

414460 : PROJECT PHASE - I**Teaching Scheme:**

Tutorial : 2 Hours/Week

Examination Scheme:

Term work : 50 Marks

Prerequisites:Project Based Seminar.**Course Objectives :**

1. The practical implementation of theoretical knowledge gained during the study from FE to TE.
2. The student should be able implement their ideas/real time industrial problem/ current application of their engineering branch which they have studied in curriculum.
3. To build confidence in the student what he has learnt theoretically.
4. The dependent study of the state of the art topics in a broad area of his/her specialization.

Course Outcomes :

At the end of this course the student should be able to show preparedness to study independently in chosen domain of Information Technology and programming languages and apply to variety of real time problem scenarios.

Contents

Project Based Seminar (PBS) helped students to gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal in third year as part of course **314456 : Seminar & Technical Communication Laboratory**. They also submitted a technical report summarizing state-of-the-art on an identified topic.

B.E. Projects can be two types: Projects based on implementation of any application oriented problem, which will be more or less experimental in nature, and the others will be based on some innovative/ theoretical work.

In Project Phase-I the student will undertake same project over the academic year, which will involve the analysis, design of a system or sub system in the area identified earlier in the field of Information Technology and Computer Science and Engineering. In some cases; if earlier identified project is not feasible; a new topic must be formulated in consultation with the guide and project coordinator.

The project will be undertaken preferably by a group of **3-4 students** who will jointly work and implement the project. The group will select a project with approval from a committee formed by the department of senior faculty to check the feasibility and approve the topic.

Review Committee:

The Head of the department/Project coordinator shall constitute a review committee for project work for project group; project guide would be one member of that committee by default. There shall be at least two reviews in semester-I and semester-II by the review committee. The students or project group shall make presentation on the progress made by them before the committee. The record of the remarks/suggestions of the review committee should be properly maintained and should be made available at the time of examination.

Each student/group is required to give presentation as part of review for 10 to 15 minutes followed by a detailed discussion.

Semester - I

Review 1: Finalization of scope – the objectives and scope of the project should be finalized in second week of their academic semester. Should finalize list of required hardware, software or other equipment for executing the project, test environment/tools.

Review 2: Finalization of SRS – High level design, planning with CPM/PERT chart etc in the sixth week of their academic semester.

Semester – II

Review 3: Implementation Status and testing document.

Review 4 : Final Project Demonstration, Project Report and proper Result analysis

Guidelines for Students and Faculty:**Project Review Committee:**

1. This committee will be responsible for evaluating the timely progress of the projects and communicating the progress report to the students.
2. As far as possible Students should finalize the same project title taken for Project Based Seminar (PBS).
3. Review committee should conduct “Feasibility Review” in first week after commencement of the term. Review committee should finalize the scope of the project.
4. If change in project topic is unavoidable then the students should complete the process of project approval by submitting synopsis along with the review of important papers. This new project topic should be approved by review committee.

Term Work:

1. The term work will consist of a report prepared by the student on the project allotted to them.
2. They should use appropriate tools for the preparation of the report like project planning, UML diagram, testing tools, referencing tools etc.

Report Structure

- Contents
- List of Abbreviations
- List of Figures
- List of Graphs
- List of Tables
 1. Introduction and aims/motivation and objectives
 2. Literature Survey
 3. Problem Statement
 4. Project Requirements
 5. System Analysis Proposed Architecture/ high level design of the project
 6. Verification Validation
 7. Project Plan
 8. Conclusion
- References
- Appendices
 - A. Base Paper(s)

B. Plagiarism Report from any open source**Evaluation Guidelines:**

A panel of examiner will evaluate the viability of project / project scope. The panel will also verify that all the suggestions/comments in the review document are taken care and accordingly allot the term work marks. Oral examination in the form of presentation will be based on the project work completed by the candidates. Preliminary report must also be presented during the oral examination.

414467 : PROJECT WORK

Teaching Scheme:

Tutorial : 6 Hours/Week

Examination Scheme:

Term work : 50 Marks

Oral : 100 Marks

Prerequisites : BE-Project Phase I – Semester I, Project Based Seminar

Course Objectives :

1. To expose students to product development cycle using industrial experience, use of state of art technologies.
2. To encourage and expose students for participation in National/International paper presentation activities and funding agency for sponsored projects.
3. Exposure to Learning and knowledge access techniques using Conferences, Journal papers and anticipation in research activities.

Contents

Reviews3: Based on Implementation (50% implementation expected)

Reviews4: Complete Project and Testing

Project Exhibition: All TE students must see all the projects in the exhibition

The group will submit at the end of semester II.

- a) The Workable project.
- b) Project report (in Latex/Lyx/latest Word) in the form of bound journal complete in all respect – 1 copy for the Institute, 1 copy for guide and 1 copy of each student in the group for certification.

The project report contains the details.

1. Problem definition
2. Requirement specification
3. System design details (UML diagrams)
4. System implementation – code documentation – dataflow diagrams/ algorithm, protocols used.
5. Test result and procedure – test report as per ATP.
6. Conclusions.
7. Appendix
 - a. Tools used
 - b. References
 - c. Papers published/certificates

Plagiarism Report of paper and project report from any open source tool

One paper should be published in reputed International conference/International journal

Faculty of Engineering

Syllabus

**B.E. (Information Technology) 2012 Course
(With effect from Academic Year 2015 - 16)**

SAVITRIBAI PHULE PUNE UNIVERSITY

THE SYLLABUS IS PREPARED BY:

B.O.S. in Information Technology, Savitribai Phule Pune University

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

- 1.** Graduates of the program will possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges.
- 2.** Possess knowledge and skills in the field of Computer Science & Engineering and Information Technology for analyzing, designing and implementing complex engineering problems of any domain with innovative approaches.
- 3.** Possess an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science & Engineering and Information Technology.
- 4.** Have commitment to ethical practices, societal contributions through communities and life-long learning.
- 5.** Possess better communication, presentation, time management and team work skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

1. an ability to apply knowledge of computing, mathematics including discrete mathematics as well as probability and statistics, science, and engineering and technology;
2. an ability to define a problem and provide a systematic solution with the help of conducting experiments, as well as analyzing and interpreting the data;
3. an ability to design, implement, and evaluate a software or a software/hardware system, component, or process to meet desired needs within realistic constraints;
4. an ability to identify, formulate, and provide systematic solutions to complex engineering problems;
5. an ability to use the techniques, skills, and modern engineering technologies tools, standard processes necessary for practice as a IT professional;
6. an ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems with necessary constraints and assumptions;
7. an ability to analyze the local and global impact of computing on individuals, organizations and society;
8. an ability to understand professional, ethical, legal, security and social issues and responsibilities;
9. an ability to function effectively as an individual or as a team member to accomplish a desired goal(s);
10. an ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities;
11. an ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations;
12. an ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice;
13. an ability to apply design and development principles in the construction of software systems of varying complexity.

B.E. (Information Technology) 2012 Course to be implemented from June 2015**SEMESTER – I**

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks
		Lecture	Practical	Tutorial	In-Semester Assessment	TW	PR	OR	End Semester Examination	
					Phase - I				Phase - II	
414453	Information and Cyber Security	3			30				70	100
414454	Software Modeling and Design	3			30				70	100
414455	Machine Learning	4			30				70	100
414456	Elective – I	3			30				70	100
414457	Elective – II	3			30				70	100
414458	Software Laboratory - III	--	4	--		50	--	50		100
414459	Software Laboratory - IV	--	4	--		--	50	50		100
414460	Project Phase I	--	--	2		50	--	--		50
Total		16	8	2	150	100	50	100	350	750

Software Laboratory – III: (Information and Cyber Security + Machine Learning)

Software Laboratory – IV: (Software Modeling and Design + Testing)

Elective – I	Elective – II
414456 A : Soft Computing	414457 A : Business Intelligence
414456 B : Usability Engineering	414457 B : Service Oriented Architecture
414456 C : Modern Compilers	414457 C : E&M Governance
414456 D : Parallel Algorithms and Design	414457 D : Geo Informatics Systems
414456 E : Cloud Computing	414457 E : Natural Language Processing

SEMESTER – II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks
		Lecture	Practical	Tutorial	In-Semester Assessment	TW	PR	OR	End Semester Examination	
					Phase - I				Phase - II	
414461	Distributed System	3			30				70	100
414462	Advanced Databases	3			30				70	100
414463	Elective – III	3	2	--	30	25	--	25	70	150
414464	Elective – IV	3			30				70	100
414465	Software Laboratory - V	--	2	--		25	25	--		50
414466	Software Laboratory - VI	--	4	--		--	50	50		100
414467	Project Work	--	--	6		50	--	100		150
Total		12	8	6	120	100	75	175	280	750

Software Laboratory – V: (Distributed Systems)

Software Laboratory – VI: (Advanced Databases)

Elective – III	Elective – IV
414463 A :Mobile Computing	414464 A :Bio Informatics
414463 B :Advanced Graphics and Animation	414464 B :Real Time and Embedded Systems
414463 C :Information Storage and Retrieval	414464 C :Green IT - Principles and Practices
414463 D :IT Enabled Services	414464 D :Internet of Things
414463 E :Advanced Computer Networks	414464 E :Open Elective

414460 : PROJECT PHASE - I**Teaching Scheme:**

Tutorial : 2 Hours/Week

Examination Scheme:

Term work : 50 Marks

Prerequisites:Project Based Seminar.**Course Objectives :**

1. The practical implementation of theoretical knowledge gained during the study from FE to TE.
2. The student should be able implement their ideas/real time industrial problem/ current application of their engineering branch which they have studied in curriculum.
3. To build confidence in the student what he has learnt theoretically.
4. The dependent study of the state of the art topics in a broad area of his/her specialization.

Course Outcomes :

At the end of this course the student should be able to show preparedness to study independently in chosen domain of Information Technology and programming languages and apply to variety of real time problem scenarios.

Contents

Project Based Seminar (PBS) helped students to gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal in third year as part of course **314456 : Seminar& Technical Communication Laboratory**. They also submitted a technical report summarizing state-of-the-art on an identified topic.

B.E. Projects can be two types: Projects based on implementation of any application oriented problem, which will be more or less experimental in nature, and the others will be based on some innovative/ theoretical work.

In Project Phase-I the student will undertake same project over the academic year, which will involve the analysis, design of a system or sub system in the area identified earlier in the field of Information Technology and Computer Science and Engineering. In some cases; if earlier identified project is not feasible; a new topic must be formulated in consultation with the guide and project coordinator.

The project will be undertaken preferably by a group of **3-4 students** who will jointly work and implement the project. The group will select a project with approval from a committee formed by the department of senior faculty to check the feasibility and approve the topic.

Review Committee:

The Head of the department/Project coordinator shall constitute a review committee for project work for project group; project guide would be one member of that committee by default. There shall be at least two reviews in semester-I and semester-II by the review committee. The students or project group shall make presentation on the progress made by them before the committee. The record of the remarks/suggestions of the review committee should be properly maintained and should be made available at the time of examination.

Each student/group is required to give presentation as part of review for 10 to 15 minutes followed by a detailed discussion.

Semester - I

Review 1: Finalization of scope – the objectives and scope of the project should be finalized in second week of their academic semester. Should finalize list of required hardware, software or other equipment for executing the project, test environment/tools.

Review 2: Finalization of SRS – High level design, planning with CPM/PERT chart etc in the sixth week of their academic semester.

Semester – II

Review 3: Implementation Status and testing document.

Review 4 : Final Project Demonstration, Project Report and proper Result analysis

Guidelines for Students and Faculty:**Project Review Committee:**

1. This committee will be responsible for evaluating the timely progress of the projects and communicating the progress report to the students.
2. As far as possible Students should finalize the same project title taken for Project Based Seminar (PBS).
3. Review committee should conduct “Feasibility Review” in first week after commencement of the term. Review committee should finalize the scope of the project.
4. If change in project topic is unavoidable then the students should complete the process of project approval by submitting synopsis along with the review of important papers. This new project topic should be approved by review committee.

Term Work:

1. The term work will consist of a report prepared by the student on the project allotted to them.
2. They should use appropriate tools for the preparation of the report like project planning, UML diagram, testing tools, referencing tools etc.

Report Structure

- Contents
- List of Abbreviations
- List of Figures
- List of Graphs
- List of Tables
 1. Introduction and aims/motivation and objectives
 2. Literature Survey
 3. Problem Statement
 4. Project Requirements
 5. System Analysis Proposed Architecture/ high level design of the project
 6. Verification Validation
 7. Project Plan
 8. Conclusion
- References
- Appendices
 - A. Base Paper(s)

B. Plagiarism Report from any open source**Evaluation Guidelines:**

A panel of examiner will evaluate the viability of project / project scope. The panel will also verify that all the suggestions/comments in the review document are taken care and accordingly allot the term work marks. Oral examination in the form of presentation will be based on the project work completed by the candidates. Preliminary report must also be presented during the oral examination.

414467 : PROJECT WORK

Teaching Scheme:

Tutorial : 6 Hours/Week

Examination Scheme:

Term work : 50 Marks

Oral : 100 Marks

Prerequisites : BE-Project Phase I – Semester I, Project Based Seminar

Course Objectives :

1. To expose students to product development cycle using industrial experience, use of state of art technologies.
2. To encourage and expose students for participation in National/International paper presentation activities and funding agency for sponsored projects.
3. Exposure to Learning and knowledge access techniques using Conferences, Journal papers and anticipation in research activities.

Contents

Reviews3: Based on Implementation (50% implementation expected)

Reviews4: Complete Project and Testing

Project Exhibition: All TE students must see all the projects in the exhibition

The group will submit at the end of semester II.

- a) The Workable project.
- b) Project report (in Latex/Lyx/latest Word) in the form of bound journal complete in all respect – 1 copy for the Institute, 1 copy for guide and 1 copy of each student in the group for certification.

The project report contains the details.

1. Problem definition
2. Requirement specification
3. System design details (UML diagrams)
4. System implementation – code documentation – dataflow diagrams/ algorithm, protocols used.
5. Test result and procedure – test report as per ATP.
6. Conclusions.
7. Appendix
 - a. Tools used
 - b. References
 - c. Papers published/certificates

Plagiarism Report of paper and project report from any open source tool

One paper should be published in reputed International conference/International journal

Faculty of Engineering

Syllabus

**T.E. (Information Technology) 2015 Course
(With effect from Academic Year 2017 - 18)**

SAVITRIBAI PHULE PUNE UNIVERSITY

The syllabus is prepared by

B.O.S. in Information Technology, Savitribai Phule Pune University

INDEX

Sr. No.	Name of the Course	Page No.
SEMESTER - I		
1	Program Educational Objectives	3
2	Program Outcomes	4
3	Syllabus Structure	5
4	Theory of Computation	7
5	Database Management Systems	9
6	Software Engineering & Project Management	11
7	Operating System	13
8	Human-Computer Interaction	15
9	Software Laboratory-I	17
10	Software Laboratory-II	21
11	Software Laboratory-III	24
12	Audit Course 3	27
SEMESTER - II		
13	Computer Network Technology	36
14	Systems Programming	38
15	Design and Analysis of Algorithms	40
16	Cloud Computing	42
17	Data Science & Big Data Analytics	44
18	Software Laboratory-IV	46
19	Software Laboratory-V	49
20	Software Laboratory-VI	51
21	Project Based Seminar	54
22	Audit Course 4	56

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

1. Possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges.
2. Possess knowledge and skills in the field of Computer Science and Information Technology for analyzing, designing and implementing complex engineering problems of any domain with innovative approaches.
3. Possess an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science and Information Technology.
4. Have commitment to ethical practices, societal contributions through communities and life-long learning.
5. Possess better communication, presentation, time management and teamwork skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

- a. an ability to apply knowledge of mathematics, computing, science, engineering and technology;
- b. an ability to define a problem and provide a systematic solution with the help of conducting experiments, analyzing the problem and interpreting the data;
- c. an ability to design, implement, and evaluate a software or a software/hardware system, component, or process to meet desired needs within realistic constraints;
- d. an ability to identify, formulate, and provide systematic solutions to complex engineering/Technology problems;
- e. an ability to use the techniques, skills, and modern engineering technology tools, standard processes necessary for practice as a IT professional;
- f. an ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems with necessary constraints and assumptions;
- g. an ability to analyze and provide solution for the local and global impact of information technology on individuals, organizations and society;
- h. an ability to understand professional, ethical, legal, security and social issues and responsibilities;
- i. an ability to function effectively as an individual or as a team member to accomplish a desired goal(s);
- j. an ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities;
- k. an ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations;
- l. an ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice;
- m. an ability to apply design and development principles in the construction of software systems of varying complexity.

T.E. (Information Technology) 2015 Course to be implemented from June 2017

SYLLABUS STRUCTURE

SEMESTER – I

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Tutorial	Practical	In-Sem. Paper	End-Sem. Paper	TW	PR	OR		
314441	Theory of Computation	4	--	--	30	70	--	--	--	100	4
314442	Database Management Systems	4	--	--	30	70				100	4
314443	Software Engineering & Project Management	3	--	--	30	70	--	--	--	100	3
314444	Operating System	4	--	--	30	70	--	--	--	100	4
314445	Human-Computer Interaction	3	--	--	30	70	--	--	--	100	3
314446	Software Laboratory-I	--	--	4	--	--	25	50	50	125	2
314447	Software Laboratory-II	--	--	4	--	--	25	50	--	75	2
314448	Software Laboratory-III	--	--	2	--	--	50	--	--	50	1
314449	Audit Course 3	--	--		--	--	--	--	--	Grade	
Total		18	--	10	150	350	100	100	50	750	23
Total of Part-I		28 Hours			750						

SEMESTER – II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Tutorial	Practical	In-Sem. Paper	End-Sem. Paper	TW	PR	OR		
314450	Computer Network Technology	3	-	--	30	70	--	--	--	100	3
314451	Systems Programming	4	-	--	30	70	--	--	--	100	4
314452	Design and Analysis of Algorithms	4	-	-	30	70	--	--	--	100	4
314453	Cloud Computing	3	-	-	30	70	--	--	--	100	3
314454	Data Science & Big Data Analytics	4	-	-	30	70	--	--	--	100	4
314455	Software Laboratory-IV	--	--	2	--	--	25	--	25	50	1
314456	Software Laboratory-V	--	--	4	--	--	50	50	--	100	2
314457	Software Laboratory-VI	--	--	2	--	--	25	25	--	50	1
314458	Project Based Seminar	--	01	--	--	--	--	--	50	50	1
314459	Audit Course 4	--	--	--	--	--	--	--	--	Grade	
Total		18	01	08	150	350	100	75	75	750	23
Total of Part-II		27 Hours			750						

314446 : SOFTWARE LABORATORY - I**Teaching Scheme:**

Practical : 4 Hours/Week

Credits

02

Examination Scheme:

Term Work : 25 Marks

Practical : 50 Marks

Oral : 50 Marks

Prerequisites:

1. Data structures and files.
2. Discrete Structure.
3. Software engineering principles and practices.

Course Objectives :

1. Understand the fundamental concepts of database management. These concepts include aspects of database design, database languages, and database-system implementation.
2. To provide a strong formal foundation in database concepts, recent technologies and best industry practices.
3. To give systematic database design approaches covering conceptual design, logical design and an overview of physical design.
4. To learn the SQL and NoSQL database system.
5. To learn and understand various Database Architectures and its use for application development.
6. To programme PL/SQL including stored procedures, stored functions, cursors and packages.

Course Outcomes :

1. To install and configure database systems.
2. To analyze database models & entity relationship models.
3. To design and implement a database schema for a given problem-domain
4. To understand the relational and document type database systems.
5. To populate and query a database using SQL DML/DDDL commands.
6. To populate and query a database using MongoDB commands.

Guidelines for Instructor's Manual

1. The faculty member should prepare the laboratory manual for all the experiments and it should be made available to students and laboratory instructor/Assistant.

Guidelines for Student's Lab Journal

1. Student should submit term work in the form of handwritten journal based on specified list of assignments.
2. Practical Examination will be based on the term work.
3. Candidate is expected to know the theory involved in the experiment.
4. The practical examination should be conducted if and only if the journal of the candidate is complete in all respects.

Guidelines for Lab /TW Assessment

1. Examiners will assess the term work based on performance of students considering the parameters such as timely conduction of practical assignment, methodology adopted for implementation of practical assignment, timely submission of assignment in the form of handwritten write-up along with results of implemented assignment, attendance etc.
2. Examiners will judge the understanding of the practical performed in the examination by asking some questions related to theory & implementation of experiments he/she has carried out.
3. Appropriate knowledge of usage of software and hardware related to respective laboratory should be

checked by the concerned faculty member.

As a conscious effort and little contribution towards Green IT and environment awareness, attaching printed papers of the program in journal may be avoided. There must be hand-written write-ups for every assignment in the journal. The DVD/CD containing students programs should be attached to the journal by every student and same to be maintained by department/lab In-charge is highly encouraged. For reference one or two journals may be maintained with program prints at Laboratory.

Suggested List of Laboratory Assignments

Group A: Introduction to Databases (Study assignment – Any 2)

1. Study and design a database with suitable example using following database systems:
 - Relational: SQL / PostgreSQL / MySQL
 - Key-value: Riak / Redis
 - Columnar: Hbase
 - Document: MongoDB / CouchDB
 - Graph: Neo4J

Compare the different database systems based on points like efficiency, scalability, characteristics and performance.
2. Install and configure client and server for MySQL and MongoDB (Show all commands and necessary steps for installation and configuration).
3. Study the SQLite database and its uses. Also elaborate on building and installing of SQLite.

Group B: SQL and PL/SQL

1. Design any database with at least 3 entities and relationships between them. Apply DCL and DDL commands. Draw suitable ER/EER diagram for the system.
2. Design and implement a database and apply at least 10 different DML queries for the following task. For a given input string display only those records which match the given pattern or a phrase in the search string. Make use of wild characters and LIKE operator for the same. Make use of Boolean and arithmetic operators wherever necessary.
3. Execute the aggregate functions like count, sum, avg etc. on the suitable database. Make use of built in functions according to the need of the database chosen. Retrieve the data from the database based on time and date functions like now (), date (), day (), time () etc. Use group by and having clauses.
4. Implement nested sub queries. Perform a test for set membership (in, not in), set comparison (<some, >=some, <all etc.) and set cardinality (unique, not unique).
5. Write and execute suitable database triggers .Consider row level and statement level triggers.
6. Write and execute PL/SQL stored procedure and function to perform a suitable task on the database. Demonstrate its use.
7. Write a PL/SQL block to implement all types of cursor.

8. Execute DDL statements which demonstrate the use of views. Try to update the base table using its corresponding view. Also consider restrictions on updatable views and perform view creation from multiple tables.

Group C: MongoDB

1. Create a database with suitable example using MongoDB and implement
 - Inserting and saving document (batch insert, insert validation)
 - Removing document
 - Updating document (document replacement, using modifiers, upserts, updating multiple documents, returning updated documents)
2. Execute at least 10 queries on any suitable MongoDB database that demonstrates following querying techniques:
 - find and findOne (specific values)
 - Query criteria (Query conditionals, OR queries, \$not, Conditional semantics)
 - Type-specific queries (Null, Regular expression, Querying arrays)
3. Execute at least 10 queries on any suitable MongoDB database that demonstrates following:
 - \$ where queries
 - Cursors (Limits, skips, sorts, advanced query options)
 - Database commands
4. Implement Map reduce example with suitable example.
5. Implement the aggregation and indexing with suitable example in MongoDB. Demonstrate the following:
 - Aggregation framework
 - Create and drop different types of indexes and explain () to show the advantage of the indexes.

Group D: Mini Project / Database Application Development

Student group of size 3 to 4 students should decide the statement and scope of the project which will be refined and validated by the faculty considering number of students in the group.

Draw and normalize the design up to at ER Diagram least 3NF in case of back end as RDBMS.

Suggested Directions for development of the mini project.

- Build a suitable GUI by using forms and placing the controls on it for any application. (E.g Student registration for admission, railway reservation, online ticket booking etc.). Proper data entry validations are expected.
- Develop two tier architecture and use ODBC/JDBC connections to store and retrieve data from the database. Make a user friendly interface for system interaction. You may consider any applications like employee management system, library management system etc.
- Implement the basic CRUD operations and execute a transaction that ensures ACID properties. Make use of commands like commit, save point, and rollback. You may use examples like transfer of money

from one account to another, cancellation of e-tickets etc.

References

1. Ramon A. Mata-Toledo, Pauline Cushman, Database management systems, TMGH, ISBN: IS978-0-07-063456-5, 5th Edition.
2. Kristina Chodorow, MongoDB The definitive guide, O'Reilly Publications, ISBN:978-93-5110-269-4, 2nd Edition.
3. Dr. P. S. Deshpande, SQL and PL/SQL for Oracle 10g Black Book, DreamTech.
4. Ivan Bayross, SQL, PL/SQL: The Programming Language of Oracle, BPB Publication.
5. Reese G., Yarger R., King T., Williams H, Managing and Using MySQL, Shroff Publishers and Distributors Pvt. Ltd., ISBN: 81 - 7366 - 465 – X, 2nd Edition.
6. Dalton Patrik, SQL Server – Black Book, DreamTech Press.
7. Eric Redmond, Jim Wilson, Seven databases in seven weeks, SPD, ISBN: 978-93-5023-918-6.
8. Jay Kreibich, Using SQLite, SPD, ISBN: 978-93-5110-934-1, 1st edition.

314458 : PROJECT BASED SEMINAR

Teaching Scheme:

Tutorial : 1 Hour/Week

Credits

01

Examination Scheme:

Oral: 50 Marks

Introduction:

Graduates of final year IT program are supposed to design and implement projects through knowledge and skills acquired in previous semesters. Students should identify complex engineering problems and find effective, efficient and innovative ways of solving them through their projects.

In a technical seminar, students should aim to review literature in a focused way for identifying a complex problem to be attempted in their final year project. Seminar should make the student attain skills like (a) gathering of literature in specific area in a focused manner (b) effectively summarizing the literature to find state-of-the-art in proposed area (c) identifying scope for future work (d) presenting (arguing) the case for the intended work to be done as project (e) reporting literature review and proposed work in scientific way using good English.

Prerequisites:

1. Basic Communication, reading and writing skills.

Course Objectives :

1. To perform focused study of technical and research literature relevant to a specific topic.
2. To study, interpret and summarize literature scientifically.
3. To build independent thinking on complex problems.
4. To build collaborative work practices.
5. To communicate scientific information to a larger audience in oral and written form.
6. To use presentation standards and guidelines effectively.

Course Outcomes :

1. To Gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal.
2. To write a technical report summarizing state-of-the-art on an identified topic.
3. Present the study using graphics and multimedia presentations.
4. Define intended future work based on the technical review.
5. To explore and enhance the use of various presentation tools and techniques.
6. To understand scientific approach for literature survey and paper writing.

Guidelines for Project Based Seminars

1. A project group consisting of 3 to 4 students shall identify problem(s) in Computer Engineering / Information Technology referring to recent trends and developments in consultation with institute guide.
2. The group must review sufficient literature (reference books, journal articles, conference papers, white papers, magazines, web resources etc.) in relevant area on their project topic as decided by the guide.
3. Internal guide shall define a project statement based on the study by student group.
4. Students should identify individual seminar topic based on the project undertaken in consultation with guide.
5. Seminar topics should be based on project undertaken. Guide should thoughtfully allocate seminar topics on different techniques to solve the given problem (project statement), comparative analysis of the earlier algorithms used or specific tools used by various researchers.
6. Research articles could be referred from IEEE, ACM, Science direct, Springer, Elsevier, IETE,CSI or

from freely available digital libraries like Digital Library of India (dli.ernet.in), National Science Digital Library, JRD Tata Memorial Library, citeseerx.ist.psu.edu, getcited.org, arizona.openrepository.com, Open J-Gate, Research Gate, worldwidescience.org etc.

7. The group shall present the study as individual seminars in 20 – 25 minutes.

Guidelines for Seminar Report

1. Each student shall submit two copies of the seminar report in a prescribed format duly signed by the guide and Head of the department/Principal.
2. First chapter of a project group may talk about the project topic. At the end of the first chapter individual students should begin with introduction of seminar topic and its objectives.
3. Broad contents of review report (20-25 pages) shall be
 - i. Introduction of Project Topic
 - ii. Motivation, purpose and scope of project and seminar
 - iii. Related work (of the seminar title) with citations
 - iv. Discussion (your own reflections and analysis)
 - v. Conclusions
 - vi. Project definition. (Short version of RUP's vision document if possible).
 - vii. References in IEEE Format
4. Students are expected to use open source tools for writing seminar report, citing the references and plagiarism detection. (Latex, Lex for report writing ; Mendeley, Zetero for collecting, organizing and citing the resources; DupliChecker , PaperRater, PlagiarismChecker and Viper for plagiarism detection)

Guidelines for Seminar Evaluation

1. A panel of examiners appointed by University will assess the seminar externally during the presentation.
2. Attendance for all seminars for all students is compulsory.
3. Criteria for evaluation
 - i. Relevance of topic - 05 Marks
 - ii. Relevance + depth of literature reviewed- 10 Marks
 - iii. Seminar report (Technical Content) - 10 Marks
 - iv. Seminar report (Language) - 05 Marks
 - v. Presentation Slides - 05 Marks
 - vi. Communication Skills - 05 Marks
 - vii. Question and Answers - 10 Marks

Guidelines for Seminar Presentation

- 1) A panel of examiner will evaluate the viability of project scope and seminar delivery.
- 2) Oral examination in the form of presentation will be based on the project and seminar work completed by the candidates.
- 3) Seminar report must be presented during the oral examination.

References

1. Sharon J. Gerson, Steven M. Gerson, Technical Writing: Process and Product, Pearson Education Asia, ISBN :130981745, 4th Edition.
2. Andrea J. Rutherford, Basic Communication Skills for Technology, Pearson Education Asia, 2nd Edition.
3. Lesikar, Lesikar's Basic Business Communication, Tata McGraw, ISBN :256083274, 1st Edition.

Faculty of Engineering

Syllabus

**B.E. (Information Technology) 2012 Course
(With effect from Academic Year 2015 - 16)**

SAVITRIBAI PHULE PUNE UNIVERSITY

THE SYLLABUS IS PREPARED BY:

B.O.S. in Information Technology, Savitribai Phule Pune University

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

1. Graduates of the program will possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges.
2. Possess knowledge and skills in the field of Computer Science & Engineering and Information Technology for analyzing, designing and implementing complex engineering problems of any domain with innovative approaches.
3. Possess an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science & Engineering and Information Technology.
4. Have commitment to ethical practices, societal contributions through communities and life-long learning.
5. Possess better communication, presentation, time management and team work skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

1. an ability to apply knowledge of computing, mathematics including discrete mathematics as well as probability and statistics, science, and engineering and technology;
2. an ability to define a problem and provide a systematic solution with the help of conducting experiments, as well as analyzing and interpreting the data;
3. an ability to design, implement, and evaluate a software or a software/hardware system, component, or process to meet desired needs within realistic constraints;
4. an ability to identify, formulate, and provide systematic solutions to complex engineering problems;
5. an ability to use the techniques, skills, and modern engineering technologies tools, standard processes necessary for practice as a IT professional;
6. an ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems with necessary constraints and assumptions;
7. an ability to analyze the local and global impact of computing on individuals, organizations and society;
8. an ability to understand professional, ethical, legal, security and social issues and responsibilities;
9. an ability to function effectively as an individual or as a team member to accomplish a desired goal(s);
10. an ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities;
11. an ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations;
12. an ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice;
13. an ability to apply design and development principles in the construction of software systems of varying complexity.

B.E. (Information Technology) 2012 Course to be implemented from June 2015**SEMESTER – I**

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks
		Lecture	Practical	Tutorial	In-Semester Assessment	TW	PR	OR	End Semester Examination	
					Phase - I				Phase - II	
414453	Information and Cyber Security	3			30				70	100
414454	Software Modeling and Design	3			30				70	100
414455	Machine Learning	4			30				70	100
414456	Elective – I	3			30				70	100
414457	Elective – II	3			30				70	100
414458	Software Laboratory - III	--	4	--		50	--	50		100
414459	Software Laboratory - IV	--	4	--		--	50	50		100
414460	Project Phase I	--	--	2		50	--	--		50
Total		16	8	2	150	100	50	100	350	750

Software Laboratory – III: (Information and Cyber Security + Machine Learning)

Software Laboratory – IV: (Software Modeling and Design + Testing)

Elective – I	Elective – II
414456 A : Soft Computing	414457 A : Business Intelligence
414456 B : Usability Engineering	414457 B : Service Oriented Architecture
414456 C : Modern Compilers	414457 C : E&M Governance
414456 D : Parallel Algorithms and Design	414457 D : Geo Informatics Systems
414456 E : Cloud Computing	414457 E : Natural Language Processing

SEMESTER – II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks
		Lecture	Practical	Tutorial	In-Semester Assessment	TW	PR	OR	End Semester Examination	
					Phase - I				Phase - II	
414461	Distributed System	3			30				70	100
414462	Advanced Databases	3			30				70	100
414463	Elective – III	3	2	--	30	25	--	25	70	150
414464	Elective – IV	3			30				70	100
414465	Software Laboratory - V	--	2	--		25	25	--		50
414466	Software Laboratory - VI	--	4	--		--	50	50		100
414467	Project Work	--	--	6		50	--	100		150
Total		12	8	6	120	100	75	175	280	750

Software Laboratory – V: (Distributed Systems)

Software Laboratory – VI: (Advanced Databases)

Elective – III	Elective – IV
414463 A :Mobile Computing	414464 A :Bio Informatics
414463 B :Advanced Graphics and Animation	414464 B :Real Time and Embedded Systems
414463 C :Information Storage and Retrieval	414464 C :Green IT - Principles and Practices
414463 D :IT Enabled Services	414464 D :Internet of Things
414463 E :Advanced Computer Networks	414464 E :Open Elective

414460 : PROJECT PHASE - I**Teaching Scheme:**

Tutorial : 2 Hours/Week

Examination Scheme:

Term work : 50 Marks

Prerequisites:Project Based Seminar.**Course Objectives :**

1. The practical implementation of theoretical knowledge gained during the study from FE to TE.
2. The student should be able implement their ideas/real time industrial problem/ current application of their engineering branch which they have studied in curriculum.
3. To build confidence in the student what he has learnt theoretically.
4. The dependent study of the state of the art topics in a broad area of his/her specialization.

Course Outcomes :

At the end of this course the student should be able to show preparedness to study independently in chosen domain of Information Technology and programming languages and apply to variety of real time problem scenarios.

Contents

Project Based Seminar (PBS) helped students to gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal in third year as part of course **314456 : Seminar& Technical Communication Laboratory**. They also submitted a technical report summarizing state-of-the-art on an identified topic.

B.E. Projects can be two types: Projects based on implementation of any application oriented problem, which will be more or less experimental in nature, and the others will be based on some innovative/ theoretical work.

In Project Phase-I the student will undertake same project over the academic year, which will involve the analysis, design of a system or sub system in the area identified earlier in the field of Information Technology and Computer Science and Engineering. In some cases; if earlier identified project is not feasible; a new topic must be formulated in consultation with the guide and project coordinator.

The project will be undertaken preferably by a group of **3-4 students** who will jointly work and implement the project. The group will select a project with approval from a committee formed by the department of senior faculty to check the feasibility and approve the topic.

Review Committee:

The Head of the department/Project coordinator shall constitute a review committee for project work for project group; project guide would be one member of that committee by default. There shall be at least two reviews in semester-I and semester-II by the review committee. The students or project group shall make presentation on the progress made by them before the committee. The record of the remarks/suggestions of the review committee should be properly maintained and should be made available at the time of examination.

Each student/group is required to give presentation as part of review for 10 to 15 minutes followed by a detailed discussion.

Semester - I

Review 1: Finalization of scope – the objectives and scope of the project should be finalized in second week of their academic semester. Should finalize list of required hardware, software or other equipment for executing the project, test environment/tools.

Review 2: Finalization of SRS – High level design, planning with CPM/PERT chart etc in the sixth week of their academic semester.

Semester – II

Review 3: Implementation Status and testing document.

Review 4 : Final Project Demonstration, Project Report and proper Result analysis

Guidelines for Students and Faculty:**Project Review Committee:**

1. This committee will be responsible for evaluating the timely progress of the projects and communicating the progress report to the students.
2. As far as possible Students should finalize the same project title taken for Project Based Seminar (PBS).
3. Review committee should conduct “Feasibility Review” in first week after commencement of the term. Review committee should finalize the scope of the project.
4. If change in project topic is unavoidable then the students should complete the process of project approval by submitting synopsis along with the review of important papers. This new project topic should be approved by review committee.

Term Work:

1. The term work will consist of a report prepared by the student on the project allotted to them.
2. They should use appropriate tools for the preparation of the report like project planning, UML diagram, testing tools, referencing tools etc.

Report Structure

- Contents
- List of Abbreviations
- List of Figures
- List of Graphs
- List of Tables
 1. Introduction and aims/motivation and objectives
 2. Literature Survey
 3. Problem Statement
 4. Project Requirements
 5. System Analysis Proposed Architecture/ high level design of the project
 6. Verification Validation
 7. Project Plan
 8. Conclusion
- References
- Appendices
 - A. Base Paper(s)

B. Plagiarism Report from any open source**Evaluation Guidelines:**

A panel of examiner will evaluate the viability of project / project scope. The panel will also verify that all the suggestions/comments in the review document are taken care and accordingly allot the term work marks. Oral examination in the form of presentation will be based on the project work completed by the candidates. Preliminary report must also be presented during the oral examination.

414467 : PROJECT WORK**Teaching Scheme:**

Tutorial : 6 Hours/Week

Examination Scheme:

Term work : 50 Marks

Oral : 100 Marks

Prerequisites :BE-Project Phase I – Semester I, Project Based Seminar**Course Objectives :**

1. To expose students to product development cycle using industrial experience, use of state of art technologies.
2. To encourage and expose students for participation in National/International paper presentation activities and funding agency for sponsored projects.
3. Exposure to Learning and knowledge access techniques using Conferences, Journal papers and anticipation in research activities.

Contents**Reviews3: Based on Implementation (50% implementation expected)****Reviews4: Complete Project and Testing****Project Exhibition:** All TE students must see all the projects in the exhibition

The group will submit at the end of semester II.

- a) The Workable project.
- b) Project report (in Latex/Lyx/latest Word) in the form of bound journal complete in all respect – 1 copy for the Institute, 1 copy for guide and 1 copy of each student in the group for certification.

The project report contains the details.

1. Problem definition
2. Requirement specification
3. System design details (UML diagrams)
4. System implementation – code documentation – dataflow diagrams/ algorithm, protocols used.
5. Test result and procedure – test report as per ATP.
6. Conclusions.
7. Appendix
 - a. Tools used
 - b. References
 - c. Papers published/certificates

Plagiarism Report of paper and project report from any open source tool

One paper should be published in reputed International conference/International journal

Faculty of Engineering

Syllabus

**T.E. (Information Technology) 2015 Course
(With effect from Academic Year 2017 - 18)**

SAVITRIBAI PHULE PUNE UNIVERSITY

The syllabus is prepared by

B.O.S. in Information Technology, Savitribai Phule Pune University

INDEX

Sr. No.	Name of the Course	Page No.
SEMESTER - I		
1	Program Educational Objectives	3
2	Program Outcomes	4
3	Syllabus Structure	5
4	Theory of Computation	7
5	Database Management Systems	9
6	Software Engineering & Project Management	11
7	Operating System	13
8	Human-Computer Interaction	15
9	Software Laboratory-I	17
10	Software Laboratory-II	21
11	Software Laboratory-III	24
12	Audit Course 3	27
SEMESTER - II		
13	Computer Network Technology	36
14	Systems Programming	38
15	Design and Analysis of Algorithms	40
16	Cloud Computing	42
17	Data Science & Big Data Analytics	44
18	Software Laboratory-IV	46
19	Software Laboratory-V	49
20	Software Laboratory-VI	51
21	Project Based Seminar	54
22	Audit Course 4	56

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

1. Possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges.
2. Possess knowledge and skills in the field of Computer Science and Information Technology for analyzing, designing and implementing complex engineering problems of any domain with innovative approaches.
3. Possess an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science and Information Technology.
4. Have commitment to ethical practices, societal contributions through communities and life-long learning.
5. Possess better communication, presentation, time management and teamwork skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

- a. an ability to apply knowledge of mathematics, computing, science, engineering and technology;
- b. an ability to define a problem and provide a systematic solution with the help of conducting experiments, analyzing the problem and interpreting the data;
- c. an ability to design, implement, and evaluate a software or a software/hardware system, component, or process to meet desired needs within realistic constraints;
- d. an ability to identify, formulate, and provide systematic solutions to complex engineering/Technology problems;
- e. an ability to use the techniques, skills, and modern engineering technology tools, standard processes necessary for practice as a IT professional;
- f. an ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems with necessary constraints and assumptions;
- g. an ability to analyze and provide solution for the local and global impact of information technology on individuals, organizations and society;
- h. an ability to understand professional, ethical, legal, security and social issues and responsibilities;
- i. an ability to function effectively as an individual or as a team member to accomplish a desired goal(s);
- j. an ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities;
- k. an ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations;
- l. an ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice;
- m. an ability to apply design and development principles in the construction of software systems of varying complexity.

T.E. (Information Technology) 2015 Course to be implemented from June 2017

SYLLABUS STRUCTURE

SEMESTER – I

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Tutorial	Practical	In-Sem. Paper	End-Sem. Paper	TW	PR	OR		
314441	Theory of Computation	4	--	--	30	70	--	--	--	100	4
314442	Database Management Systems	4	--	--	30	70				100	4
314443	Software Engineering & Project Management	3	--	--	30	70	--	--	--	100	3
314444	Operating System	4	--	--	30	70	--	--	--	100	4
314445	Human-Computer Interaction	3	--	--	30	70	--	--	--	100	3
314446	Software Laboratory-I	--	--	4	--	--	25	50	50	125	2
314447	Software Laboratory-II	--	--	4	--	--	25	50	--	75	2
314448	Software Laboratory-III	--	--	2	--	--	50	--	--	50	1
314449	Audit Course 3	--	--		--	--	--	--	--	Grade	
Total		18	--	10	150	350	100	100	50	750	23
Total of Part-I		28 Hours			750						

SEMESTER – II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Tutorial	Practical	In-Sem. Paper	End-Sem. Paper	TW	PR	OR		
314450	Computer Network Technology	3	-	--	30	70	--	--	--	100	3
314451	Systems Programming	4	-	--	30	70	--	--	--	100	4
314452	Design and Analysis of Algorithms	4	-	-	30	70	--	--	--	100	4
314453	Cloud Computing	3	-	-	30	70	--	--	--	100	3
314454	Data Science & Big Data Analytics	4	-	-	30	70	--	--	--	100	4
314455	Software Laboratory-IV	--	--	2	--	--	25	--	25	50	1
314456	Software Laboratory-V	--	--	4	--	--	50	50	--	100	2
314457	Software Laboratory-VI	--	--	2	--	--	25	25	--	50	1
314458	Project Based Seminar	--	01	--	--	--	--	--	50	50	1
314459	Audit Course 4	--	--	--	--	--	--	--	--	Grade	
Total		18	01	08	150	350	100	75	75	750	23
Total of Part-II		27 Hours			750						

314446 : SOFTWARE LABORATORY - I**Teaching Scheme:**

Practical : 4 Hours/Week

Credits

02

Examination Scheme:

Term Work : 25 Marks

Practical : 50 Marks

Oral : 50 Marks

Prerequisites:

1. Data structures and files.
2. Discrete Structure.
3. Software engineering principles and practices.

Course Objectives :

1. Understand the fundamental concepts of database management. These concepts include aspects of database design, database languages, and database-system implementation.
2. To provide a strong formal foundation in database concepts, recent technologies and best industry practices.
3. To give systematic database design approaches covering conceptual design, logical design and an overview of physical design.
4. To learn the SQL and NoSQL database system.
5. To learn and understand various Database Architectures and its use for application development.
6. To programme PL/SQL including stored procedures, stored functions, cursors and packages.

Course Outcomes :

1. To install and configure database systems.
2. To analyze database models & entity relationship models.
3. To design and implement a database schema for a given problem-domain
4. To understand the relational and document type database systems.
5. To populate and query a database using SQL DML/DDL commands.
6. To populate and query a database using MongoDB commands.

Guidelines for Instructor's Manual

1. The faculty member should prepare the laboratory manual for all the experiments and it should be made available to students and laboratory instructor/Assistant.

Guidelines for Student's Lab Journal

1. Student should submit term work in the form of handwritten journal based on specified list of assignments.
2. Practical Examination will be based on the term work.
3. Candidate is expected to know the theory involved in the experiment.
4. The practical examination should be conducted if and only if the journal of the candidate is complete in all respects.

Guidelines for Lab /TW Assessment

1. Examiners will assess the term work based on performance of students considering the parameters such as timely conduction of practical assignment, methodology adopted for implementation of practical assignment, timely submission of assignment in the form of handwritten write-up along with results of implemented assignment, attendance etc.
2. Examiners will judge the understanding of the practical performed in the examination by asking some questions related to theory & implementation of experiments he/she has carried out.
3. Appropriate knowledge of usage of software and hardware related to respective laboratory should be

checked by the concerned faculty member.

As a conscious effort and little contribution towards Green IT and environment awareness, attaching printed papers of the program in journal may be avoided. There must be hand-written write-ups for every assignment in the journal. The DVD/CD containing students programs should be attached to the journal by every student and same to be maintained by department/lab In-charge is highly encouraged. For reference one or two journals may be maintained with program prints at Laboratory.

Suggested List of Laboratory Assignments

Group A: Introduction to Databases (Study assignment – Any 2)

1. Study and design a database with suitable example using following database systems:
 - Relational: SQL / PostgreSQL / MySQL
 - Key-value: Riak / Redis
 - Columnar: Hbase
 - Document: MongoDB / CouchDB
 - Graph: Neo4J
 Compare the different database systems based on points like efficiency, scalability, characteristics and performance.
2. Install and configure client and server for MySQL and MongoDB (Show all commands and necessary steps for installation and configuration).
3. Study the SQLite database and its uses. Also elaborate on building and installing of SQLite.

Group B: SQL and PL/SQL

1. Design any database with at least 3 entities and relationships between them. Apply DCL and DDL commands. Draw suitable ER/EER diagram for the system.
2. Design and implement a database and apply at least 10 different DML queries for the following task. For a given input string display only those records which match the given pattern or a phrase in the search string. Make use of wild characters and LIKE operator for the same. Make use of Boolean and arithmetic operators wherever necessary.
3. Execute the aggregate functions like count, sum, avg etc. on the suitable database. Make use of built in functions according to the need of the database chosen. Retrieve the data from the database based on time and date functions like now (), date (), day (), time () etc. Use group by and having clauses.
4. Implement nested sub queries. Perform a test for set membership (in, not in), set comparison (<some, >=some, <all etc.) and set cardinality (unique, not unique).
5. Write and execute suitable database triggers .Consider row level and statement level triggers.
6. Write and execute PL/SQL stored procedure and function to perform a suitable task on the database. Demonstrate its use.
7. Write a PL/SQL block to implement all types of cursor.

8. Execute DDL statements which demonstrate the use of views. Try to update the base table using its corresponding view. Also consider restrictions on updatable views and perform view creation from multiple tables.

Group C: MongoDB

1. Create a database with suitable example using MongoDB and implement
 - Inserting and saving document (batch insert, insert validation)
 - Removing document
 - Updating document (document replacement, using modifiers, upserts, updating multiple documents, returning updated documents)
2. Execute at least 10 queries on any suitable MongoDB database that demonstrates following querying techniques:
 - find and findOne (specific values)
 - Query criteria (Query conditionals, OR queries, \$not, Conditional semantics)
 - Type-specific queries (Null, Regular expression, Querying arrays)
3. Execute at least 10 queries on any suitable MongoDB database that demonstrates following:
 - \$ where queries
 - Cursors (Limits, skips, sorts, advanced query options)
 - Database commands
4. Implement Map reduce example with suitable example.
5. Implement the aggregation and indexing with suitable example in MongoDB. Demonstrate the following:
 - Aggregation framework
 - Create and drop different types of indexes and explain () to show the advantage of the indexes.

Group D: Mini Project / Database Application Development

Student group of size 3 to 4 students should decide the statement and scope of the project which will be refined and validated by the faculty considering number of students in the group.

Draw and normalize the design up to at ER Diagram least 3NF in case of back end as RDBMS.

Suggested Directions for development of the mini project.

- Build a suitable GUI by using forms and placing the controls on it for any application. (E.g Student registration for admission, railway reservation, online ticket booking etc.). Proper data entry validations are expected.
- Develop two tier architecture and use ODBC/JDBC connections to store and retrieve data from the database. Make a user friendly interface for system interaction. You may consider any applications like employee management system, library management system etc.
- Implement the basic CRUD operations and execute a transaction that ensures ACID properties. Make use of commands like commit, save point, and rollback. You may use examples like transfer of money

from one account to another, cancellation of e-tickets etc.

References

1. Ramon A. Mata-Toledo, Pauline Cushman, Database management systems, TMGH, ISBN: IS978-0-07-063456-5, 5th Edition.
2. Kristina Chodorow, MongoDB The definitive guide, O'Reilly Publications, ISBN:978-93-5110-269-4, 2nd Edition.
3. Dr. P. S. Deshpande, SQL and PL/SQL for Oracle 10g Black Book, DreamTech.
4. Ivan Bayross, SQL, PL/SQL: The Programming Language of Oracle, BPB Publication.
5. Reese G., Yarger R., King T., Williams H, Managing and Using MySQL, Shroff Publishers and Distributors Pvt. Ltd., ISBN: 81 - 7366 - 465 – X, 2nd Edition.
6. Dalton Patrik, SQL Server – Black Book, DreamTech Press.
7. Eric Redmond, Jim Wilson, Seven databases in seven weeks, SPD, ISBN: 978-93-5023-918-6.
8. Jay Kreibich, Using SQLite, SPD, ISBN: 978-93-5110-934-1, 1st edition.

314458 : PROJECT BASED SEMINAR**Teaching Scheme:**

Tutorial : 1 Hour/Week

Credits

01

Examination Scheme:

Oral: 50 Marks

Introduction:

Graduates of final year IT program are supposed to design and implement projects through knowledge and skills acquired in previous semesters. Students should identify complex engineering problems and find effective, efficient and innovative ways of solving them through their projects.

In a technical seminar, students should aim to review literature in a focused way for identifying a complex problem to be attempted in their final year project. Seminar should make the student attain skills like (a) gathering of literature in specific area in a focused manner (b) effectively summarizing the literature to find state-of-the-art in proposed area (c) identifying scope for future work (d) presenting (arguing) the case for the intended work to be done as project (e) reporting literature review and proposed work in scientific way using good English.

Prerequisites:

1. Basic Communication, reading and writing skills.

Course Objectives :

1. To perform focused study of technical and research literature relevant to a specific topic.
2. To study, interpret and summarize literature scientifically.
3. To build independent thinking on complex problems.
4. To build collaborative work practices.
5. To communicate scientific information to a larger audience in oral and written form.
6. To use presentation standards and guidelines effectively.

Course Outcomes :

1. To Gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal.
2. To write a technical report summarizing state-of-the-art on an identified topic.
3. Present the study using graphics and multimedia presentations.
4. Define intended future work based on the technical review.
5. To explore and enhance the use of various presentation tools and techniques.
6. To understand scientific approach for literature survey and paper writing.

Guidelines for Project Based Seminars

1. A project group consisting of 3 to 4 students shall identify problem(s) in Computer Engineering / Information Technology referring to recent trends and developments in consultation with institute guide.
2. The group must review sufficient literature (reference books, journal articles, conference papers, white papers, magazines, web resources etc.) in relevant area on their project topic as decided by the guide.
3. Internal guide shall define a project statement based on the study by student group.
4. Students should identify individual seminar topic based on the project undertaken in consultation with guide.
5. Seminar topics should be based on project undertaken. Guide should thoughtfully allocate seminar topics on different techniques to solve the given problem (project statement), comparative analysis of the earlier algorithms used or specific tools used by various researchers.
6. Research articles could be referred from IEEE, ACM, Science direct, Springer, Elsevier, IETE,CSI or

from freely available digital libraries like Digital Library of India (dli.ernet.in), National Science Digital Library, JRD Tata Memorial Library, citeseerx.ist.psu.edu, getcited.org, arizona.openrepository.com, Open J-Gate, Research Gate, worldwidescience.org etc.

7. The group shall present the study as individual seminars in 20 – 25 minutes.

Guidelines for Seminar Report

1. Each student shall submit two copies of the seminar report in a prescribed format duly signed by the guide and Head of the department/Principal.
2. First chapter of a project group may talk about the project topic. At the end of the first chapter individual students should begin with introduction of seminar topic and its objectives.
3. Broad contents of review report (20-25 pages) shall be
 - i. Introduction of Project Topic
 - ii. Motivation, purpose and scope of project and seminar
 - iii. Related work (of the seminar title) with citations
 - iv. Discussion (your own reflections and analysis)
 - v. Conclusions
 - vi. Project definition. (Short version of RUP's vision document if possible).
 - vii. References in IEEE Format
4. Students are expected to use open source tools for writing seminar report, citing the references and plagiarism detection. (Latex, Lex for report writing ; Mendeley, Zetero for collecting, organizing and citing the resources; DupliChecker , PaperRater, PlagiarismChecker and Viper for plagiarism detection)

Guidelines for Seminar Evaluation

1. A panel of examiners appointed by University will assess the seminar externally during the presentation.
2. Attendance for all seminars for all students is compulsory.
3. Criteria for evaluation
 - i. Relevance of topic - 05 Marks
 - ii. Relevance + depth of literature reviewed- 10 Marks
 - iii. Seminar report (Technical Content) - 10 Marks
 - iv. Seminar report (Language) - 05 Marks
 - v. Presentation Slides - 05 Marks
 - vi. Communication Skills - 05 Marks
 - vii. Question and Answers - 10 Marks

Guidelines for Seminar Presentation

- 1) A panel of examiner will evaluate the viability of project scope and seminar delivery.
- 2) Oral examination in the form of presentation will be based on the project and seminar work completed by the candidates.
- 3) Seminar report must be presented during the oral examination.

References

1. Sharon J. Gerson, Steven M. Gerson, Technical Writing: Process and Product, Pearson Education Asia, ISBN :130981745, 4th Edition.
2. Andrea J. Rutherford, Basic Communication Skills for Technology, Pearson Education Asia, 2nd Edition.
3. Lesikar, Lesikar's Basic Business Communication, Tata McGraw, ISBN :256083274, 1st Edition.

FACULTY OF ENGINEERING

Syllabus

B.E. (Information Technology) 2015 Course

(With effect from Academic Year 2018-2019)

SAVITRIBAI PHULE PUNE UNIVERSITY

The syllabus is prepared by

B.O.S. in Information Technology, Savitribai Phule Pune University

INDEX

Sr. No.	Name of the Course	Page No.
Semester-I		
1	Information and Cyber Security	8
2	Machine Learning and Applications	10
3	Software Design and Modeling	12
4	Elective-I	15
5	Elective -II	27
6	Computer Laboratory-VII	37
7	Computer Laboratory-VIII	39
8	Project Phase-I	41
9	Audit Course-V	44
Semester-II		
10	Distributed Computing System	52
11	Ubiquitous Computing	54
12	Elective-III	56
13	Elective-IV	79
14	Computer Laboratory-IX	88
15	Computer Laboratory-X	90
16	Project Work	92
17	Audit Course-VI	94

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

1. Graduates of the program will possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges with emerging trends.
2. Possess knowledge and skills in the field of Computer Science & Engineering and Information Technology for analyzing, designing and implementing multifaceted engineering problems of any domain with innovative and efficient approaches.
3. Acquire an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science & Engineering and Information Technology.
4. Learn commitment to ethical practices, societal contributions through communities and life-long intellect.
5. Attain better communication, presentation, time management and team work skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

1. An ability to apply knowledge of computing, mathematics including discrete mathematics as well as probability and statistics, science, engineering and technology.
2. An ability to define a problem and provide a systematic solution with the help of conducting experiments, as well as analyzing and interpreting the data.
3. An ability to design, implement, and evaluate a software or a software/hardware co-system, component, or process to meet desired needs within realistic constraints.
4. An ability to identify, formulate, and provide systematic solutions to complex engineering problems.
5. An ability to use the techniques, skills, and modern engineering technologies tools, standard processes necessary for practice as a IT professional.
6. An ability to apply mathematical foundations, algorithmic principles, and Information Technology theory in the modeling and design of computer-based systems with necessary constraints and assumptions.
7. An ability to analyze the local and global impact of computing on individuals, organizations and society.
8. An ability to understand professional, ethical, legal, security and social issues and responsibilities.
9. An ability to function effectively as an individual or as a team member to accomplish a desired goal(s).
10. An ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities.
11. An ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations.
12. An ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice.
13. An ability to apply design and development principles in the construction of software systems of varying complexity.

B.E. (Information Technology) 2015 Course to be implemented from Academic Year 2018-19**SEMESTER-I**

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Practical	Tutorial	In-Sem	TW	PR	OR	End-Sem		
414453	Information and Cyber Security	3	--	--	30	--	--	--	70	100	3
414454	Machine Learning and Applications	4	--	--	30	--	--	--	70	100	4
414455	Software Design and Modeling	3	--	--	30	--	--	--	70	100	3
414456	Elective-I	3	--	--	30	--	--	--	70	100	3
414457	Elective -II	3	--	--	30	--	--	--	70	100	3
414458	Computer Laboratory-VII	--	4	--	--	50	50	--	--	100	2
414459	Computer Laboratory-VIII	--	4	--	--	50	--	50	--	100	2
414460	Project Phase-I	--	--	2	--	--	--	50	--	50	2
414461	Audit Course-V	--	--	--	--	--	--	--	--	Grade	
Total		16	8	2	150	100	50	100	350	750	22
Total of Part-I		26			750						

Abbreviations: TW: Term Work TH: Theory OR: Oral PR: Practical Sem: Semester

Computer Laboratory-VII (Information and Cyber Security+ Machine Learning and Application)

Computer Laboratory-VIII (Software Design and Modeling)

Elective I		Elective II	
414456 A	1. Wireless Communications	414457A	1. Software Defined Networks
414456B	2. Natural Language Processing	414457B	2. Soft Computing
414456C	3. Usability Engineering	414457C	3. Software Testing and Quality Assurance
414456D	4. Multicore and Concurrent Systems	414457D	4. Compiler Construction
414456E	5. Business Analytics and Intelligence	414457E	5. Gamification

Audit Course-V	
414461A	1. Emotional Intelligence
414461B	2. Green Computing
414461C	3. Critical Thinking
414461D	4. Statistical Learning model using R.

SEMESTER –II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Practical	Tutorial	In-Sem	TW	PR	OR	End-Sem		
414462	Distributed Computing System	3	--	--	30	--	--	--	70	100	3
414463	Ubiquitous Computing	3	--	--	30	--	--	--	70	100	3
414464	Elective-III	3	2	--	30	25	--	25	70	150	4
414465	Elective-IV	3	--	--	30	--	--	--	70	100	3
414466	Computer Laboratory-IX	--	4	--	--	50	50	--	--	100	2
414467	Computer Laboratory-X	--	2	--	--	25	--	25	--	50	1
414468	Project Work	--	--	6	--	50	--	100	--	150	6
414469	Audit Course-VI	--	--	--	--	--	--	--	--	Grade	
Total		12	8	6	120	150	50	150	280	750	22
Total of Part-II		26			750						

Abbreviations: TW: Term Work TH: Theory OR: Oral PR: Practical Sem: Semester
 Computer Laboratory-IX (Distributed Computing System)
 Computer Laboratory-X (Ubiquitous Computing)

Elective III		Elective IV	
414464A	1. Internet of Things (IoT)	414465A	1. Rural Technologies and Community Development
414464B	2. Information storage and retrieval	414465B	2. Parallel Computing
414464C	3. Multimedia Techniques	414465C	3. Computer Vision
414464D	4. Internet and Web Programming	414464D	4. Social Media Analytics
414464E	5. Computational Optimization	414465E	5. Open Elective

Audit Course-VI	
414469A	1. IoT – Application in Engineering field
414469B	2. Entrepreneurship
414469C	3. Cognitive Computing
414469D	4. AI and Robotics



Savitribai Phule Pune University
Fourth Year of Information Technology (2015 Course)
414460: Project Phase-I

Teaching Scheme: TUT:02 Hours/Week	Credits:02	Examination Scheme:
		OR:50 Marks

Prerequisites:

1. Project Based Seminar.

Course Objectives:

1. Student should be able implement their ideas/real time industrial problem/ current applications from their engineering domain.
2. Students should be able to develop plans with help of team members to achieve the project's goals.
3. Student should be able to break work down into tasks and determine appropriate procedures.
4. Student should be able to estimate and cost the human and physical resources required, and make plans to obtain the necessary resources.
5. Student should be able allocate roles with clear lines of responsibility and accountability and learn team work ethics.
6. Student should be able to apply communication skills to effectively promote ideas, goals or products.

Course Outcomes:

By the end of the course, students should be able to

1. To show preparedness to study independently in chosen domain of Information Technology and programming languages and apply their acquired knowledge to variety of real time problem scenarios.
2. To function effectively as a team to accomplish a desired goal.
3. An understanding of professional, ethical, legal, security and social issues and responsibilities related to Information Technology Project.

Contents

Project Based Seminar (PBS) helped students to gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal in third year. Students had also submitted a technical report summarizing state-of-the-art on an identified domain and topic in third year. B.E. Projects can be application oriented and/or will be based on some innovative/ theoretical work. In Project Phase-I the student will undertake project over the academic year, which will involve the analysis, design of a system or sub system in the area identified earlier in the field of Information Technology and Computer Science and Engineering. In some cases; if earlier identified project is not feasible; a new topic must be formulated in consultation with the guide and project coordinator. The project will be undertaken preferably by a group of 3-4 students who will jointly work and Implement the project. The group will select a project which is based on seminar delivered in relevant domain in Project based Seminar activity with approval from a committee formed by the department of senior faculty to check the feasibility and approve the topic.

Guidelines for Students and Faculty

- The Head of the department/Project coordinator shall constitute a review committee for project group; project guide would be one member of that committee by default.
- There shall be two reviews in Project phase –I in semester-I by the review committee.
- The Project Review committee will be responsible for evaluating the timely progress of the projects.
- As far as possible Students should finalize the same project title taken for Project Based Seminar (PBS).
- Student should Identify Project of enough complexity, which has at least 4-5 major functionalities
- Student should identify stakeholders, actors and write detail problem statement for system
- Review committee should revisit “Feasibility Review” conducted by Examiners during Oral examination in Third year in first week after commencement of the term.
- Review committee should finalize the scope of the project.
- If change in project topic is unavoidable then the students should complete the process of
- Project approval by submitting synopsis along with the review of important papers. This new
- Project topic should be approved by review committee.
- The students or project group shall make presentation on the progress made by them before the committee.
- The record of the remarks/suggestions of the review committee should be properly maintained and should be made available at the time of examination.
- Each student/group is required to give presentation as part of review for 10 to 15 minutes followed by a detailed discussion.
- Students should Revisit and Reassess the problem statement mentioned in the project-based seminar activity.

Review 1: Synopsis –

Deliverables:

1. The precise problem statement/title based on literature survey and feasibility study.
2. Purpose, objectives and scope of the project.
3. List of required hardware, software or other equipment for executing the project, test Environment/tools, cost and human efforts in hours.
4. System overview- proposed system and proposed outcomes.
5. Architecture and initial phase of design (DFD).
6. Project plan 1.0.

Review 2: SRS –

Deliverables:

1. SRS and High level design
2. Detail architecture/System design/algorithms/techniques
3. At least 30-40% coding documentation with at least 3 to 4 working modules
4. Test Results
5. Project plan 2.0

One paper should be published in reputed International conference/International journal based on project work done.

Project report contains the details as Follows:

Contents

List of Abbreviations

List of Figures

List of Graphs

List of Tables

1. Introduction and aims/motivation and objectives
2. Literature Survey
3. Problem Statement/definition
4. Project Requirement specification
5. Systems Proposed Architecture
6. High level design of the project(DFD/UML)
7. System implementation-code documentation-algorithm, methodologies, protocols used.
8. GUI/Working modules/Experimental Results
9. Project Plan
10. Conclusions
11. Bibliography in IEEE format

Appendices

- A. Plagiarism Report of Paper and Project report from any open source tool
- B. Base Paper(s)
- C. Tools used
- D. Papers Published/Certificates

- Use appropriate plagiarism tools, reference managers, Latex Lyx/latest Word for efficient and effective project writing.

Term Work:

- The term work will consist of a report and presentation prepared by the student on the project allotted to them.

Reference Books

1. UML2 Bible by Tom Pender, Wiley India Pvt. Limited 2011
2. Applying UML and Patterns Second Edition by Craig Larman, Pearson Education
3. UML 2 and the Unified Process, Second Edition, JIM Arlow, Ila Neustadt, Pearson
4. Design Patterns: Elements of Reusable Object Oriented Software, Erich Gamma, Pearson
5. Design Patterns in Java Second Edition by Steven John Metsker, Pearson

All the assignments should be conducted on Latest version of Open Source Operating Systems, tools and Multi-core CPU supporting Virtualization and Multi-Threading



Savitribai Phule Pune University
Fourth Year of Information Technology (2015 Course)
414468: Project Work

Teaching Scheme: TUT:06 Hours/Week	Credits:06	Examination Scheme:
		TW:50 Marks OR:100 Marks

Prerequisites:

1. BE-Project Phase I – Semester I.
2. Project Based Seminar.

Course Objectives:

1. The object of Project Work II & Dissertation is to enable the student to extend further the investigative study taken up under Project stage 1, either fully theoretical/practical or involving both theoretical and practical work, under the guidance of a Supervisor from the Department alone or jointly with a Supervisor drawn from R&D laboratory/Industry.
2. To expose students to product development cycle using industrial experience, use of state of art technologies.
3. To encourage and expose students for participation in National/International paper presentation activities and funding agency for sponsored projects.
4. Exposure to Learning and knowledge access techniques using Conferences, Journal papers and anticipation in research activities.
5. Evaluate the various validation and verification methods.
6. Analyzing professional issues, including ethical, legal and security issues, related to computing projects.

Course Outcomes:

By the end of the course, Students will be able to

1. Learn teamwork.
2. Be well aware about Implementation phase.
3. Get exposure of various types of testing methods and tools.
4. Understand the importance of documentation.

Contents**Review 3:**

Based on Implementation (50% implementation expected)

Review 4:

Complete Project and Testing

All the groups should try to overcome all the lacunas identified by the external examiner during Project Phase I exam

The group will submit following at the end of semester II.

1. The Workable project.
2. Project report (in Latex/Lyx/latest Word) in the form of bound journal complete in all respect – 1 copy for the Institute, 1 copy for guide and 1 copy of each student in the group for certification.

The project report contains the details.

1. Problem definition
2. Requirement specification
3. System design details (UML diagrams)
4. System implementation – code documentation – dataflow diagrams/ algorithm, protocols used.
5. Test result and procedure – test report as per ATP.
6. Conclusions.
7. Appendix
 - a. Tools used
 - b. References
 - c. Papers published/certificates
 - d. Plagiarism Report of paper and project report from any open source tool

One paper should be published in reputed International conference/International.

Faculty of Engineering

Syllabus

**T.E. (Information Technology) 2015 Course
(With effect from Academic Year 2017 - 18)**

SAVITRIBAI PHULE PUNE UNIVERSITY

The syllabus is prepared by

B.O.S. in Information Technology, Savitribai Phule Pune University

INDEX

Sr. No.	Name of the Course	Page No.
SEMESTER - I		
1	Program Educational Objectives	3
2	Program Outcomes	4
3	Syllabus Structure	5
4	Theory of Computation	7
5	Database Management Systems	9
6	Software Engineering & Project Management	11
7	Operating System	13
8	Human-Computer Interaction	15
9	Software Laboratory-I	17
10	Software Laboratory-II	21
11	Software Laboratory-III	24
12	Audit Course 3	27
SEMESTER - II		
13	Computer Network Technology	36
14	Systems Programming	38
15	Design and Analysis of Algorithms	40
16	Cloud Computing	42
17	Data Science & Big Data Analytics	44
18	Software Laboratory-IV	46
19	Software Laboratory-V	49
20	Software Laboratory-VI	51
21	Project Based Seminar	54
22	Audit Course 4	56

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

1. Possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges.
2. Possess knowledge and skills in the field of Computer Science and Information Technology for analyzing, designing and implementing complex engineering problems of any domain with innovative approaches.
3. Possess an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science and Information Technology.
4. Have commitment to ethical practices, societal contributions through communities and life-long learning.
5. Possess better communication, presentation, time management and teamwork skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

- a. an ability to apply knowledge of mathematics, computing, science, engineering and technology;
- b. an ability to define a problem and provide a systematic solution with the help of conducting experiments, analyzing the problem and interpreting the data;
- c. an ability to design, implement, and evaluate a software or a software/hardware system, component, or process to meet desired needs within realistic constraints;
- d. an ability to identify, formulate, and provide systematic solutions to complex engineering/Technology problems;
- e. an ability to use the techniques, skills, and modern engineering technology tools, standard processes necessary for practice as a IT professional;
- f. an ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems with necessary constraints and assumptions;
- g. an ability to analyze and provide solution for the local and global impact of information technology on individuals, organizations and society;
- h. an ability to understand professional, ethical, legal, security and social issues and responsibilities;
- i. an ability to function effectively as an individual or as a team member to accomplish a desired goal(s);
- j. an ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities;
- k. an ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations;
- l. an ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice;
- m. an ability to apply design and development principles in the construction of software systems of varying complexity.

T.E. (Information Technology) 2015 Course to be implemented from June 2017

SYLLABUS STRUCTURE

SEMESTER – I

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Tutorial	Practical	In-Sem. Paper	End-Sem. Paper	TW	PR	OR		
314441	Theory of Computation	4	--	--	30	70	--	--	--	100	4
314442	Database Management Systems	4	--	--	30	70				100	4
314443	Software Engineering & Project Management	3	--	--	30	70	--	--	--	100	3
314444	Operating System	4	--	--	30	70	--	--	--	100	4
314445	Human-Computer Interaction	3	--	--	30	70	--	--	--	100	3
314446	Software Laboratory-I	--	--	4	--	--	25	50	50	125	2
314447	Software Laboratory-II	--	--	4	--	--	25	50	--	75	2
314448	Software Laboratory-III	--	--	2	--	--	50	--	--	50	1
314449	Audit Course 3	--	--		--	--	--	--	--	Grade	
Total		18	--	10	150	350	100	100	50	750	23
Total of Part-I		28 Hours			750						

SEMESTER – II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Tutorial	Practical	In-Sem. Paper	End-Sem. Paper	TW	PR	OR		
314450	Computer Network Technology	3	-	--	30	70	--	--	--	100	3
314451	Systems Programming	4	-	--	30	70	--	--	--	100	4
314452	Design and Analysis of Algorithms	4	-	-	30	70	--	--	--	100	4
314453	Cloud Computing	3	-	-	30	70	--	--	--	100	3
314454	Data Science & Big Data Analytics	4	-	-	30	70	--	--	--	100	4
314455	Software Laboratory-IV	--	--	2	--	--	25	--	25	50	1
314456	Software Laboratory-V	--	--	4	--	--	50	50	--	100	2
314457	Software Laboratory-VI	--	--	2	--	--	25	25	--	50	1
314458	Project Based Seminar	--	01	--	--	--	--	--	50	50	1
314459	Audit Course 4	--	--	--	--	--	--	--	--	Grade	
Total		18	01	08	150	350	100	75	75	750	23
Total of Part-II		27 Hours			750						

314446 : SOFTWARE LABORATORY - I**Teaching Scheme:**

Practical : 4 Hours/Week

Credits

02

Examination Scheme:

Term Work : 25 Marks

Practical : 50 Marks

Oral : 50 Marks

Prerequisites:

1. Data structures and files.
2. Discrete Structure.
3. Software engineering principles and practices.

Course Objectives :

1. Understand the fundamental concepts of database management. These concepts include aspects of database design, database languages, and database-system implementation.
2. To provide a strong formal foundation in database concepts, recent technologies and best industry practices.
3. To give systematic database design approaches covering conceptual design, logical design and an overview of physical design.
4. To learn the SQL and NoSQL database system.
5. To learn and understand various Database Architectures and its use for application development.
6. To programme PL/SQL including stored procedures, stored functions, cursors and packages.

Course Outcomes :

1. To install and configure database systems.
2. To analyze database models & entity relationship models.
3. To design and implement a database schema for a given problem-domain
4. To understand the relational and document type database systems.
5. To populate and query a database using SQL DML/DDDL commands.
6. To populate and query a database using MongoDB commands.

Guidelines for Instructor's Manual

1. The faculty member should prepare the laboratory manual for all the experiments and it should be made available to students and laboratory instructor/Assistant.

Guidelines for Student's Lab Journal

1. Student should submit term work in the form of handwritten journal based on specified list of assignments.
2. Practical Examination will be based on the term work.
3. Candidate is expected to know the theory involved in the experiment.
4. The practical examination should be conducted if and only if the journal of the candidate is complete in all respects.

Guidelines for Lab /TW Assessment

1. Examiners will assess the term work based on performance of students considering the parameters such as timely conduction of practical assignment, methodology adopted for implementation of practical assignment, timely submission of assignment in the form of handwritten write-up along with results of implemented assignment, attendance etc.
2. Examiners will judge the understanding of the practical performed in the examination by asking some questions related to theory & implementation of experiments he/she has carried out.
3. Appropriate knowledge of usage of software and hardware related to respective laboratory should be

checked by the concerned faculty member.

As a conscious effort and little contribution towards Green IT and environment awareness, attaching printed papers of the program in journal may be avoided. There must be hand-written write-ups for every assignment in the journal. The DVD/CD containing students programs should be attached to the journal by every student and same to be maintained by department/lab In-charge is highly encouraged. For reference one or two journals may be maintained with program prints at Laboratory.

Suggested List of Laboratory Assignments

Group A: Introduction to Databases (Study assignment – Any 2)

1. Study and design a database with suitable example using following database systems:
 - Relational: SQL / PostgreSQL / MySQL
 - Key-value: Riak / Redis
 - Columnar: Hbase
 - Document: MongoDB / CouchDB
 - Graph: Neo4J

Compare the different database systems based on points like efficiency, scalability, characteristics and performance.
2. Install and configure client and server for MySQL and MongoDB (Show all commands and necessary steps for installation and configuration).
3. Study the SQLite database and its uses. Also elaborate on building and installing of SQLite.

Group B: SQL and PL/SQL

1. Design any database with at least 3 entities and relationships between them. Apply DCL and DDL commands. Draw suitable ER/EER diagram for the system.
2. Design and implement a database and apply at least 10 different DML queries for the following task. For a given input string display only those records which match the given pattern or a phrase in the search string. Make use of wild characters and LIKE operator for the same. Make use of Boolean and arithmetic operators wherever necessary.
3. Execute the aggregate functions like count, sum, avg etc. on the suitable database. Make use of built in functions according to the need of the database chosen. Retrieve the data from the database based on time and date functions like now (), date (), day (), time () etc. Use group by and having clauses.
4. Implement nested sub queries. Perform a test for set membership (in, not in), set comparison (<some, >=some, <all etc.) and set cardinality (unique, not unique).
5. Write and execute suitable database triggers .Consider row level and statement level triggers.
6. Write and execute PL/SQL stored procedure and function to perform a suitable task on the database. Demonstrate its use.
7. Write a PL/SQL block to implement all types of cursor.

8. Execute DDL statements which demonstrate the use of views. Try to update the base table using its corresponding view. Also consider restrictions on updatable views and perform view creation from multiple tables.

Group C: MongoDB

1. Create a database with suitable example using MongoDB and implement
 - Inserting and saving document (batch insert, insert validation)
 - Removing document
 - Updating document (document replacement, using modifiers, upserts, updating multiple documents, returning updated documents)
2. Execute at least 10 queries on any suitable MongoDB database that demonstrates following querying techniques:
 - find and findOne (specific values)
 - Query criteria (Query conditionals, OR queries, \$not, Conditional semantics)
 - Type-specific queries (Null, Regular expression, Querying arrays)
3. Execute at least 10 queries on any suitable MongoDB database that demonstrates following:
 - \$ where queries
 - Cursors (Limits, skips, sorts, advanced query options)
 - Database commands
4. Implement Map reduce example with suitable example.
5. Implement the aggregation and indexing with suitable example in MongoDB. Demonstrate the following:
 - Aggregation framework
 - Create and drop different types of indexes and explain () to show the advantage of the indexes.

Group D: Mini Project / Database Application Development

Student group of size 3 to 4 students should decide the statement and scope of the project which will be refined and validated by the faculty considering number of students in the group.

Draw and normalize the design up to at ER Diagram least 3NF in case of back end as RDBMS.

Suggested Directions for development of the mini project.

- Build a suitable GUI by using forms and placing the controls on it for any application. (E.g Student registration for admission, railway reservation, online ticket booking etc.). Proper data entry validations are expected.
- Develop two tier architecture and use ODBC/JDBC connections to store and retrieve data from the database. Make a user friendly interface for system interaction. You may consider any applications like employee management system, library management system etc.
- Implement the basic CRUD operations and execute a transaction that ensures ACID properties. Make use of commands like commit, save point, and rollback. You may use examples like transfer of money

from one account to another, cancellation of e-tickets etc.

References

1. Ramon A. Mata-Toledo, Pauline Cushman, Database management systems, TMGH, ISBN: IS978-0-07-063456-5, 5th Edition.
2. Kristina Chodorow, MongoDB The definitive guide, O'Reilly Publications, ISBN:978-93-5110-269-4, 2nd Edition.
3. Dr. P. S. Deshpande, SQL and PL/SQL for Oracle 10g Black Book, DreamTech.
4. Ivan Bayross, SQL, PL/SQL: The Programming Language of Oracle, BPB Publication.
5. Reese G., Yarger R., King T., Williams H, Managing and Using MySQL, Shroff Publishers and Distributors Pvt. Ltd., ISBN: 81 - 7366 - 465 – X, 2nd Edition.
6. Dalton Patrik, SQL Server – Black Book, DreamTech Press.
7. Eric Redmond, Jim Wilson, Seven databases in seven weeks, SPD, ISBN: 978-93-5023-918-6.
8. Jay Kreibich, Using SQLite, SPD, ISBN: 978-93-5110-934-1, 1st edition.

314458 : PROJECT BASED SEMINAR

Teaching Scheme:

Tutorial : 1 Hour/Week

Credits

01

Examination Scheme:

Oral: 50 Marks

Introduction:

Graduates of final year IT program are supposed to design and implement projects through knowledge and skills acquired in previous semesters. Students should identify complex engineering problems and find effective, efficient and innovative ways of solving them through their projects.

In a technical seminar, students should aim to review literature in a focused way for identifying a complex problem to be attempted in their final year project. Seminar should make the student attain skills like (a) gathering of literature in specific area in a focused manner (b) effectively summarizing the literature to find state-of-the-art in proposed area (c) identifying scope for future work (d) presenting (arguing) the case for the intended work to be done as project (e) reporting literature review and proposed work in scientific way using good English.

Prerequisites:

1. Basic Communication, reading and writing skills.

Course Objectives :

1. To perform focused study of technical and research literature relevant to a specific topic.
2. To study, interpret and summarize literature scientifically.
3. To build independent thinking on complex problems.
4. To build collaborative work practices.
5. To communicate scientific information to a larger audience in oral and written form.
6. To use presentation standards and guidelines effectively.

Course Outcomes :

1. To Gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal.
2. To write a technical report summarizing state-of-the-art on an identified topic.
3. Present the study using graphics and multimedia presentations.
4. Define intended future work based on the technical review.
5. To explore and enhance the use of various presentation tools and techniques.
6. To understand scientific approach for literature survey and paper writing.

Guidelines for Project Based Seminars

1. A project group consisting of 3 to 4 students shall identify problem(s) in Computer Engineering / Information Technology referring to recent trends and developments in consultation with institute guide.
2. The group must review sufficient literature (reference books, journal articles, conference papers, white papers, magazines, web resources etc.) in relevant area on their project topic as decided by the guide.
3. Internal guide shall define a project statement based on the study by student group.
4. Students should identify individual seminar topic based on the project undertaken in consultation with guide.
5. Seminar topics should be based on project undertaken. Guide should thoughtfully allocate seminar topics on different techniques to solve the given problem (project statement), comparative analysis of the earlier algorithms used or specific tools used by various researchers.
6. Research articles could be referred from IEEE, ACM, Science direct, Springer, Elsevier, IETE,CSI or

from freely available digital libraries like Digital Library of India (dli.ernet.in), National Science Digital Library, JRD Tata Memorial Library, citeseerx.ist.psu.edu, getcited.org, arizona.openrepository.com, Open J-Gate, Research Gate, worldwidescience.org etc.

7. The group shall present the study as individual seminars in 20 – 25 minutes.

Guidelines for Seminar Report

1. Each student shall submit two copies of the seminar report in a prescribed format duly signed by the guide and Head of the department/Principal.
2. First chapter of a project group may talk about the project topic. At the end of the first chapter individual students should begin with introduction of seminar topic and its objectives.
3. Broad contents of review report (20-25 pages) shall be
 - i. Introduction of Project Topic
 - ii. Motivation, purpose and scope of project and seminar
 - iii. Related work (of the seminar title) with citations
 - iv. Discussion (your own reflections and analysis)
 - v. Conclusions
 - vi. Project definition. (Short version of RUP's vision document if possible).
 - vii. References in IEEE Format
4. Students are expected to use open source tools for writing seminar report, citing the references and plagiarism detection. (Latex, Lex for report writing ; Mendeley, Zetero for collecting, organizing and citing the resources; DupliChecker , PaperRater, PlagiarismChecker and Viper for plagiarism detection)

Guidelines for Seminar Evaluation

1. A panel of examiners appointed by University will assess the seminar externally during the presentation.
2. Attendance for all seminars for all students is compulsory.
3. Criteria for evaluation
 - i. Relevance of topic - 05 Marks
 - ii. Relevance + depth of literature reviewed- 10 Marks
 - iii. Seminar report (Technical Content) - 10 Marks
 - iv. Seminar report (Language) - 05 Marks
 - v. Presentation Slides - 05 Marks
 - vi. Communication Skills - 05 Marks
 - vii. Question and Answers - 10 Marks

Guidelines for Seminar Presentation

- 1) A panel of examiner will evaluate the viability of project scope and seminar delivery.
- 2) Oral examination in the form of presentation will be based on the project and seminar work completed by the candidates.
- 3) Seminar report must be presented during the oral examination.

References

1. Sharon J. Gerson, Steven M. Gerson, Technical Writing: Process and Product, Pearson Education Asia, ISBN :130981745, 4th Edition.
2. Andrea J. Rutherford, Basic Communication Skills for Technology, Pearson Education Asia, 2nd Edition.
3. Lesikar, Lesikar's Basic Business Communication, Tata McGraw, ISBN :256083274, 1st Edition.

FACULTY OF ENGINEERING

Syllabus

B.E. (Information Technology) 2015 Course

(With effect from Academic Year 2018-2019)

SAVITRIBAI PHULE PUNE UNIVERSITY

The syllabus is prepared by

B.O.S. in Information Technology, Savitribai Phule Pune University

INDEX

Sr. No.	Name of the Course	Page No.
Semester-I		
1	Information and Cyber Security	8
2	Machine Learning and Applications	10
3	Software Design and Modeling	12
4	Elective-I	15
5	Elective -II	27
6	Computer Laboratory-VII	37
7	Computer Laboratory-VIII	39
8	Project Phase-I	41
9	Audit Course-V	44
Semester-II		
10	Distributed Computing System	52
11	Ubiquitous Computing	54
12	Elective-III	56
13	Elective-IV	79
14	Computer Laboratory-IX	88
15	Computer Laboratory-X	90
16	Project Work	92
17	Audit Course-VI	94

PROGRAM EDUCATIONAL OBJECTIVES

The students of Information Technology course after passing out will

1. Graduates of the program will possess strong fundamental concepts in mathematics, science, engineering and Technology to address technological challenges with emerging trends.
2. Possess knowledge and skills in the field of Computer Science & Engineering and Information Technology for analyzing, designing and implementing multifaceted engineering problems of any domain with innovative and efficient approaches.
3. Acquire an attitude and aptitude for research, entrepreneurship and higher studies in the field of Computer Science & Engineering and Information Technology.
4. Learn commitment to ethical practices, societal contributions through communities and life-long intellect.
5. Attain better communication, presentation, time management and team work skills leading to responsible & competent professionals and will be able to address challenges in the field of IT at global level.

PROGRAM OUTCOMES

The students in the Information Technology course will attain:

1. An ability to apply knowledge of computing, mathematics including discrete mathematics as well as probability and statistics, science, engineering and technology.
2. An ability to define a problem and provide a systematic solution with the help of conducting experiments, as well as analyzing and interpreting the data.
3. An ability to design, implement, and evaluate a software or a software/hardware co-system, component, or process to meet desired needs within realistic constraints.
4. An ability to identify, formulate, and provide systematic solutions to complex engineering problems.
5. An ability to use the techniques, skills, and modern engineering technologies tools, standard processes necessary for practice as a IT professional.
6. An ability to apply mathematical foundations, algorithmic principles, and Information Technology theory in the modeling and design of computer-based systems with necessary constraints and assumptions.
7. An ability to analyze the local and global impact of computing on individuals, organizations and society.
8. An ability to understand professional, ethical, legal, security and social issues and responsibilities.
9. An ability to function effectively as an individual or as a team member to accomplish a desired goal(s).
10. An ability to engage in life-long learning and continuing professional development to cope up with fast changes in the technologies/tools with the help of electives, professional organizations and extra-curricular activities.
11. An ability to communicate effectively in engineering community at large by means of effective presentations, report writing, paper publications, demonstrations.
12. An ability to understand engineering, management, financial aspects, performance, optimizations and time complexity necessary for professional practice.
13. An ability to apply design and development principles in the construction of software systems of varying complexity.

B.E. (Information Technology) 2015 Course to be implemented from Academic Year 2018-19**SEMESTER-I**

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Practical	Tutorial	In-Sem	TW	PR	OR	End-Sem		
414453	Information and Cyber Security	3	--	--	30	--	--	--	70	100	3
414454	Machine Learning and Applications	4	--	--	30	--	--	--	70	100	4
414455	Software Design and Modeling	3	--	--	30	--	--	--	70	100	3
414456	Elective-I	3	--	--	30	--	--	--	70	100	3
414457	Elective -II	3	--	--	30	--	--	--	70	100	3
414458	Computer Laboratory-VII	--	4	--	--	50	50	--	--	100	2
414459	Computer Laboratory-VIII	--	4	--	--	50	--	50	--	100	2
414460	Project Phase-I	--	--	2	--	--	--	50	--	50	2
414461	Audit Course-V	--	--	--	--	--	--	--	--	Grade	
Total		16	8	2	150	100	50	100	350	750	22
Total of Part-I		26			750						

Abbreviations: TW: Term Work TH: Theory OR: Oral PR: Practical Sem: Semester

Computer Laboratory-VII (Information and Cyber Security+ Machine Learning and Application)

Computer Laboratory-VIII (Software Design and Modeling)

Elective I		Elective II	
414456 A	1. Wireless Communications	414457A	1. Software Defined Networks
414456B	2. Natural Language Processing	414457B	2. Soft Computing
414456C	3. Usability Engineering	414457C	3. Software Testing and Quality Assurance
414456D	4. Multicore and Concurrent Systems	414457D	4. Compiler Construction
414456E	5. Business Analytics and Intelligence	414457E	5. Gamification

Audit Course-V	
414461A	1. Emotional Intelligence
414461B	2. Green Computing
414461C	3. Critical Thinking
414461D	4. Statistical Learning model using R.

SEMESTER –II

Subject Code	Subject	Teaching Scheme			Examination Scheme					Total Marks	Credits
		Lecture	Practical	Tutorial	In-Sem	TW	PR	OR	End-Sem		
414462	Distributed Computing System	3	--	--	30	--	--	--	70	100	3
414463	Ubiquitous Computing	3	--	--	30	--	--	--	70	100	3
414464	Elective-III	3	2	--	30	25	--	25	70	150	4
414465	Elective-IV	3	--	--	30	--	--	--	70	100	3
414466	Computer Laboratory-IX	--	4	--	--	50	50	--	--	100	2
414467	Computer Laboratory-X	--	2	--	--	25	--	25	--	50	1
414468	Project Work	--	--	6	--	50	--	100	--	150	6
414469	Audit Course-VI	--	--	--	--	--	--	--	--	Grade	
Total		12	8	6	120	150	50	150	280	750	22
Total of Part-II		26			750						

Abbreviations: TW: Term Work TH: Theory OR: Oral PR: Practical Sem: Semester
 Computer Laboratory-IX (Distributed Computing System)
 Computer Laboratory-X (Ubiquitous Computing)

Elective III		Elective IV	
414464A	1. Internet of Things (IoT)	414465A	1. Rural Technologies and Community Development
414464B	2. Information storage and retrieval	414465B	2. Parallel Computing
414464C	3. Multimedia Techniques	414465C	3. Computer Vision
414464D	4. Internet and Web Programming	414464D	4. Social Media Analytics
414464E	5. Computational Optimization	414465E	5. Open Elective

Audit Course-VI	
414469A	1. IoT – Application in Engineering field
414469B	2. Entrepreneurship
414469C	3. Cognitive Computing
414469D	4. AI and Robotics



Savitribai Phule Pune University
Fourth Year of Information Technology (2015 Course)
414460: Project Phase-I

Teaching Scheme: TUT:02 Hours/Week	Credits:02	Examination Scheme:
		OR:50 Marks

Prerequisites:

1. Project Based Seminar.

Course Objectives:

1. Student should be able implement their ideas/real time industrial problem/ current applications from their engineering domain.
2. Students should be able to develop plans with help of team members to achieve the project's goals.
3. Student should be able to break work down into tasks and determine appropriate procedures.
4. Student should be able to estimate and cost the human and physical resources required, and make plans to obtain the necessary resources.
5. Student should be able allocate roles with clear lines of responsibility and accountability and learn team work ethics.
6. Student should be able to apply communication skills to effectively promote ideas, goals or products.

Course Outcomes:

By the end of the course, students should be able to

1. To show preparedness to study independently in chosen domain of Information Technology and programming languages and apply their acquired knowledge to variety of real time problem scenarios.
2. To function effectively as a team to accomplish a desired goal.
3. An understanding of professional, ethical, legal, security and social issues and responsibilities related to Information Technology Project.

Contents

Project Based Seminar (PBS) helped students to gather, organize, summarize and interpret technical literature with the purpose of formulating a project proposal in third year. Students had also submitted a technical report summarizing state-of-the-art on an identified domain and topic in third year. B.E. Projects can be application oriented and/or will be based on some innovative/ theoretical work. In Project Phase-I the student will undertake project over the academic year, which will involve the analysis, design of a system or sub system in the area identified earlier in the field of Information Technology and Computer Science and Engineering. In some cases; if earlier identified project is not feasible; a new topic must be formulated in consultation with the guide and project coordinator. The project will be undertaken preferably by a group of 3-4 students who will jointly work and Implement the project. The group will select a project which is based on seminar delivered in relevant domain in Project based Seminar activity with approval from a committee formed by the department of senior faculty to check the feasibility and approve the topic.

Guidelines for Students and Faculty

- The Head of the department/Project coordinator shall constitute a review committee for project group; project guide would be one member of that committee by default.
- There shall be two reviews in Project phase –I in semester-I by the review committee.
- The Project Review committee will be responsible for evaluating the timely progress of the projects.
- As far as possible Students should finalize the same project title taken for Project Based Seminar (PBS).
- Student should Identify Project of enough complexity, which has at least 4-5 major functionalities
- Student should identify stakeholders, actors and write detail problem statement for system
- Review committee should revisit “Feasibility Review” conducted by Examiners during Oral examination in Third year in first week after commencement of the term.
- Review committee should finalize the scope of the project.
- If change in project topic is unavoidable then the students should complete the process of
- Project approval by submitting synopsis along with the review of important papers. This new
- Project topic should be approved by review committee.
- The students or project group shall make presentation on the progress made by them before the committee.
- The record of the remarks/suggestions of the review committee should be properly maintained and should be made available at the time of examination.
- Each student/group is required to give presentation as part of review for 10 to 15 minutes followed by a detailed discussion.
- Students should Revisit and Reassess the problem statement mentioned in the project-based seminar activity.

Review 1: Synopsis –

Deliverables:

1. The precise problem statement/title based on literature survey and feasibility study.
2. Purpose, objectives and scope of the project.
3. List of required hardware, software or other equipment for executing the project, test Environment/tools, cost and human efforts in hours.
4. System overview- proposed system and proposed outcomes.
5. Architecture and initial phase of design (DFD).
6. Project plan 1.0.

Review 2: SRS –

Deliverables:

1. SRS and High level design
2. Detail architecture/System design/algorithms/techniques
3. At least 30-40% coding documentation with at least 3 to 4 working modules
4. Test Results
5. Project plan 2.0

One paper should be published in reputed International conference/International journal based on project work done.

Project report contains the details as Follows:

Contents

List of Abbreviations

List of Figures

List of Graphs

List of Tables

1. Introduction and aims/motivation and objectives
2. Literature Survey
3. Problem Statement/definition
4. Project Requirement specification
5. Systems Proposed Architecture
6. High level design of the project(DFD/UML)
7. System implementation-code documentation-algorithm, methodologies, protocols used.
8. GUI/Working modules/Experimental Results
9. Project Plan
10. Conclusions
11. Bibliography in IEEE format

Appendices

- A. Plagiarism Report of Paper and Project report from any open source tool
- B. Base Paper(s)
- C. Tools used
- D. Papers Published/Certificates

- Use appropriate plagiarism tools, reference managers, Latex Lyx/latest Word for efficient and effective project writing.

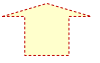
Term Work:

- The term work will consist of a report and presentation prepared by the student on the project allotted to them.

Reference Books

1. UML2 Bible by Tom Pender, Wiley India Pvt. Limited 2011
2. Applying UML and Patterns Second Edition by Craig Larman, Pearson Education
3. UML 2 and the Unified Process, Second Edition, JIM Arlow, Ila Neustadt, Pearson
4. Design Patterns: Elements of Reusable Object Oriented Software, Erich Gamma, Pearson
5. Design Patterns in Java Second Edition by Steven John Metsker, Pearson

All the assignments should be conducted on Latest version of Open Source Operating Systems, tools and Multi-core CPU supporting Virtualization and Multi-Threading



Savitribai Phule Pune University
Fourth Year of Information Technology (2015 Course)
414468: Project Work

Teaching Scheme: TUT:06 Hours/Week	Credits:06	Examination Scheme:
		TW:50 Marks OR:100 Marks

Prerequisites:

1. BE-Project Phase I – Semester I.
2. Project Based Seminar.

Course Objectives:

1. The object of Project Work II & Dissertation is to enable the student to extend further the investigative study taken up under Project stage 1, either fully theoretical/practical or involving both theoretical and practical work, under the guidance of a Supervisor from the Department alone or jointly with a Supervisor drawn from R&D laboratory/Industry.
2. To expose students to product development cycle using industrial experience, use of state of art technologies.
3. To encourage and expose students for participation in National/International paper presentation activities and funding agency for sponsored projects.
4. Exposure to Learning and knowledge access techniques using Conferences, Journal papers and anticipation in research activities.
5. Evaluate the various validation and verification methods.
6. Analyzing professional issues, including ethical, legal and security issues, related to computing projects.

Course Outcomes:

By the end of the course, Students will be able to

1. Learn teamwork.
2. Be well aware about Implementation phase.
3. Get exposure of various types of testing methods and tools.
4. Understand the importance of documentation.

Contents**Review 3:**

Based on Implementation (50% implementation expected)

Review 4:

Complete Project and Testing

All the groups should try to overcome all the lacunas identified by the external examiner during Project Phase I exam

The group will submit following at the end of semester II.

1. The Workable project.
2. Project report (in Latex/Lyx/latest Word) in the form of bound journal complete in all respect – 1 copy for the Institute, 1 copy for guide and 1 copy of each student in the group for certification.

The project report contains the details.

1. Problem definition
2. Requirement specification
3. System design details (UML diagrams)
4. System implementation – code documentation – dataflow diagrams/ algorithm, protocols used.
5. Test result and procedure – test report as per ATP.
6. Conclusions.
7. Appendix
 - a. Tools used
 - b. References
 - c. Papers published/certificates
 - d. Plagiarism Report of paper and project report from any open source tool

One paper should be published in reputed International conference/International.



Savitribai Phule Pune University
Fourth Year of Computer Engineering (2015 Course)
410248:Project Work Stage I

Teaching Scheme: Practical : 02 Hours/Week	Credit 02	Examination Scheme: Presentation: 50 Marks
---	----------------------------	---

Course Objectives:

- To Apply the knowledge for solving realistic problem
- To develop problem solving ability
- To Organize, sustain and report on a substantial piece of team work over a period of several months
- To Evaluate alternative approaches, and justify the use of selected tools and methods,
- To Reflect upon the experience gained and lessons learned,
- To Consider relevant social, ethical and legal issues,
- To find information for yourself from appropriate sources such as manuals, books, research journals and from other sources, and in turn increase analytical skills.
- To Work in TEAM and learn professionalism.

Course Outcomes:

On completion of the course, student will be able to–

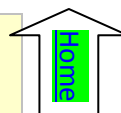
- Solve real life problems by applying knowledge.
- Analyze alternative approaches, apply and use most appropriate one for feasible solution.
- Write precise reports and technical documents in a nutshell.
- Participate effectively in multi-disciplinary and heterogeneous teams exhibiting team work, Inter-personal relationships, conflict management and leadership quality.

Guidelines

Project work Stage – I is an integral part of the Project work. In this, the student shall complete the partial work of the Project which will consist of problem statement, literature review, SRS, Model and Design. The student is expected to complete the project at least up to the design phase. As a part of the progress report of project work Stage-I, the candidate shall deliver a presentation on the advancement in Technology pertaining to the selected project topic. The student shall submit the duly certified progress report of Project work Stage-I in standard format for satisfactory completion of the work by the concerned guide and head of the Department/Institute.

The examinee will be assessed by a panel of examiners of which one is necessarily an external examiner. The assessment will be broadly based on work undergone, content delivery, presentation skills, documentation, question-answers and report.

Follow guidelines and formats as mentioned in Project Workbook recommended by Board of Studies.



Savitribai Phule Pune University
Fourth Year of Computer Engineering (2015 Course)
410256:Project Work Stage II

Teaching Scheme: Practical : 06 Hours/Week	Credit 06	Examination Scheme: Term Work: 100 Marks Presentation: 50 Marks
---	----------------------------	--

Companion Course:

Course Objectives:

- To follow SDLC meticulously and meet the objectives of proposed work
- To test rigorously before deployment of system
- To validate the work undertaken
- To consolidate the work as furnished report.

Course Outcomes:

On completion of the course, student will be able to–

- Show evidence of independent investigation
- Critically analyze the results and their interpretation.
- Report and present the original results in an orderly way and placing the open questions in the right perspective.
- Link techniques and results from literature as well as actual research and future research lines with the research.
- Appreciate practical implications and constraints of the specialist subject

Guidelines

In Project Work Stage–II, the student shall complete the remaining project work which consists of Selection of Technology and Tools, Installations, UML implementations, testing, Results, performance discussions using data tables per parameter considered for the improvement with existing/known algorithms/systems and comparative analysis and validation of results and conclusions. The student shall prepare and submit the report of Project work in standard format for satisfactory completion of the work that is the duly certified by the concerned guide and head of the Department/Institute.

Follow guidelines and formats as mentioned in Project Workbook recommended by Board of Studies.

Savitribai Phule Pune University Third Year of Computer Engineering (2015 Course) 310243: Software Engineering and Project Management		
Teaching Scheme: TH: 03 Hours/Week	Credit 03	Examination Scheme: In-Sem (Paper): 30 Marks End-Sem (Paper): 70 Marks
Prerequisite Courses: Fundamentals of Programming Languages (110003, 110011)		
Course Objectives: <ul style="list-style-type: none"> • To learn and understand the principles of Software Engineering • To be acquainted with methods of capturing, specifying, visualizing and analyzing software requirements. • To apply Design and Testing principles to S/W project development. • To understand project management through life cycle of the project. • To understand software quality attributes. 		
Course Outcomes: On completion of the course, student will be able to– <ul style="list-style-type: none"> • Decide on a process model for a developing a software project • Classify software applications and Identify unique features of various domains • Design test cases of a software system. • Understand basics of IT Project management. • Plan, schedule and execute a project considering the risk management. • Apply quality attributes in software development life cycle. 		
Course Contents		
Unit I	Introduction to Software Engineering, Software Process Models	07 Hours
Software Engineering Fundamentals: Nature of Software, Software Engineering Principles, The Software Process, Software Myths. Process Models : A Generic Process Model, Prescriptive Process Models: The Waterfall, Incremental Process(RAD), Evolutionary Process, Unified Process, Concurrent. Advanced Process Models & Tools: Agile software development: Agile methods, Plan-driven and agile development, Extreme programming Practices, Testing in XP, Pair programming. Introduction to agile tools: JIRA, Kanban, Case Studies: An information system (mental health-care system), wilderness weather system		
Unit II	Software Requirements Engineering& Analysis	08 Hours
Requirements Engineering: User and system requirements, Functional and non-functional requirements, Types & Metrics, A spiral view of the requirements engineering process. Software Requirements Specification (SRS): The software requirements Specification document, The structure of SRS, Ways of writing a SRS, structured & tabular SRS for an insulin pump case study, Requirements elicitation & Analysis: Process, Requirements validation, Requirements management. Case Studies: The information system. Case study - Mental health care patient management system (MHC-PMS).		
Unit III	Design Engineering	08 Hours
Design Process & quality, Design Concepts, The design Model, Pattern-based Software Design. Architectural Design : Design Decisions, Views, Patterns, Application Architectures, Modeling Component level Design: component, Designing class based components, conducting component-level design, User Interface Design: The golden rules, Interface Design steps & Analysis, Design Evaluation, Case Study: Web App Interface Design		

Unit IV	Project Management: Process, Metrics, Estimations & Risks	08 Hours
<p>Project Management Concepts: The Management Spectrum, People, Product, Process, Project, The W5HH Principle, Metrics in the Process and Project Domains, Software Measurement : size & function oriented metrics(FP & LOC), Metrics for Project and Software Quality, Project Estimation :Observations on Estimation, Project Planning Process, Software Scope and feasibility, Resources: Human Resources, Reusable software, Environmental Resources. Software Project Estimation, Decomposition Techniques, Empirical Estimation Models: Structure, COCOMO II, Estimation of Object-oriented Projects, Specialized Estimation Case Study: Software Tools for Estimation, Project Scheduling: Basic Concepts, Defining a Task Set for the Software Project, Defining Task Network, Scheduling with time-line charts, Schedule tracking Tools:- Microsoft Project, Daily Activity Reporting & Tracking (DART)</p>		
Unit V	Project Management: Risk Management, Configuration Management, Maintenance & Reengineering	07 Hours
<p>Project Risk Management : Risk Analysis & Management: Reactive versus Proactive Risk Strategies, Software Risks, Risk Identification, Risk Projection, Risk Refinement, Risk Mitigation, Risks Monitoring and Management, The RMMM plan for case study project Software Configuration Management: The SCM repository, SCM process, Configuration management for WebApps, Case study: CVS and Subversion Tools, Visual Source Safe from Microsoft & Clear Case. Maintenance & Reengineering: Software Maintenance, Software Supportability, Reengineering, Business Process Reengineering, Software Reengineering, Reverse Engineering, Restructuring, Forward Engineering</p>		
Unit VI	Software Testing	07 Hours
<p>Introduction to Software Testing, Principles of Testing, Testing Life Cycle, Phases of Testing, Types of Testing, Verification & Validation, Defect Management, Defect Life Cycle, Bug Reporting, GUI Testing, Test Management and Automation.</p>		
<p>Books:</p>		
<p>Text:</p> <ol style="list-style-type: none"> 1. Roger Pressman, –Software Engineering: A Practitioner’s Approach”, McGraw Hill, ISBN 0–07–337597–7 2. Ian Sommerville, –Software Engineering”, Addison and Wesley, ISBN 0-13-703515-2 		
<p>References:</p> <ol style="list-style-type: none"> 1. Carlo Ghezzi, –Fundamentals of Software Engineering”, Prentice Hall India, ISBN-10: 0133056996 2. Rajib Mall, –Fundamentals of Software Engineering”, Prentice Hall India, ISBN-13: 978-8120348981 3. Pankaj Jalote, –An Integrated Approach to Software Engineering”, Springer, ISBN 13: 9788173192715. 4. S K Chang, –Handbook of Software Engineering and Knowledge Engineering”, World Scientific, Vol I, II, ISBN: 978-981-02-4973-1 5. Tom Halt, –Handbook of Software Engineering”, Clanye International, ISBN-10: 1632402939 		

Guidelines for Practical Examination

It is recommended to conduct examination based on Mini-Project demonstration and related skill learned. Team of 3 to 4 students may work on mini-project. During the assessment, the expert evaluator should give the maximum weightage to the satisfactory implementation and software engineering approach followed. The supplementary and relevant questions may be asked at the time of evaluation to test the student's for advanced learning, understanding, effective and efficient implementation and demonstration skills. So encouraging efforts, transparent evaluation and fair approach of the evaluator will not create any uncertainty or doubt in the minds of the students. So adhering to these principles will consummate our team efforts to the promising start of the student's academics.

Guidelines for Laboratory Conduction

The instructor is expected to frame the assignments by understanding the prerequisites, technological aspects, utility and recent trends related to the topic. The assignment framing policy need to address the average students and inclusive of an element to attract and promote the intelligent students. The instructor may set multiple sets of assignments and distribute among batches of students. It is appreciated if the assignments are based on real world problems/applications. Encourage students for appropriate use of Hungarian notation, proper indentation and comments. Use of open source software is to be encouraged.

In addition to these, instructor may assign one real life application in the form of a mini-project based on the concepts learned. Instructor may also set one assignment or mini-project that is suitable to respective branch beyond the scope of syllabus.

For this laboratory total five Skill Development Modules plus one Aptitude Development Module are provided as below:

SD Module-I: Advanced JAVA and Mobile Application Development

SD Module-II: PYTHON and DATA Science with R

SD Module-III: Advanced JAVA and GROOVY on GRAILS

SD Module-IV: SCHEME and SCALA and GROOVY on GRAILS

SD Module-V: Advanced JAVA and Data Science with R

SD Module VI: Aptitude Development (To be EXCLUDED for Practical Exam)

Instructions:

Each college has to select at least one module out of five modules provided. College can select more than one module too! Set of suggested assignments is provided. Each student must perform 7 to 8 assignments and at least one mini-project provided in each module excluding Module VI. Instructor should frame set of mini projects or guide students to frame the problem statement of mini-project by sticking to technologies in respected module.

Term Work will be based on assignments be carried out by students and **Oral Examination will be based on Mini-Project demonstration and related skill learned ONLY.**

Operating System recommended :- 64-bit Open source Linux or its derivative

Programming tools recommended: - Open Source C,C++, JAVA, PYTHON, G++/GCC, R, Grails, Groovy, Android Studio for Linux.

Course Contents

SD Module-I	Advanced JAVA and Mobile Application Development	
	Theory Content for Lab	

	collections and generics.
2.	Enhance the above system with the help of socket programming use client server architecture.
3.	Enhance above system by using JDBC, Multithreading, concurrency, synchronous and asynchronous callbacks, Thread Pools using Executor Service.
4.	Transform the above system from command line system to GUI based application
Suggested List of Laboratory Assignments on Data Science with R	
1.	Getting Started with R installation, R objects and basic statistics.
2.	Using R for data preprocessing, exploratory analysis, visualization.
3.	Using R for correlation and regression analysis.
4.	Data analysis case study using R for readily available data set using any one machine learning algorithm
Suggested Mini Project on Advanced JAVA and Data Science with R	
<ol style="list-style-type: none"> 1. Implementing a simple Recommender System based on user buying pattern. 2. Applying linear regression model to a real world problem. 	
SD Module-VI	Aptitude Development
Quantitative Aptitude, Logical Reasoning and Verbal Ability	
<p>An aptitude is a component of a competence to do a certain kind of work at a certain level. Outstanding aptitude can be considered "talent". An aptitude may be physical or mental. Aptitude is inborn potential to do certain kinds of work whether developed or undeveloped. Ability is developed knowledge, understanding, learned or acquired abilities (skills) or attitude. The innate nature of aptitude is in contrast to skills and achievement, which represent knowledge or ability that is gained through learning. (Ref: https://en.wikipedia.org/wiki/Aptitude).</p> <p>Aptitude and ability tests are designed to assess your logical reasoning or thinking performance. The statistics reveal that 70 percent of world's recruitment companies use aptitude test as a part of their recruitment procedure. These types of tests often permit potential companies to learn more about candidate's personality and abilities.</p> <p>It is well said that aptitude isn't really something one can easily improve, but surely practice can help to improve. Solving number of high level of questions will surely help to succeed while subsequent practices of solving same. Each attempt should aim to attain a level of efficiency. Practice of solving hundreds of similar questions helps to choose right approach to solve.</p>	
It is recommended to conduct few expert talks and conduct practice tests for students for minimum 15 minutes per week in current semester and continue in semester VI, VII and VIII.	
Text:	
<ol style="list-style-type: none"> 1. R.S Aggarwal, –Quantitative Aptitude”, S Chand Publisher, ISBN- 9788121924986 2. Aptipedia- Aptitude Encyclopedia, Wiley, ISBN:978-81-265-6223-7 3. Shakuntala Devi, –Puzzles to Puzzle You” and –More Puzzles to Puzzle You”, Orient Paperbacks, 2005. ISBN, 8122200141, 9788122200140 	

	of Cursors inline with above statement. The problem statement should clearly state the requirements.
7.	<p>PL/SQL Stored Procedure and Stored Function.</p> <p>Write a Stored Procedure namely proc_Grade for the categorization of student. If marks scored by students in examination is ≤ 1500 and $\text{marks} \geq 990$ then student will be placed in distinction category if marks scored are between 989 and 900 category is first class, if marks 899 and 825 category is Higher Second Class</p> <p>Write a PL/SQL block for using procedure created with above requirement.</p> <p>Stud_Marks(name, total_marks) Result(Roll,Name, Class)</p> <p>Frame the separate problem statement for writing PL/SQL Stored Procedure and function, inline with above statement. The problem statement should clearly state the requirements.</p>
8.	<p>Database Trigger (All Types: Row level and Statement level triggers, Before and After Triggers). Write a database trigger on Library table. The System should keep track of the records that are being updated or deleted. The old value of updated or deleted records should be added in Library_Audit table.</p> <p>Frame the problem statement for writing Database Triggers of all types, in-line with above statement. The problem statement should clearly state the requirements.</p>
Group B Large Scale Databases	
1.	Study of Open Source NOSQL Database: MongoDB (Installation, Basic CRUD operations, Execution)
2.	Design and Develop MongoDB Queries using CRUD operations. (Use CRUD operations, SAVE method, logical operators)
3.	Implement aggregation and indexing with suitable example using MongoDB.
4.	Implement Map reduces operation with suitable example using MongoDB.
5.	Design and Implement any 5 query using MongoDB
6.	Create simple objects and array objects using JSON
7.	Encode and Decode JSON Objects using Java/Perl/PHP/Python/Ruby
Group C Mini Project : Database Project Life Cycle	
1.	Write a program to implement MogoDB database connectivity with PHP/ python/Java Implement Database navigation operations (add, delete, edit etc.) using ODBC/JDBC.
2.	Implement MYSQL/Oracle database connectivity with PHP/ python/Java Implement Database navigation operations (add, delete, edit,) using ODBC/JDBC.
3.	<p>Using the database concepts covered in Part-I & Part-II & connectivity concepts covered in Part C, students in group are expected to design and develop database application with following details:</p> <p>Requirement Gathering and Scope finalization</p> <p>Database Analysis and Design:</p> <ul style="list-style-type: none"> Design Entity Relationship Model, Relational Model, Database Normalization <p>Implementation :</p> <ul style="list-style-type: none"> Front End : Java/Perl/PHP/Python/Ruby/.net Backend : MongoDB/MYSQL/Oracle Database Connectivity : ODBC/JDBC <p>Testing : Data Validation</p> <p>Group of students should submit the Project Report which will be consist of documentation related to different phases of Software Development Life Cycle: Title of the Project, Abstract, Introduction, scope, Requirements, Data Modeling features, Data Dictionary, Relational Database Design, Database Normalization, Graphical User Interface, Source Code, Testing document, Conclusion. Instructor should maintain progress report of mini project throughout the semester from project group and assign marks as a part of the term work</p>

Guidelines for Laboratory Conduction

The instructor is expected to frame the assignments by understanding the prerequisites, technological aspects, utility and recent trends related to the topic. The assignment framing policy need to address the average students and inclusive of an element to attract and promote the intelligent students. The instructor may set multiple sets of assignments and distribute among batches of students. It is appreciated if the assignments are based on real world problems/applications. Encourage students for appropriate use of Hungarian notation, proper indentation and comments. Use of open source software is to be encouraged.

In addition to these, instructor may assign one real life application in the form of a mini-project based on the concepts learned. Instructor may also set one assignment or mini-project that is suitable to respective branch beyond the scope of syllabus.

Set of suggested assignment list is provided in groups- A, B, C, D, and E. Each student must perform at least 13 assignments as at least 3 from group A, 3 from group B, 2 from group C, 2 from group D and 3 from group E.

Operating System recommended :- 64-bit Open source Linux or its derivative

Programming tools recommended: - Open Source C++ Programming tool like G++/GCC

Suggested List of Laboratory Assignments

Group A

1.	In Second year Computer Engineering class of M students, set A of students play cricket and set B of students play badminton. Write C/C++ program to find and display- <ol style="list-style-type: none"> i. Set of students who play either cricket or badminton or both ii. Set of students who play both cricket and badminton iii. Set of students who play only cricket iv. Set of students who play only badminton v. Number of students who play neither cricket nor badminton (Note- While realizing the set duplicate entries are to avoided)
2.	Write C/C++ program to store marks scored for first test of subject 'Data Structures and Algorithms' for N students. Compute <ol style="list-style-type: none"> I. The average score of class ii. Highest score and lowest score of class iii. Marks scored by most of the students iv. list of students who were absent for the test
3.	Department library has N books. Write C/C++ program to store the cost of books in array in ascending order. Books are to be arranged in descending order of their cost. Write function for <ol style="list-style-type: none"> a) Reverse the contents of array without using temporary array. b) Copy costs of books those with cost less than 500 in new array c) Delete the duplicate entries using temporary array d) Delete duplicate entries without using temporary array e) Count number of books with cost more than 500.
4.	Set A={1,3, a, s, t, i} represent alphanumeric characters permitted to be used to set the password of length 4. Write C/C++ program to generate all possible passwords.
5.	A magazine committee is to be formed that consists of any 3 members to be selected from {Nikhita, Aboli, Megha, Sanika, Pratik, Saurabh}. Write C/C++ program to list all possible committees.
6.	It is decided that weekly greetings are to be furnished to wish the students having their birthdays in that week. The consolidated sorted list with desired categorical information is

19.	<p>You are the owner of a hardware store and need to keep an inventory that can tell you what different tools you have, how many of each you have on hand and the cost of each one. Write a program that initializes the random-access file hardware.dat to 100 empty records, lets you input the data concerning each tool, enables you to list all your tools, lets you delete a record for a tool that you no longer have and lets you update any information in the file. The tool identification number should be the record number. Use the following information to start your file:</p> <table border="1"> <thead> <tr> <th>Record #</th> <th>Tool name</th> <th>Quantity</th> <th>Cost</th> </tr> </thead> <tbody> <tr> <td>3</td> <td>Electric sander</td> <td>7</td> <td>57.98</td> </tr> <tr> <td>17</td> <td>Hammer</td> <td>76</td> <td>11.99</td> </tr> <tr> <td>24</td> <td>Jig saw</td> <td>21</td> <td>11.00</td> </tr> <tr> <td>39</td> <td>Lawn mower</td> <td>3</td> <td>79.50</td> </tr> <tr> <td>56</td> <td>Power saw</td> <td>18</td> <td>99.99</td> </tr> </tbody> </table>	Record #	Tool name	Quantity	Cost	3	Electric sander	7	57.98	17	Hammer	76	11.99	24	Jig saw	21	11.00	39	Lawn mower	3	79.50	56	Power saw	18	99.99
Record #	Tool name	Quantity	Cost																						
3	Electric sander	7	57.98																						
17	Hammer	76	11.99																						
24	Jig saw	21	11.00																						
39	Lawn mower	3	79.50																						
56	Power saw	18	99.99																						
Group C																									
20.	Write C++ program using STL for implementation of Singly, doubly and circular linked list.																								
21.	Write C++ program using STL for implementation of stack & queue using SLL																								
22.	Write C++ program using STL to add binary numbers (assume one bit as one number); use STL stack.																								
23.	Write C++ program using STL for Dqueue (Double ended queue)																								
24.	Write C++ program using STL for Sorting and searching with user-defined records such as Person Record (Name, birth date, telephone no), item record (item code, item name, quantity and cost)																								
Mini-projects																									
25.	Design and develop the Tic-Tac-Toe Game using C++																								
26.	<p>Develop a Supermarket Billing System using C++. The key features of this application are listed below :</p> <ul style="list-style-type: none"> • Bill Report: It shows the bill report of all the items added in supermarket billing system. • Add, Remove or Edit items: With this feature one can add, remove and modify item details. In add items, one can add information or details such as item no., item name, manufacturing date, price, quantity, tax percent, and many more. • Show item details: This feature allows users to see the items and the corresponding details given for the item while adding the item. <p>Use file to store the data.</p>																								
27.	Design an E-mail Verifier which accepts the email address from the user. Depending upon the input given by user display appropriate results. Use the following concepts in the Project – Constructor, Destructor, new, delete, exceptional handling, string handling functions, etc.																								
28.	Design and Develop Library Management system using OOP Concepts.																								
29.	Write a C++ program to implement a small database mini project to understand persistent objects and operations on sequential files (ex- library information, inventory systems, automated banking system, reservation systems etc.) For example, write a program to create a database for reservation system using information such as Name, sex, age, starting place of journey and destination. Program should have following facilities a) To display entire passenger list b) To display particular record c) To update record d) To delete and sort record. Use Exception Handling for data verification																								

9.	Write C++/Java program to draw a 4X4 chessboard rotated 45° with the horizontal axis. Use Bresenham algorithm to draw all the lines. Use seed fill algorithm to fill black squares of the rotated chessboard.
Group B	
10.	Write C++/Java program for line drawing using DDA or Bresenham's algorithm with patterns such as solid, dotted, dashed, dash dot and thick.
11.	Write C++/Java program to draw a convex polygon and fill it with desired color using Seed fill algorithm. Use mouse interfacing to draw polygon.
12.	Write C++/Java program to draw a concave polygon and fill it with desired pattern using scan line algorithm. Use mouse interfacing to draw polygon.
13.	Write C++/Java program to implement Cohen-Sutherland line clipping algorithm for given window. Draw line using mouse interfacing to draw polygon
14.	Write C++/Java program to draw any object such as flower, waves using any curve generation techniques
15.	Write C++/Java program to implement Painter's algorithm for hidden surface removal
16.	Write C++/Java program to implement reflection of 2-D object about X axis, Y axis and about X=Y axis. Also rotate object about arbitrary point given by user.
17.	Write C++/Java program to generate Hilbert curve using concept of fractals.
18.	Write C++/Java program to generate snowflake using concept of fractals.
19.	Write C++/Java program to generate Bouncing ball animation using Direct3D/Maya/Blender
20.	Write program to implement Cohen Sutherland Hodgman algorithm to clip any polygon. Provide the vertices of the polygon to be clipped and pattern of clipping interactively.
21.	Write C++/Java program to implement translation, shear, rotation and scaling transformations on equilateral triangle and rhombus.
Group C	
22.	Write C++/Java program to draw 3-D cube and perform following transformations on it using OpenGL. a) Scaling b) Translation c) Rotation about one axis
23.	Design and simulate any data structure like stack, queue, and trees using graphics. Simulation should include all operations performed on designed data structure. Implement the same using OpenGL.
24.	Write C++/Java program to draw implement Cube rotation about vertical axis passing through its centroid.
25.	Write C++/Java program to generate fractal patterns by using Koch curves.
26.	Write C++/Java program to simulate any one of or similar scene- <ul style="list-style-type: none"> • Clock with pendulum • National Flag hoisting • Vehicle/boat locomotion • Water drop falling into the water and generated waves after impact • Kaleidoscope views generation (at least 3 colorful patterns)
Mini Project (Optional)- Design and implement game / animation clip / Graphics Editor using open source graphics library.	

18	Given sequence $k = k_1 < k_2 < \dots < k_n$ of n sorted keys, with a search probability p_i for each key k_i . Build the Binary search tree that has the least search cost given the access probability for each key.
19	A Dictionary stores keywords & its meanings. Provide facility for adding new keywords, deleting keywords, updating values of any entry. Provide facility to display whole data sorted in ascending/ Descending order. Also find how many maximum comparisons may require for finding any keyword. Use Height balance tree and find the complexity for finding a keyword
Group E	
20	To create ADT that implements the SET concept. a. Add (newElement) -Place a value into the set b. Remove (element) Remove the value c. Contains (element) Return true if element is in collection d. Size () Return number of values in collection Iterator () Return an iterator used to loop over collection e. Intersection of two sets, f. Union of two sets, g. Difference between two sets, h. Subset
21	Read the marks obtained by students of second year in an online examination of particular subject. Find out maximum and minimum marks obtained in that subject. Use heap data structure. Analyze the algorithm.
Group F	
22	Assume we have two input and two output tapes to perform the sorting. The internal memory can hold and sort m records at a time. Write a program in java for external sorting. Find out time complexity.
23	Department maintains a student information. The file contains roll number, name, division and address. Allow user to add, delete information of student. Display information of particular employee. If record of student does not exist an appropriate message is displayed. If it is, then the system displays the student details. Use sequential file to main the data.
24	Company maintains employee information as employee ID, name, designation and salary. Allow user to add, delete information of employee. Display information of particular employee. If employee does not exist an appropriate message is displayed. If it is, then the system displays the employee details. Use index sequential file to maintain the data.
Group G	
25	Implement the Heap/Shell sort algorithm implemented in Java demonstrating heap/shell data structure with modularity of programming language.
26	Any application defining scope of Formal parameter, Global parameter, Local parameter accessing mechanism and also relevance to private, public and protected access. Write a Java program which demonstrates the scope rules of the programming mechanism.
27	Write a Java program which will demonstrate a concept of Interfaces and packages: In this assignment design and use of customized interfaces and packages for a specific application are expected.
28	Write a Java program which will demonstrate a concept of cohesion and coupling of the various modules in the program.
29	Write a program on template and exception handling in Java: in this assignment multiple templates are to be designed as a pattern and these patterns to be used to take decisions.
30	Write a Java program for the implementation of different data structures using JAVA collection libraries (Standard toolkit library): at least 5 data structures are used to design a suitable application.
31	Design a mini project using JAVA which will use the different data structure with or without Java collection library and show the use of specific data structure on the efficiency (performance) of the code.

18	Given sequence $k = k_1 < k_2 < \dots < k_n$ of n sorted keys, with a search probability p_i for each key k_i . Build the Binary search tree that has the least search cost given the access probability for each key.
19	A Dictionary stores keywords & its meanings. Provide facility for adding new keywords, deleting keywords, updating values of any entry. Provide facility to display whole data sorted in ascending/ Descending order. Also find how many maximum comparisons may require for finding any keyword. Use Height balance tree and find the complexity for finding a keyword
Group E	
20	To create ADT that implements the SET concept. a. Add (newElement) -Place a value into the set b. Remove (element) Remove the value c. Contains (element) Return true if element is in collection d. Size () Return number of values in collection Iterator () Return an iterator used to loop over collection e. Intersection of two sets, f. Union of two sets, g. Difference between two sets, h. Subset
21	Read the marks obtained by students of second year in an online examination of particular subject. Find out maximum and minimum marks obtained in that subject. Use heap data structure. Analyze the algorithm.
Group F	
22	Assume we have two input and two output tapes to perform the sorting. The internal memory can hold and sort m records at a time. Write a program in java for external sorting. Find out time complexity.
23	Department maintains a student information. The file contains roll number, name, division and address. Allow user to add, delete information of student. Display information of particular employee. If record of student does not exist an appropriate message is displayed. If it is, then the system displays the student details. Use sequential file to main the data.
24	Company maintains employee information as employee ID, name, designation and salary. Allow user to add, delete information of employee. Display information of particular employee. If employee does not exist an appropriate message is displayed. If it is, then the system displays the employee details. Use index sequential file to maintain the data.
Group G	
25	Implement the Heap/Shell sort algorithm implemented in Java demonstrating heap/shell data structure with modularity of programming language.
26	Any application defining scope of Formal parameter, Global parameter, Local parameter accessing mechanism and also relevance to private, public and protected access. Write a Java program which demonstrates the scope rules of the programming mechanism.
27	Write a Java program which will demonstrate a concept of Interfaces and packages: In this assignment design and use of customized interfaces and packages for a specific application are expected.
28	Write a Java program which will demonstrate a concept of cohesion and coupling of the various modules in the program.
29	Write a program on template and exception handling in Java: in this assignment multiple templates are to be designed as a pattern and these patterns to be used to take decisions.
30	Write a Java program for the implementation of different data structures using JAVA collection libraries (Standard toolkit library): at least 5 data structures are used to design a suitable application.
31	Design a mini project using JAVA which will use the different data structure with or without Java collection library and show the use of specific data structure on the efficiency (performance) of the code.

In addition to these, instructor may assign one real life application in the form of a mini-project based on the concepts learned. Instructor may also set one assignment or mini-project that is suitable to respective branch beyond the scope of syllabus.

Operating System: Latest 64-bit Version and update of Microsoft Windows 7/ Windows 8 Operating System onwards or 64-bit Open source Linux or its derivative.


Programming Tools: Preferably using Linux equivalent or MASM 64x or equivalent, Microsoft Visual Studio x64 Intrinsic.

Suggested List of Laboratory Assignments (Any 12)

1.	Write X86/64 ALP to count number of positive and negative numbers from the array
2.	Write X86/64 ALP to perform non-overlapped and overlapped block transfer (with and without string specific instructions). Block containing data can be defined in the data segment.
3.	Write X86/64 ALP to convert 4-digit Hex number into its equivalent BCD number and 5-digit BCD number into its equivalent HEX number. Make your program user friendly to accept the choice from user for: (a) HEX to BCD b) BCD to HEX (c) EXIT. Display proper strings to prompt the user while accepting the input and displaying the result. (wherever necessary, use 64-bit registers)
4.	Write X86/64 ALP to perform multiplication of two 8-bit hexadecimal numbers. Use successive addition and add and shift method. (use of 64-bit registers is expected)
5.	Write X86 ALP to find, a) Number of Blank spaces b) Number of lines c) Occurrence of a particular character. Accept the data from the text file. The text file has to be accessed during Program_1 execution and write FAR PROCEDURES in Program_2 for the rest of the processing. Use of PUBLIC and EXTERN directives is mandatory.
6.	Write X86/64 ALP to switch from real mode to protected mode and display the values of GDTR, LDTR, IDTR, TR and MSW Registers.
7.	Write X86 program to sort the list of integers in ascending/descending order. Read the input from the text file and write the sorted data back to the same text file using bubble sort
8.	Write X86 menu driven Assembly Language Program (ALP) to implement OS (DOS) commands TYPE, COPY and DELETE using file operations. User is supposed to provide command line arguments in all cases.
9.	Write x86 ALP to find the factorial of a given integer number on a command line by using recursion. Explicit stack manipulation is expected in the code.
10.	Write 80387 ALP to find the roots of the quadratic equation. All the possible cases must be considered in calculating the roots.
11.	Write 80387 ALP to plot Sine Wave, Cosine Wave and Sinc function. Access video memory directly for plotting.
12.	Write 80387 ALP to obtain: i) Mean ii) Variance iii) Standard Deviation Also plot the histogram for the data set. The data elements are available in a text file.
13.	Write a Terminate but Stay Resident (TSR) program for a key-logger. The key-presses during the stipulated time need to be displayed at the center of the screen. OR Write a TSR to generate the pattern of the frequency tones by reading the Real Time Clock (RTC). The duration of the each tone is solely decided by the programmer.
14.	Write 80386 ALP to implement multitasking. Where each task is supposed to change the color of the text displayed at the center of the screen

191

512 ARMY BASE WORKSHOP



KIRKEE, PUNE - 411 003

TRAINING CERTIFICATE

1. Name of Organisation	:	512 Army Base Workshop
2. Place of Training	:	Kirkee, Pune - 411 003
3. Name of Student	:	Mr Niraj Kumar
4. Entry No & Discipline	:	Mechanical Engineering (3 rd Year)
5. Date of Commencement of Training	:	01 Jun 2019
6. Date of Completion of Training	:	31 Jul 2019
7. Actual number of working days attended	:	24 (Twenty Four)
8. Brief details of Training (e.g. attachment to various section, project etc)	:	ETH Section Project: Research of Engine and Engine Components along with Testing of Heavy duty Engines and Manufacturing Processes.
9. Evaluation of students	:	
(a) Performance	:	<input checked="" type="checkbox"/> Very Good <input type="checkbox"/> Good <input type="checkbox"/> Satisfactory <input type="checkbox"/> Unsatisfactory
(b) Comments on the student's personal conduct	:	A well behaved, sincere student who is keen to learn and has good grasp on his/her subjects of interest.

Station: Kirkee, Pune 411 003

Date: 14 Aug 2019

Vikas Pandey
(Vikas Pandey)
Colonel
General Manager (Works)

OR extreme compassionate grounds for which the concerned college/institute is required to submit leave application for the student.

Savitribai Phule Pune University
Faculty of Science & Technology



Curriculum
For
First Year
Bachelor of Engineering
(Choice Based Credit System)
(2019 Course)
(With Effect from Academic Year 2019-20)

TABLE -1 First Engineering _Structure for Semester-I

Course Code	Course Name	Teaching Scheme (Hours/Week)			Examination Scheme and Marks						Credits			
		Theory	Practical	Tutorial	ISE	ESE	TW	PR	OR	Total	TH	PR	TUT	Total
107001	Engineering Mathematics-I	03	--	01	30	70	25	--	--	125	03	--	01	04
107002/ 107009	Engineering Physics / Engineering Chemistry	04	02	--	30	70	--	25	--	125	04	01	--	05
102003	Systems in Mechanical Engineering	03	02	--	30	70	--	25	--	125	03	01	--	04
103004 / 104010	Basic Electrical Engineering / Basic Electronics Engineering	03	02	--	30	70	--	25	--	125	03	01	--	04
110005/ 101011	Programming and Problem Solving / Engineering Mechanics	03	02	--	30	70	--	25	--	125	03	01	--	04
111006	Workshop [@]	--	02	--	--	--	--	25	--	25	--	01	--	01
Total		16	10	01	150	350	25	125	--	650	16	05	01	22
101007	Audit Course 1 ^{&}	02	Environmental Studies-I											

Induction Program : 2 weeks at the beginning of semester-I and 1 week at the beginning of semester-II

TABLE -2 First Engineering _Structure for Semester-II

Course Code	Course Name	Teaching Scheme (Hours/Week)			Examination Scheme and Marks						Credits			
		Theory	Practical	Tutorial	ISE	ESE	TW	PR	OR	Total	TH	PR	TUT	Total
107008	Engineering Mathematics-II	04	--	01	30	70	25	--	--	125	04	--	01	05
107002/ 107009	Engineering Physics/ Engineering Chemistry	04	02	--	30	70	--	25	--	125	04	01	--	05
103004 / 104010	Basic Electrical Engineering / Basic Electronics Engineering	03	02	--	30	70	--	25	--	125	03	01	--	04
110005/ 101011	Programming and Problem Solving / Engineering Mechanics	03	02	--	30	70	--	25	--	125	03	01	--	04
102012	Engineering Graphics ^Ω	01	02	01	--	50	25		--	75	01	01		02
110013	Project Based Learning [§]	--	04	--	--	--	25	50	--	75	--	02	--	02
Total		15	12	02	120	330	75	125	--	650	15	05	02	22
101014	Audit Course 2 ^{&}	02	Environmental Studies-II											
107015		--	Physical Education-Exercise and Field Activities											

Instructions:

- PR/Tutorial must be conducted in three batches per division.
 - Minimum number of required Experiments/Assignments in PR/ Tutorial shall be carried out as mentioned in the syllabi of respective subjects.
 - Every Student should appear for Engineering Physics, Engineering Chemistry, Engineering Mechanics, Basic Electrical Engineering, Basic Electronics Engineering, Programming and Problem solving during the year.
 - College is allowed to distribute Teaching workload of subjects Engineering Physics, Engineering Chemistry, Basic Electrical Engineering, Basic Electronics Engineering, Engineering Mechanics, Programming and Problem solving in semester I and II dividing number of FE divisions into two appropriate groups.
 - Assessment of tutorial work has to be carried out as term-work examination. Term-work Examination and Practical Examination at first year of engineering course **shall be internal continuous assessment only.**
- Ω 1 Credit for Engineering Graphics theory has to be awarded on the basis of End semester examination of 50 marks while 1 credit of tutorial and practical **shall be awarded on internal continuous assessment only.**
- @ Credit for the course of workshop practical is to be awarded on the basis of continuous assessment / submission of job work.
- § Project based learning (PBL) requires continuous mentoring by faculty throughout the semester for successful completion of the tasks selected by the students per batch. While assigning the teaching workload a load of 2 Hrs/week/batch needs to be considered for the faculty involved. The Batch needs to be divided into sub-groups of 5 to 6 students. Assignments / activities / models/ projects etc. under project based learning is carried throughout semester and Credit for PBL has to be awarded on the basis of internal continuous assessment and evaluation at the end of semester.
- & Audit course for Environmental Studies and II (As per D.O.No.F.13-1/2000 (EA/ENV/COS-I) dated 14 May, 2019) is mandatory but non-credit course. Examination has to be conducted at the end of Sem I & II respectively for award of grade at college level. Grade awarded for audit course shall not be calculated for grade point &CGPA.
- Audit course for Physical education is mandatory non-credit course. Examination has to be conducted at the end of Semester for award of grade at college level. Grade awarded for audit course shall not be calculated for grade point &CGPA.
-

tool/framework/language used, Design, test cases, conclusion. Program codes with sample output of all performed assignments are to be submitted as softcopy.

As a conscious effort and little contribution towards Green IT and environment awareness, attaching printed papers as part of write-ups and program listing to journal may be avoided. Use of DVD containing students programs maintained by lab In-charge is highly encouraged. For reference one or two journals may be maintained with program prints at Laboratory.

Guidelines for Lab /TW Assessment

Continuous assessment of laboratory work is done based on overall performance and lab assignments performance of student. Each lab assignment assessment will assign grade/marks based on parameters with appropriate weightage. Suggested parameters for overall assessment as well as each lab assignment assessment include- timely completion, performance, innovation, efficient codes, punctuality and neatness.

Guidelines for Laboratory Conduction

List of laboratory assignments is provided below for reference. The instructor is expected to frame the assignments by understanding the prerequisites, technological aspects, utility and recent trends related to the topic. The assignment framing policy need to address the average students and inclusive of an element to attract and promote the intelligent students. The instructor may set multiple sets of assignments and distribute among batches of students. It is appreciated if the assignments are based on real world problems/applications. Encourage students for appropriate use of coding style, proper indentation and comments.

Use of open source software and recent version is to be encouraged.

In addition to these, instructor may assign one real life application in the form of a mini-project based on the concepts learned. Instructor may also set one assignment or mini-project that is suitable to respective branch beyond the scope of syllabus.

Suggested List of Laboratory Experiments/Assignments (Any 6 to 8 laboratory assignments)

Sr. No.	Problem Statement Write Program in Python (with function/class/file, as applicable)
1.	To calculate salary of an employee given his basic pay (take as input from user). Calculate gross salary of employee. Let HRA be 10 % of basic pay and TA be 5% of basic pay. Let employee pay professional tax as 2% of total salary. Calculate net salary payable after deductions.
2.	To accept an object mass in kilograms and velocity in meters per second and display its momentum. Momentum is calculated as $e=mc^2$ where m is the mass of the object and c is its velocity.
3.	To accept N numbers from user. Compute and display maximum in list, minimum in list, sum and average of numbers.
4.	To accept student's five courses marks and compute his/her result. Student is passing if he/she scores marks equal to and above 40 in each course. If student scores aggregate greater than 75%, then the grade is distinction. If aggregate is $60 \geq$ and < 75 then the grade is first division. If aggregate is $50 \geq$ and < 60 , then the grade is second division. If aggregate is $40 \geq$ and < 50 , then the grade is third division.
5.	To check whether input number is Armstrong number or not. An Armstrong number is an integer with three digits such that the sum of the cubes of its digits is equal to the number itself. Ex. 371.
6.	To simulate simple calculator that performs basic tasks such as addition, subtraction, multiplication and division with special operations like computing x^y and $x!$.

7.	To accept the number and Compute a) square root of number, b) Square of number, c) Cube of number d) check for prime, d) factorial of number e) prime factors
8.	To accept two numbers from user and compute smallest divisor and Greatest Common Divisor of these two numbers.
9.	To accept a number from user and print digits of number in a reverse order.
10.	To input binary number from user and convert it into decimal number.
11.	To generate pseudo random numbers.
12.	To accept list of N integers and partition list into two sub lists even and odd numbers.
13.	To accept the number of terms a finds the sum of <i>sine</i> series.
14.	To accept from user the number of Fibonacci numbers to be generated and print the Fibonacci series.
15.	Write a python program that accepts a string from user and perform following string operations- i. Calculate length of string ii. String reversal iii. Equality check of two strings iii. Check palindrome ii. Check substring
16.	To copy contents of one file to other. While copying a) all full stops are to be replaced with commas b) lower case are to be replaced with upper case c) upper case are to be replaced with lower case.
17.	To count total characters in file, total words in file, total lines in file and frequency of given word in file.
18.	Create class EMPLOYEE for storing details (Name, Designation, gender, Date of Joining and Salary). Define function members to compute a)total number of employees in an organization b) count of male and female employee c) Employee with salary more than 10,000 d) Employee with designation “Asst Manager”
19.	Create class STORE to keep track of Products (Product Code, Name and price). Display menu of all products to user. Generate bill as per order.
Mini-Projects	
20.	Calculator with basic functions. Add more functionality such as graphic user interface and complex calculations.
21.	Program that simulates rolling dice. When the program runs, it will randomly choose a number between 1 and 6 (Or other integer you prefer). Print that number. Request user to roll again. Set the min and max number that dice can show. For the average die, that means a minimum of 1 and a maximum of 6.
22.	Use raspberry pi/or similar kit and python for- <ul style="list-style-type: none"> • Room Temperature Monitoring System • Motion Detection System • Soil Moisture Sensor • Home Automation System • A robot • Smart mirror or a smart clock. • Smile Detection using Raspberry Pi Camera
23.	Guess Number: Randomly generate a number unknown to the user. The user needs to guess what that number is. If the user’s guess is wrong, the program should return some sort of indication as to how wrong (e.g. the number is too high or too low). If the user guesses correctly, a positive indication should appear. Write functions to check if the user input is an actual number, to see the difference between the inputted number and the randomly generated numbers, and to then compare the numbers.

6. Jensen, C., Helsel, J. D., Short, D. R., (2008), "Engineering Drawing and Design", McGraw-Hill International, Singapore

Guidelines for Laboratory Conduction

Tutorial Session

Can be utilized to teach the basic commands of any drafting package, by using this knowledge students shall be able to complete the five assignments on the CAD software. (Minimum 2 problems in each assignment)

Assignment 1: Construct any Engineering Curve using any method

Assignment 2: Orthographic view of any machine element along with sectional view.

Assignment 3: Draw Isometric view for given orthographic views.

Assignment 4 :Draw the isometric or Orthographic view of a product/object (For example Workshop Job prepared during the workshop practice or any product developed during the first year session).

Assignment 5: Draw the development of lateral surface of a solid/ truncated solid.

Practical Session

Draw minimum two problems on each assignment on the A3 size drawing sheet.

Suggested List of Laboratory Experiments/Assignments

Assignment 1: Construct any Engineering Curve by any method

Assignment 2: Orthographic view of any machine element along with sectional view.

Assignment 3: Draw Isometric view for given orthographic views.

Assignment 4: Draw the development of lateral surface of a solid/ truncated solid

Assignment 5: Draw the isometric or Orthographic view of a product/object (For example Workshop Job prepared during the workshop practice or any product developed during the first year session.)

110013: Project Based Learning

Teaching Scheme:

PR: 04 Hrs/Week

Credits

02

Examination Scheme:

PR : 50 Marks

Preamble:

For better learning experience, along with traditional classroom teaching and laboratory learning; project based learning has been introduced with an objective to motivate students to learn by working in group cooperatively to solve a problem.

Project-based learning (PBL) is a student-centric pedagogy that involves a dynamic classroom approach in which it is believed that students acquire a deeper knowledge through active exploration of real-world challenges and problems. Students learn about a subject by working for an extended period of time to investigate and respond to a complex question, challenge, or problem. It is a style of active learning and inquiry-based learning. (Reference: Wikipedia). Problem based learning will also redefine the role of teacher as mentor in learning process. Along with communicating knowledge to students, often in a lecture setting, the teacher will also to act as an initiator and facilitator in the collaborative process of knowledge transfer and development.

Course Objectives:

1. To emphasizes learning activities that are long-term, interdisciplinary and student-centric.
2. To inculcate independent learning by problem solving with social context.
3. To engages students in rich and authentic learning experiences.
4. To provide every student the opportunity to get involved either individually or as a group so as to develop team skills and learn professionalism.

Course Outcomes:

CO1: Project based learning will increase their capacity and learning through shared cognition.

CO2: Students able to draw on lessons from several disciplines and apply them in practical way.

CO3: Learning by doing approach in PBL will promote long-term retention of material and replicable skill, as well as improve teachers' and students' attitudes towards learning.

Group Structure:

Working in supervisor/mentor –monitored groups. The students plan, manage and complete a task/project/activity which addresses the stated problem.

- There should be team/group of 5 -6 students
- A supervisor/mentor teacher assigned to individual groups

Selection of Project/Problem:

The problem-based project oriented model for learning is recommended. The model begins with the identifying of a problem, often growing out of a question or “wondering”. This formulated problem then stands as the starting point for learning. Students design and analyze the problem within an articulated interdisciplinary or subject frame.

A problem can be theoretical, practical, social, technical, symbolic, cultural and/or scientific and grows out of students’ wondering within different disciplines and professional environments. A chosen problem has to be **exemplary**. The problem may involve an interdisciplinary approach in both the analysis and solving phases.

By exemplarity, a problem needs to refer back to a particular practical, scientific, social and/or technical domain. The problem should stand as one specific example or manifestation of more general learning outcomes related to knowledge and/or modes of inquiry.

There are no commonly shared criteria for what constitutes an acceptable project. Projects vary greatly in the depth of the questions explored, the clarity of the learning goals, the content and structure of the activity.

- A few hands-on activities that may or may not be multidisciplinary
- Use of technology in meaningful ways to help them investigate, collaborate, analyze, synthesize and present their learning.
- Activities may include- Solving real life problem, investigation /study and Writing reports of in depth study, field work.

Assessment:

The institution/head/mentor is committed to assessing and evaluating both student performance and program effectiveness.

Progress of PBL is monitored regularly on weekly basis. Weekly review of the work is necessary. During process of monitoring and continuous assessment AND evaluation the individual and team performance is to be measured. PBL is monitored and continuous assessment is done by supervisor /mentor and authorities.

Students must maintain an institutional culture of authentic collaboration, self-motivation, peer-learning and personal responsibility. The institution/department should support students in this regard through guidance/orientation programs and the provision of appropriate resources and services. Supervisor/mentor and Students must actively participate in assessment and evaluation processes.

Group may demonstrate their knowledge and skills by developing a public product and/or report and/or presentation.

- Individual assessment for each student (Understanding individual capacity, role and involvement in the project)
- Group assessment (roles defined, distribution of work, intra-team communication and togetherness)
- Documentation and presentation

Evaluation and Continuous Assessment:

It is recommended that the all activities are to be record and regularly, regular assessment of work to be done and proper documents are to be maintained at college end by both students as well as mentor (you may call it PBL work book).

Continuous Assessment Sheet (CAS) is to be maintained by all mentors/department and institutes.

Recommended parameters for assessment, evaluation and weightage:

- Idea Inception (5%)
- Outcomes of PBL/ Problem Solving Skills/ Solution provided/ Final product (50%) (Individual assessment and team assessment)
- Documentation (Gathering requirements, design & modeling, implementation/execution, use of technology and final report, other documents) (25%)
- Demonstration (Presentation, User Interface, Usability etc) (10%)
- Contest Participation/ publication (5%)
- Awareness /Consideration of -Environment/ Social /Ethics/ Safety measures/Legal aspects (5%)

PBL workbook will serve the purpose and facilitate the job of students, mentor and project coordinator. This workbook will reflect accountability, punctuality, technical writing ability and work flow of the work undertaken.

References:

- Project-Based Learning, Edutopia, March 14, 2016.
- What is PBL? Buck Institute for Education.
- www.schoolology.com
- www.wikipedia.org
- www.howstuffworks.com

101014: Environmental Studies-II**TH: 02 Hr/week****Mandatory Non-Credit Course****Course Objectives:**

1. To provide a comprehensive overview of environmental pollution and the science and technology associated with the monitoring and control.
2. To understand the evolution of environmental policies and laws.
3. To explain the concepts behind the interrelations between environment and the development.
4. To examine a range of environmental issues in the field, and relate these to scientific theory.

Course Outcomes: On completion of the course, learner will be able to–

CO1: Have an understanding of environmental pollution and the science behind those problems and potential solutions.

CO2: Have knowledge of various acts and laws and will be able to identify the industries that are violating these rules.

CO3: Assess the impact of ever increasing human population on the biosphere: social, economic issues and role of humans in conservation of natural resources.

CO4: Learn skills required to research and analyze environmental issues scientifically and learn how to use those skills in applied situations such as careers that may involve environmental problems and/or issues.

Course Contents**Unit V****Environmental Pollution****(08 Hrs)**

Environmental pollution : types, causes, effects and controls; Air, water, soil, chemical and noise pollution

Nuclear hazards and human health risks

Solid waste management: Control measures of urban and industrial waste

Savitribai Phule Pune University

Faculty of Science & Technology



Curriculum/Syllabus
for
Second Year
Bachelor of Engineering
(Choice Based Credit System)
Mechanical Engineering and Automobile Engineering
(2019 Course)

Board of Studies - Automobile and Mechanical Engineering
(With Effect from Academic Year 2020-21)

Savitribai Phule Pune University
Board of Studies - Automobile and Mechanical Engineering
Undergraduate Program - Automobile Engineering & Mechanical Engineering (2019 pattern)

Course Code	Course Name	Teaching Scheme (Hours/Week)			Examination Scheme and Marks						Credit			
		TH	PR	TUT	ISE	ESE	TW	PR	OR	TOTAL	TH	PR	TUT	TOTAL
Semester-III														
202041	Solid Mechanics	4	2	-	30	70	-	50	-	150	4	1	-	5
202042	Solid Modeling and Drafting	3	2	-	30	70	-	50	-	150	3	1	-	4
202043	Engineering Thermodynamics	3	2	-	30	70	-	-	25	125	3	1	-	4
202044	Engineering Materials and Metallurgy	3	2	-	30	70	25	-	-	125	3	1	-	4
203156	Electrical and Electronics Engineering	3	2	-	30	70	25	-	-	125	3	1	-	4
202045	Geometric Dimensioning and Tolerancing Lab	-	2	-	-	-	25	-	-	25	-	1	-	1
202046	Audit Course - III	-	-	-	-	-	-	-	-	-	-	-	-	-
	Total	16	12	-	150	350	75	100	25	700	16	6	-	22
Semester-IV														
207002	Engineering Mathematics - III	3	-	1	30	70	25	-	-	125	3	-	1	4
202047	Kinematics of Machinery	3	2	-	30	70	-	-	25	125	3	1	-	4
202048	Applied Thermodynamics	3	2	-	30	70	-	-	25	125	3	1	-	4
202049	Fluid Mechanics	3	2	-	30	70	-	-	25	125	3	1	-	4
202050	Manufacturing Processes	3	-	-	30	70	-	-	-	100	3	-	-	3
202051	Machine Shop	-	2	-	-	-	50	-	-	50	-	1	-	1
202052	Project Based Learning - II	-	4	-	-	-	50	-	-	50	-	2	-	2
202053	Audit Course - IV	-	-	-	-	-	-	-	-	-	-	-	-	-
	Total	15	12	1	150	350	125	-	75	700	15	6	1	22
<p>Abbreviations: TH: Theory, PR: Practical, TUT: Tutorial, ISE: In-Semester Exam, ESE: End-Semester Exam, TW: Term Work, OR: Oral</p>														
<p>Note: Interested students of SE (Automobile Engineering and Mechanical Engineering) can opt for any one of the audit course from the list of audit courses prescribed by BoS (Automobile and Mechanical Engineering)</p>														
<p>Instructions</p> <ul style="list-style-type: none"> • Practical/Tutorial must be conducted in three batches per division only. • Minimum number of required Experiments/Assignments in PR/ Tutorial shall be carried out as mentioned in the syllabi of respective subjects. • Assessment of tutorial work has to be carried out as a term-work examination. Term-work Examination at second year of engineering course shall be internal continuous assessment only. • Project based learning (PBL) requires continuous mentoring by faculty throughout the semester for successful completion of the tasks selected by the students per batch. While assigning the teaching workload of 2 Hrs/week/batch needs to be considered for the faculty involved. The Batch needs to be divided into sub-groups of 5 to 6 students. Assignments / activities / models/ projects etc. under project based learning is carried throughout semester and Credit for PBL has to be awarded on the basis of internal continuous assessment and evaluation at the end of semester. • Audit course is mandatory but non-credit course. Examination has to be conducted at the end of Semesters for award of grade at institute level. Grade awarded for audit course shall not be calculated for grade point & CGPA. 														

Guidelines for Laboratory Conduction

The student shall complete the following activity as a Term Work

Total 10 experiments from the following list must be performed. Term Work of the Student is evaluated based on the completion of Practical, Assignments using Virtual Laboratory & Detailed Industrial Visit Report and Group Assignment using Case Study/Product Survey.

Practical - Electronics Engineering Laboratory (Any four experiments to be performed)

Atmega328 based Arduino board can be used for following interfaces:

1. Interfacing of LED to blink after every 1 sec
2. Display data using serial communication with PC
3. Interfacing of LCD to display given message
4. Interfacing of temperature sensor (LM35) and display output on LCD/serial monitor
5. Interfacing of strain gauge sensor to measure parameters like pressure, weight, etc., and display the measured value
6. Interfacing of LVDT sensor to measure the displacement and display the measured value

Practical - Electrical Engineering Laboratory (Any four experiments to be performed)

7. Demonstration of use of starters for DC motor and three phase induction motor along with understanding of specifications on name plates of these machines
8. Brake test on DC shunt motor
9. Study of power electronic converter based DC motor drive
10. Study of electrical braking of DC shunt motor (Rheostatic/ Plugging/regenerative)
11. Load test on three phase induction motor
12. Torque- speed characteristics of three phase induction motor

Assignments using Virtual Laboratory

Virtual Labs project is an initiative of the Ministry of Human Resource Development (MHRD), Government of India under the aegis of National Mission on Education through Information and Communication Technology (NMEICT). Please visit the following link for exploring experiments on Electrical Machines: <http://www.vlab.co.in/broad-area-electrical-engineering>

Assign following experiments by applying Virtual Labs:

1. Speed control of DC shunt motor by armature and field resistance control
2. Speed control of slip ring induction motor by rotor resistance control

Please refer http://vlabs.iitb.ac.in/vlabs-dev/vlab_bootcamp/bootcamp/Sadhya/experimentlist.html

Assignments using Case Study/Product Survey

Each group consisting of maximum five number of students should carry out a case study/product survey focused on various EVs available in Indian market. *Forming groups and allotment of specific task to the students group should be done at the beginning of semester so that students get sufficient time to carry out the survey and prepare a presentation.*

Students must

- Compare various models in each class.
- Study various main components of EVs
- A formal presentation on case study/product survey must be arranged before class/batch.

Industrial Visits

An industrial visit must be arranged to one of the following establishments during the semester.

The Industrial Visit must be preferably to

- Automation/Manufacturing industries
- Battery/EV Charging Stations
- Retro-fitting Workshops of ICE vehicle to EVs
- EV Service Stations

Student must submit properly documented Detailed Industrial Visit Report in his/her own words.

Instructions for Laboratory Conduction

Electronics Engineering Laboratory

1. The instructor is expected to shortlist necessary experiments from the suggested list of experiments.

2. During the practical session the instructor may divide the total students in groups of 4 to 5 students and assign them different experiments.
3. Each student in the group is supposed to execute the program.
4. The faculty should check the result of all the groups.

Electrical Engineering Laboratory

1. Check whether the MCB / ELCB / main switch is off while preparing the set-up.
2. Make connections as per circuit diagram. Use flexible wire for connection of voltmeter and pressure coil connection of wattmeter. For the rest of the connections, use thick wires. Do not keep the connections loose. Get it checked by the faculty / Lab Assistant.
3. Perform the experiment only in presence of faculty or Lab Assistant.
4. Do the calculations and get these checked from the faculty.
5. After completion of experiment, switch off the MCB / ELCB / main switch.
6. Write the experiment in the journal and get it checked regularly after conducting

Guidelines for Instructor's Manual

The Instructor's Manual should contain following related to every experiment:

1. Brief theory related to the experiment.
2. Connection diagram /circuit diagram
3. Observation table
4. Sample calculations for one reading
5. Result table
6. Graph and Conclusions.
7. Data sheets of the ICs used(if any)

Guidelines for Student's Lab Journal

Electronics Engineering Laboratory

1. Title of the program should be mentioned
2. The algorithm of the program must be written
3. Flow Chart for each program has to be drawn on separate page
4. Input data has to be specified
5. Result of the program should be highlighted

Electrical Engineering Laboratory

1. Lab journal should be hand written
2. Circuit diagrams can be drawn on graph paper
3. Specifications of the instruments/machines used for conduction of practical should be mentioned in respective write-up
4. Conclusion of each experiment should be written by student at the end

Guidelines for Lab/TW/PR Assessment

1. Continuous assessment should be carried out time to time.
2. During assessment, faculty should put the remark by writing the word "Complete" and not simply "C". Put the signature along with the date at the end of experiment and also in the index.
3. Assess each laboratory experiment/virtual lab assignment/report of industrial visit/case study for 10 marks each as per following details:
Attendance in practical - 02 marks
Timely completion of journal -03 marks
Presentation of write-up and results - 02 marks
Depth of understanding - 03 marks
4. Maintain a continuous assessment sheet on the basis of which final TW marks can be offered.

202045 - Geometric Dimensioning and Tolerancing Lab

Teaching Scheme	Credits	Examination Scheme
Practical : 02 Hr./Week	01 Practical : 01	Term Work : 25 Marks

Prerequisite Courses

Systems in Mechanical Engineering, Project Based Learning - I, Workshop Practise, Engineering Graphics

Course Objectives

1. To understand requirements of industrial drawings
2. To read, understand and explain basic Geometric Dimensioning & Tolerancing concepts
3. To apply various geometric and dimension tolerances based on type of fit
4. To include surface roughness symbols based on manufacturing process
5. To measure and verify position tolerances with applied material conditions
6. To understand requirements for manufacturing and assembly

Course Outcomes

On completion of the course, learner will be able to

- CO1. SELECT appropriate IS and ASME standards for drawing
 CO2. READ & ANALYSE variety of industrial drawings
 CO3. APPLY geometric and dimensional tolerance, surface finish symbols in drawing
 CO4. EVALUATE dimensional tolerance based on type of fit, etc.
 CO5. SELECT an appropriate manufacturing process using DFM, DFA, etc.

Guidelines for Laboratory Conduction

The student shall complete the following activity as a Term Work Journal

Total 9 Practical Assignments from the following list must be performed. Term Work of the Student is evaluated based on the completion of Practical, Industrial Visit Report and Group Assignment.

Practical (Assignment # 1 to 6 & 10 are compulsory; Select any Two from Assignment # 7 to 9)

The student shall complete the following Practical in laboratory. Learner will demonstrate skills to communicate drawings as per industry standards:

1. Study of drawing sheet layout, Principles of Drawing and various IS Standards & Conventions in Machine Drawing, Dimensioning practices - Terminology & Basic Rules, Styles, Conventions [02 Hr.]
2. GD&T -
 - (a) Terminology, Maximum and Minimum Material conditions, Features, Rules for GD&T, Datum Control [02 Hr.]
 - (b) Adding GD&T to a Design, Form Tolerances [02 Hr.]
 - (c) Orientation Tolerances, Profile Tolerances [02 Hr.]
 - (d) Location Tolerances, Run out Tolerances [02 Hr.]
3. Surface finish, Welding symbols [02 Hr.]
4. Study and reading of Industrial Drawings to understand standard industrial practices viz. Dimensioning, GD&T, Surface finish, welding symbols, etc. [04 Hr.]
 - (a) Machine Drawing, (b) Production Drawing, (c) Part Drawing,
 - (d) Assembly Drawing - (i) Assembly Drawing for Design, (ii) Assembly Drawing for Instruction Manuals, (iii) Exploded Assembly Drawing, (iv) Schematic Assembly Drawing, (v) Patent Drawing, etc.
5. Calculation of Tolerances based on Type of Fits in Assembly [02 Hr.]
6. Tolerance Stacks-Up with suitable examples [02 Hr.]
7. Design for Manufacturing (DFM) with suitable examples [02 Hr.]
8. Design for Assembly and Dis-assembly with suitable examples [02 Hr.]
9. Design for Safety with suitable examples [02 Hr.]
10. Industrial visit / Case study

202050 - Manufacturing Processes

Teaching Scheme	Credits	Examination Scheme
Theory : 03 Hr./Week	03 Theory : 03	In-Semester : 30 Marks End-Semester : 70 Marks

Prerequisite Courses

Material Science and Metallurgy, Engineering Physics, Systems in Mechanical Engineering

Course Objectives

1. Describe various sand and permanent mould casting methods, procedure and mould design aspects.
2. Understand basics of metal forming processes, equipment and tooling.
3. Understand sheet metal forming operations and die design procedure.
4. Classify, describe and configure the principles of various welding techniques.
5. Understand plastic processing techniques.
6. To know about composites, its fabrication processes.

Course Outcomes

On completion of the course, learner will be able to

- CO1. SELECT appropriate moulding, core making and melting practice and estimate pouring time, solidification rate and DESIGN riser size and location for sand casting process
- CO2. UNDERSTAND mechanism of metal forming techniques and CALCULATE load required for flat rolling
- CO3. DEMONSTRATE press working operations and APPLY the basic principles to DESIGN dies and tools for forming and shearing operations
- CO4. CLASSIFY and EXPLAIN different welding processes and EVALUATE welding characteristics
- CO5. DIFFERENTIATE thermoplastics and thermosetting and EXPLAIN polymer processing techniques
- CO6. UNDERSTAND the principle of manufacturing of fibre-reinforce composites and metal matrix composites

Course Contents

Unit I [07 Hr.]

Casting Processes

Introduction to casting processes, Patterns: Pattern materials, types of pattern, allowances pattern design, Moulding sand, Properties of moulding sands, Core making, Melting practices and furnaces, Pouring and Gating system design, Numerical estimation to find mold filling time, Riser design and placement, Principles of cooling and solidification of casting, Directional and Progressive solidification Estimation of solidification rate, Cleaning and Finishing of casting, Defects and remedies, Principle and equipments of Permanent mould casting, Investment casting, Centrifugal casting, Continuous casting

Unit II [08 Hr.]

Metal Forming Processes

Plastic deformation. Stress-strain diagram for different types of material, Hot and Cold working, Factors affecting plastic deformation, Yield criteria, Concept of flow stress, Forming Limit diagram

Rolling Process: Rolling terminology, Friction in rolling, Calculation of rolling load

Forging: Open and closed die forging, Forging operations

Extrusion: Types, Process parameter

Wire and Tube Drawing: Wire and tube drawing process, Die profile

Friction and lubrication in metal forming, Forming defects, causes and remedies for all forming processes

Unit III [07 Hr.]

Sheet Metal Forming

Types of sheet metal operations, Press working equipment and terminology, Types of dies, Clearance analysis, Estimation of cutting forces, Centre of pressure and blank size determination, Design of strip lay-out, Blanking die design, Introduction to Drawing, Bending dies, Methods of reducing

forces, Formability and forming limit diagrams

Unit IV **Welding Processes** **[08 Hr.]**

Classification of joining processes, Welding terminology and types of joints

Arc Welding Processes: Principles and equipments of Single carbon arc welding, FCAW, TIG, MIG, SAW

Resistance Welding: Spot, Seam and Projection weld process, Heat balance in resistance welding

Gas Welding and Cutting, Soldering, brazing and braze welding

Welding Metallurgy and Heat Affected Zone, Weld inspection, Defects in various joints and their remedies

Unit V **Processing of polymers** **[07 Hr.]**

Thermoplastics and Thermosetting, Processing of polymers, Thermoforming, Extrusion

Moulding: Compression moulding, Transfer moulding, Blow moulding, Rotation moulding, Injection moulding - Process and equipment

Extrusion of Plastic: Type of extruder, extrusion of film, pipe, Cable and Sheet – Principle

Pressure forming and Vacuum forming

Unit VI **Manufacturing of Composites** **[08 Hr.]**

Introduction to composites, Composite properties, Matrices, Fiber reinforcement

Composite Manufacturing Processes: Hand lay-up Process, Spray lay-up, Filament winding process, Resin transfer moulding, Pultrusion, and Compression moulding process, Vacuum impregnation process, Processing of metal matrix composites, Fabrication of ceramic matrix composites, Carbon-carbon composites, Polymer matrix and nano-composites

Books & Other Resources

Text Books

1. P. N. Rao, “Manufacturing Technology Vol. I & II” , Tata McGraw Hill Publishers
2. P. C. Sharma, “Production Engineering”, Khanna Publishers

Reference Books

1. R. K. Jain, “Production Technology”, Khanna Publishers
2. K. C. Chawala, “Composite Materials”, Springer, ISBN 978-0387743646, ISBN 978-0387743653
3. Brent Strong, “Fundamentals of Composites Manufacturing: Materials, Methods”, SME Book series

202051 - Machine Shop		
Teaching Scheme	Credits	Examination Scheme
Practical : 02 Hr./Week	01 Practical : 01	In-Semester : 30 Marks End-Semester : 70 Marks Term Work : 50 Marks
Prerequisite Courses Workshop Practice		
Course Objectives		
<ol style="list-style-type: none"> To understand the basic procedures, types of equipment, tooling used for sand casting and metal forming processes through demonstrations and/(or) Industry visits.. To understand TIG/ MIG/ Resistance/Gas welding welding techniques. To acquire skills to handle grinding and milling machine and to produce gear by milling. To acquire skills to produce a composite part by manual process. 		
Course Outcomes		
On completion of the course, learner will be able to		
CO1. PERFORM welding using TIG/ MIG/ Resistance/Gas welding technique		
CO2. MAKE Fibre-reinforced Composites by hand lay-up process or spray lay-up techniques		
CO3. PERFORM cylindrical/surface grinding operation and CALCULATE its machining time		
CO4. DETERMINE number of indexing movements required and acquire skills to PRODUCE a spur gear on a horizontal milling machine		
CO5. PREPARE industry visit report		
CO6. UNDERSTAND procedure of plastic processing		
Guidelines for Laboratory Conduction		
The student shall complete the following activity as a Term Work		
Practical (<i>Select any One Practical from Practical # 1 & 2; Select any Five Practical from Practical # 3 to 8; Perform Total Six Practicals</i>)		
<ol style="list-style-type: none"> To study and observe various stages of casting through demonstration of sand casting process from pattern making, sand mould preparation and melting and pouring of metal. Visit to any foundry/ permanent mould casting industry to demonstrate various stages of casting and make a report on it. A compulsory visit to any one metal forming industry out of: Rolling mill, Forging plant, Wire/Tube drawing unit and prepare a report on it. A demonstration of any one welding technique out of TIG/ MIG/Resistance/Gas welding. A job drawing to be prepared by an individual institute with details of welding process parameters with weld joint design such as edge preparation, type and size of electrode used, welding current, voltage etc. Manufacturing of Fibre-reinforced Composites by hand lay-up process or spray lay-up techniques. Demonstration on any one plastic component like bottle, bottle caps, machine handles etc. by injection moulding process/ by additive manufacturing process. Demonstration on cylindrical grinding/surface grinding operations, measurement of surface roughness produced and estimation of machining time. Demonstration on indexing mechanism. Calculation of index crank and index plate movement by simple/compound/differential indexing and manufacture of spur gear on a milling machine using indexing head. 		
Instructions for Laboratory Conduction		
Please note following instructions regarding Laboratory Conduction:		
<ol style="list-style-type: none"> Industrial Visits to be conducted by the Teaching Faculty (subject Teacher). Demonstration of Welding machines, Surface/Cylindrical Grinding, Milling machine, Indexing head and calculation of indexing to be taught by a subject Teacher in Practical slot. 		

202052 - Project Based Learning - II

Teaching Scheme	Credits	Examination Scheme
Practical : 04 Hr./Week	02 Practical : 02	Term Work : 50 Marks

Preamble

Currently, engineering education is undergoing significant structural changes worldwide. The rapidly evolving technological landscape forces educators to constantly reassess the content of engineering curricula in the context of emerging fields and with a multidisciplinary focus. In this process, it is necessary to devise, implement and evaluate innovative pedagogical approaches for the incorporation of these novel subjects into the educational programs without compromising the cultivation of the traditional skills. In this context, the educational community is showing rapidly rising interest in project-based learning approaches.

The mainstream engineering education follows traditional classroom teaching, in which the major focus is mainly on the lecture and the student has very little (if any) choice on the learning process. However rapid development in engineering and technology requires adopting a teaching approach that would assist students not only in developing a core set of industry relevant skills, but also enable them to adapt to changes in their professional career.

Course Objectives

1. To emphasize project based learning activities that are long-term, interdisciplinary and student-centric.
2. To inculcate independent and group learning by solving real world problems with the help of available resources.
3. To be able to develop applications based on the fundamentals of mechanical engineering by possibly applying previously acquired knowledge.
4. To get practical experience in all steps in the life cycle of the development of mechanical systems: specification, design, implementation, and testing.
5. To be able to select and utilize appropriate concepts of mechanical engineering to design and analyze selected mechanical system.

Course Outcomes

On completion of the course, learner will be able to

- CO1. IDENTIFY the real-world problem (possibly of interdisciplinary nature) through a rigorous literature survey and formulate / set relevant aims and objectives.
- CO2. ANALYZE the results and arrive at valid conclusions.
- CO3. PROPOSE a suitable solution based on the fundamentals of mechanical engineering by possibly integration of previously acquired knowledge.
- CO4. CONTRIBUTE to society through proposed solutions by strictly following professional ethics and safety measures.
- CO5. USE of technology in proposed work and demonstrate learning in oral and written form.
- CO6. DEVELOP ability to work as an individual and as a team member.

Group Structure

Working in supervisor/mentor –monitored groups. The students plan, manage and complete a task/project/activity which addresses the stated problem.

1. Create groups of 5 (five) to 6 (six) students in each class
2. A supervisor/mentor teacher is assigned to 3-4 groups or one batch

Project Selection

The project can be selected by undertaking a survey of journal papers, patents or field visit (A problem can be theoretical, practical, social, technical, symbolic, cultural and/or scientific). The problem shall consist of following facets: feasibility of arriving at a solution, analyzing the problem, design and development of the system (hardware or virtual).

There are no commonly shared criteria/ guidelines for what constitutes an acceptable project. Projects vary greatly in the depth of the questions explored, the clarity of the learning goals, the

content and structure of the activity undertaken.

Solution to problem-based projects through “*learning by doing*” is recommended. The model begins with the identifying of a problem, often growing out of a question or “wondering”. This formulated problem then stands as the starting point for learning. A problem can be theoretical, practical, social, technical, symbolic, cultural and/or scientific and grows out of students’ wandering within different disciplines and professional environments. As stated in the preamble as the world has adapted and propagated multidisciplinary approach, hence the proposed project activity preferably should not be restricted to only mechanical domain specific projects rather should be Interdisciplinary in nature. However the chosen problem should be integration of other streams of engineering with Mechanical engineering.

Although in a genuine case 100% software/ virtual project topic may be allowed.

Ethical Practices, teamwork and project management:

Use Indian standards or any relevant standards for project manufacturing, respect the time of others, attend the reviews, poster presentation and model exhibitions, strictly follow the deadline of project completion, comply with all legislation requirements that govern workplace health and safety practices.

Effective Documentation

In order to make our engineering graduates capable of preparing effective documentation, it is required for the students to learn the effective writing skills. The PBL final report is expected to consist of the Literature Survey, Problem Statement, Aim and Objectives, System Block Diagram, System Implementation Details, Discussion and Analysis of Results, Conclusion, System Limitations and Future Scope. Many freely available software tools (for instance Mendley (Elsevier), Grammarly) are expected to be used during the preparation of PBL synopsis and final report. It is expected that the PBL guides/mentors shall teach students about utilizing valid sources of information (such as reference papers, books, magazines, etc) related to their PBL topic.

Evaluation & Continuous Assessment

The institution/head shall be committed to ensuring the effective and rigorous implementation of the idea of project based learning. Progress of PBL shall be monitored regularly on a weekly basis. Weekly review of the work shall be necessary. During the process of monitoring and continuous assessment and evaluation the individual and team performance is to be measured. PBL is monitored and continuous assessment is done by supervisor /mentor and authorities. Students must maintain an institutional culture of authentic collaboration, self-motivation, peer-learning and personal responsibility. The institution/department should support students in this regard through guidance/orientation programs and the provision of appropriate resources and services. Supervisor/mentor and Students must actively participate in assessment and evaluation processes.

The effectiveness of the concept PBL lies in rigorous and continuous assessment and evaluation of the student performance. It is recommended that all activities are required to be recorded regularly. A regular assessment of PBL work is required to be maintained at the department in PBL log book by students. It is expected that the PBL log book must include following:

1. Information of students and guide
2. Weekly monitoring by the PBL guide,
3. Assessment sheet for PBL work review by PBL guide and PBL Evaluation Committee (PEC).

The PEC structure shall consist of Head of the department, 1/2 senior faculties of the department and one industry expert (optional). Continuous Assessment Sheet (CAS) is to be maintained by the department.

Recommended parameters for assessment, evaluation and weightage

1. Idea Inception (kind of survey). (10%)
2. Documentation (Gathering requirements, design & modeling, implementation/execution, use of technology and final report, other documents). (15%)
3. Attended reviews, poster presentation and model exhibition. (10%)

4. Demonstration (Poster Presentation, Model Exhibition etc). (10%).
5. Awareness /Consideration of - Environment/ Social /Ethics/ Safety measures/Legal aspects. (5%)
6. Outcome (physical model/prototype/ virtual model/ product development/ assembly & disassembly and analysis of standard mechanism or system, design and development of small applications using Arduino, design of control systems, development of various systems/ subsystems of BAJA/SUPRA/Robots/GoKart/ Sunrisers/Hackathon/ application development and similar activities/ System performance and analysis) (40%)
7. Participation in various competitions/ publication/ copyright/ patent) (10%)

Learning Resources

Reference Books / Research Articles

1. John Larmer, John R. Mergendoller, and Suzie Boss, “Setting the Standard for Project Based Learning”
2. John Larmer and Suzie Boss, “Project Based Teaching: How to Create Rigorous and Engaging Learning Experiences”
3. Erin M. Murphy and Ross Cooper, “Hacking Project Based Learning: 10 Easy Steps to PBL and Inquiry”

Web resources

1. <https://www.edutopia.org/project-based-learning>
2. www.howstuffworks.com
3. <https://www.pblworks.org/>
4. www.wikipedia.org

Savitribai Phule Pune University

Faculty of Science & Technology



Curriculum/Syllabus

For

Third Year

**Bachelor of Engineering
(Choice Based Credit System)**

**Mechanical Engineering
(2019 Course)**

**Board of Studies – Mechanical and Automobile Engineering
(With Effect from Academic Year 2021-22)**

Savitribai Phule Pune University
Board of Studies - Automobile and Mechanical Engineering
Undergraduate Program - Mechanical Engineering (2019 pattern)

Course Code	Course Name	Teaching Scheme (Hrs./week)			Examination Scheme and Marks						Credit			
		TH	PR	TUT	ISE	ESE	TW	PR	OR	Total	TH	PR	TUT	Total
Semester-V														
302041	Numerical & Statistical Methods	3	-	1	30	70	25	-	-	125	3	-	1	4
302042	Heat & Mass Transfer	3	2	-	30	70	-	50	-	150	3	1	-	4
302043	Design of Machine Elements	3	2	-	30	70	-	-	25	125	3	1	-	4
302044	Mechatronics	3	2	-	30	70	-	-	25	125	3	1	-	4
302045	Elective I	3	-	-	30	70	-	-	-	100	3	-	-	3
302046	Digital Manufacturing Laboratory	-	2	-	-	-	50	-	-	50	-	1	-	1
302047	Skill Development	-	2	-	-	-	25	-	-	25	-	1	-	1
302048	Audit course - V ^s	-	-	-	-	-	-	-	-	-	-	-	-	-
Total		15	10	1	150	350	100	50	50	700	15	5	1	21
Semester-VI														
302049	Artificial Intelligence & Machine Learning	3	2	-	30	70	-	-	25	125	3	1	-	4
302050	Computer Aided Engineering	3	2	-	30	70	-	50	-	150	3	1	-	4
302051	Design of Transmission Systems	3	2	-	30	70	-	-	25	125	3	1	-	4
302052	Elective II	3	-	-	30	70	-	-	-	100	3	-	-	3
302053	Measurement Laboratory	-	2	-	-	-	50	-	-	50	-	1	-	1
302054	Fluid Power & Control Laboratory	-	2	-	-	-	50	-	-	50	-	1	-	1
302055	Internship/Mini project *	-	4	-	-	-	100	-	-	100	-	4	-	4
302056	Audit course - VI ^s	-	-	-	-	-	-	-	-	-	-	-	-	-
Total		12	14	-	120	280	200	50	50	700	12	9	-	21
Elective-I						Elective-II								
302045-A	Advanced Forming & Joining Processes				302052-A	Composite Materials								
302045-B	Machining Science & Technology				302052-B	Surface Engineering								
Abbreviations: TH: Theory, PR: Practical, TUT: Tutorial, ISE: In-Semester Exam, ESE: End-Semester Exam, TW: Term Work, OR: Oral														
Note: Interested students of TE (Automobile Engineering and Mechanical Engineering) can opt for any one of the audit course from the list of audit courses prescribed by BOS (Automobile and Mechanical Engineering)														
Instructions:														
<ul style="list-style-type: none"> • Practical/Tutorial must be conducted in FOUR batches per division only. • Minimum number of Experiments/Assignments in PR/Tutorial shall be carried out as mentioned in the syllabi of respective courses. • Assessment of tutorial work has to be carried out similar to term-work. The Grade cum marks for Tutorial and Term-work shall be awarded on the basis of continuous evaluation. • ^sAudit course is mandatory but non-credit course. Examination has to be conducted at the end of Semesters for award of grade at institute level. Grade awarded for audit course shall not be calculated for grade point & CGPA. 														

302041: Numerical and Statistical Methods					
Teaching Scheme		Credits		Examination Scheme	
Theory	3Hrs./Week	Theory	3	In-Semester	30 Marks
Tutorial	1Hr./Week	Tutorial	1	End-Semester	70 Marks
				Term Work	25 Marks
<p>Prerequisites: System of linear equations, Partial differentiation, Statistics, Probability, Problem solving and programming.</p> <p>Course Objectives:</p> <ol style="list-style-type: none"> 1. UNDERSTAND applications of systems of equations and solve mechanical engineering applications. 2. APPLY differential equations to solve the applications in the domain of fluid mechanics, structural, etc. 3. LEARN numerical integration techniques for engineering applications. 4. COMPARE the system's behavior for the experimental data. 5. INTERPRET Statistical measures for quantitative data. 6. ANALYZE datasets using probability theory and linear algebra. <p>Course Outcomes:</p> <p>On completion of the course the learner will be able to;</p> <p>CO1: SOLVE system of equations using direct and iterative numerical methods. CO2: ESTIMATE solutions for differential equations using numerical techniques. CO3: DEVELOP solution for engineering applications with numerical integration. CO4: DESIGN and CREATE a model using a curve fitting and regression analysis. CO5: APPLY statistical Technique for quantitative data analysis. CO6: DEMONSTRATE the data, using the concepts of probability and linear algebra.</p>					
Course Contents					
Unit 1	Roots of Equation and Simultaneous Equations				07 Hrs.
<p>Roots of Equation: Bracketing method and Newton-Raphson method Solution of simultaneous equations: Gauss Elimination Method with Partial pivoting, Gauss-Seidel method, Thomas algorithm for Tri-diagonal Matrix.</p>					
Unit 2	Numerical Solution of Differential Equations				08 Hrs.
<p>Ordinary Differential Equations [ODE]: Taylor series method, Euler Method, Runge-Kutta 4th order. Simultaneous equations using Runge-Kutta 2nd order method. Partial Differential Equations [PDE]: Finite difference method, Simple Laplace method, PDE's Parabolic explicit solution, Elliptic explicit solution.</p>					
Unit3	Numerical Integration				06 Hrs.
<p>Numerical Integration (1D): Trapezoidal rule, Simpson's 1/3rdRule, Simpson's 3/8thRule, Gauss Quadrature 2-point and 3-point method. Double Integration: Trapezoidal rule, Simpson's 1/3rdRule.</p>					

List of Tutorials

Term Work shall consist of:

Group A – (Any three programs using suitable programming language)

1. Roots of equation
2. Simultaneous equations
3. Ordinary differential equation
4. Partial differential equation
5. Numerical Integration

Group B (Any three programs for simple dataset using suitable programming)

6. Curve fitting using least square technique
7. Regression analysis
8. Determine statistical measures
9. Probability distribution

Group C (Mandatory)

10. One program based mini project using mechanical engineering application dataset

Note: Tutorials shall be mandatorily conducted in the computer laboratory.

Term Work

The student shall complete the following activity as a Term Work;

The term work shall consist of three design projects. The design project shall consist of assembly drawing, with a bill of material and overall dimensions and drawings of individual components. The Project should be assigned to a group of maximum four students. Manufacturing tolerances, surface finish symbols and geometric tolerances should be specified for important surfaces. A design report giving all necessary calculations of the design of components should be submitted in a separate file. Design data book shall be referred for selection of materials and standard components for given loading conditions. All three design projects should be carried out using suitable software.

Project 1: - Cotter joint/ knuckle joint/turn buckle for a specified application.

Project 2: - Bush Pin Flexible Coupling for specified application.

Project 3: - Bottle type/toggle jack for vehicles.

OR

Project 3: - A Design Project to develop and apply the knowledge of Machine Design and drafting software for any mechanical system on the basis of: (1) Idea generation, (2) Creativity, Reliability and safety, (3) Design parts of the system (4) Ergonomic Considerations (5) Use of International standards.

Web References:

UNIT 1: Design of Simple Machine Elements

Sr. No	Topic Title	NPTEL video Link
1	Factor of safety, Selection of Factor of Safety, Service factor	https://www.youtube.com/watch?v=ofmbhbVCUqI&list=PL3D4EECEFAA99D9BE&index=3
2	Design of components subjected to eccentric loading.	https://www.youtube.com/watch?v=_py5xbKHGA

UNIT 2: Design of Shafts, Keys and Couplings

3	Design of shaft as per A.S.M.E. code	https://www.youtube.com/watch?v=SL21aDqgs8Q
4	Design of a C-Clamp. Design of screw jack,	https://youtu.be/PEKfS2Q1WqM https://www.youtube.com/watch?v=PEKfS2Q1WqM&list=PL3D4EECEFAA99D9BE&index=19
5	Differential and Compound Screw and Re-circulating Ball Screw	https://www.youtube.com/watch?v=TPURJnlekeo

UNIT 4: Design against Fluctuating Loads

6	Cumulative damage in fatigue failure,	https://www.youtube.com/watch?v=WRoPQGE0WdI
7	Soderberg, Gerber, Goodman Lines, Modified Goodman Diagrams	https://www.youtube.com/watch?v=WRoPQGE0WdI
8	Fatigue design under combined stresses	https://www.youtube.com/watch?v=WRoPQGE0WdI

302051: Design of Transmission Systems					
Teaching Scheme		Credits		Examination Scheme	
Theory	3Hrs./Week	Theory	3	In-Semester	30 Marks
Practical	2 Hrs./Week	Practical	1	End-Semester	70 Marks
				Oral	25 Marks
<p>Prerequisites: Classification of Gears, Gear Terminology, Terminology of Helical gear, Virtual number of teeth. Classification, selection and application of Belt, chain and rope drives.</p> <p>Course Objectives:</p> <ol style="list-style-type: none"> 1. APPLY fundamentals for the design and/or selection of elements in transmission systems. 2. UNDERSTAND the philosophy that real engineering design problems are open-ended and challenging. 3. DEMONSTRATE design skills for the problems in real life industrial applications. 4. DEVELOP an attitude of team work, critical thinking, communication, planning and scheduling through design projects. 5. PERCEIVE about safety, ethical, legal, and other societal constraints in execution of their design projects. 6. BUILD a holistic design approach to find out pragmatic solutions to realistic domestic and industrial problems <p>Course Outcomes:</p> <p>On completion of the course, learner will be able to</p> <p>CO1.APPLY the principle of Spur & Helical gear design for industrial application and PREPARE a manufacturing drawing with the concepts of GD&T.</p> <p>CO2.EXPLAIN and DESIGN Bevel & Worm gear considering design parameters as per design standards.</p> <p>CO3.SELECT&DESIGN Rolling and Sliding Contact Bearings from manufacturer's catalogue for a typical application considering suitable design parameters.</p> <p>CO4.DEFINE and DESIGN various types of Clutches, Brakes, used in automobile.</p> <p>CO5.APPLY various concept to DESIGN Machine Tool Gear box, for different applications</p> <p>CO6.ELABORATE various modes of operation, degree of hybridization and allied terms associated with hybrid electric vehicles.</p>					
Course Contents					
Unit 1	Spur and Helical Gears				07 Hrs.
<p>Introduction to gears: Material selection for gears, Modes of gear tooth failure, Gear Lubrication Methods.</p> <p>Spur Gears: Number of teeth and face width, Force analysis, Beam strength (Lewis) equation, Velocity factor, Service factor, Load concentration factor, Effective load on gear, Wear strength (Buckingham's) equation, Estimation of module based on beam and wear strength, Estimation of dynamic tooth load by velocity factor and Buckingham's equation.</p> <p>AGMA (American Gear Manufacturing Association) approach of Gear design (Only mathematical relations, no numerical)</p>					

Term Work

Student shall complete the following activity as a Term Work;

The Submission shall consist of completion of Two Design projects and study Assignments. Oral examination shall be based on the practical undertaken during the semester.

Design Project 1 (Any one)

1. Design of gearbox for wind mill application or sluice gate. (Use AGMA approach)
2. Design of gearbox for building Elevator. (Use AGMA approach)
3. Design of gearbox for Hoist. (Use AGMA approach)
4. Design of gearbox for Worm gear box for Sugar Industry. (Use AGMA approach)
5. Design of clutch system for automobile
6. Design of brake system for automobile

Design Project 2

Projects shall be in the form of design of mechanical systems on multi speed spindle gear box including design of belt and pulley, Prime mover selection etc.

The design project shall consist of two full imperial (A1) size sheets involving assembly drawing with a part list and overall dimensions and drawings of individual components.

Manufacturing tolerances, surface finish symbols and geometric tolerances should be specified for important surfaces. A design report giving all necessary calculations of the design of components and assembly should be submitted in a separate file. Design data book shall be used wherever necessary to achieve selection of standard components.

Assignment: Any Two (PPT Presentation and Report)

1. Application orientated Numerical on HEV
2. Lubricating oils: Properties, additives, selection of lubricating oils
3. Properties & selection of sliding bearing materials
4. Application of belt, rope and chain drives and its selection method for Industry
5. Transmission system of HEV

302055: Internship/Mini project				
Teaching Scheme**		Credits	Examination Scheme	
		04	TW	100 Marks
Prerequisites: Knowledge of design, manufacturing processes, modeling, and mechanical systems				
Course Objectives:				
<p>Internship provides an excellent opportunity to learner to see understand the conceptual aspects learned in classes and deployed into the practical world. Industry/on project experience provides much more professional experience as value addition to classroom teaching.</p> <ol style="list-style-type: none"> 1. To encourage and provide opportunities for students to get professional/personal experience through internships. 2. To learn and understand real life/industrial situations. 3. To get familiar with various tools and technologies used in industries and their applications. 4. To nurture professional and societal ethics. 5. To create awareness of social, economic and administrative considerations in the working environment of industry organizations. 				
Course Outcomes:				
<p>On completion of the course, learners should be able to</p> <p>CO1. DEMONSTRATE professional competence through industry internship.</p> <p>CO2. APPLY knowledge gained through internships to complete academic activities in a professional manner.</p> <p>CO3. CHOOSE appropriate technology and tools to solve given problem.</p> <p>CO4. DEMONSTRATE abilities of a responsible professional and use ethical practices in day to day life.</p> <p>CO5. DEVELOP network and social circle, and DEVELOPING relationships with industry people.</p> <p>CO6. ANALYZE various career opportunities and DECIDE career goals.</p>				
**Guidelines:				
<p>Internships are educational and career development opportunities, providing practical experience in a field or discipline. Internships are far more important as the employers are looking for employees who are properly skilled and having awareness about industry environment, practices and culture. Internship is structured, short-term, supervised training often focused around particular tasks or projects with defined time scales.</p> <p>Core objective is to expose technical students to the industrial environment, which cannot be simulated/experienced in the classroom and hence creating competent professionals in the industry and to understand the social, economic and administrative considerations that influence the working environment of industrial organizations.</p> <p>Engineering internships are intended to provide students with an opportunity to apply conceptual knowledge from academics to the realities of the field work/training. The following guidelines are proposed to give academic credit for the internship undergone as a part of the Third Year Engineering curriculum.</p>				

Duration:

Internship is to be completed after semester 5 and before commencement of semester 6 of at least 4 to 6 weeks; and it is to be assessed and evaluated in semester 6.

Internship work Identification:

Student may choose to undergo Internship at Industry/Govt. Organizations/NGO/MSME/Rural Internship/ Innovation/IPR/Entrepreneurship. Student may choose either to work on innovation or entrepreneurial activities resulting in start-up or undergo internship with industry/NGO's/Government organizations/Micro/Small/ Medium enterprises to make themselves ready for the industry.

Students must get Internship proposals sanctioned from college authority well in advance. Internship work identification process should be initiated in the Vth semester in coordination with training and placement cell/ industry institute cell/ internship cell. This will help students to start their internship work on time. Also, it will allow students to work in vacation period after their Vth semester examination and before academic schedule of semester VI.

Student can take internship work in the form of the following but not limited to:

1. Working for consultancy/ research project,
2. Contribution in Incubation/ Innovation/ Entrepreneurship Cell/ Institutional Innovation Council/ startups cells of institute /
3. Learning at Departmental Lab/Tinkering Lab/ Institutional workshop,
4. Development of new product/ Business Plan/ registration of start-up,
5. Industry / Government Organization Internship,
6. Internship through Internshala,
7. In-house product development, intercollegiate, inter department research internship under research lab/group, micro/small/medium enterprise/online internship,
8. Research internship under professors, IISC, IIT's, Research organizations,
9. NGOs or Social Internships, rural internship,
10. Participate in open source development.

Internship Diary/ Internship Workbook:

Students must maintain Internship Diary/ Internship Workbook. The main purpose of maintaining diary/workbook is to cultivate the habit of documenting. The students should record in the daily training diary the day-to-day account of the observations, impressions, information gathered and suggestions given, if any. The training diary/workbook should be signed every day by the supervisor.

Internship Diary/workbook and Internship Report should be submitted by the students along with attendance record and an evaluation sheet duly signed and stamped by the industry to the Institute immediately after the completion of the training.

Internship Work Evaluation:

Every student is required to prepare and maintain documentary proofs of the activities done by him as internship diary or as workbook. The evaluation of these activities will be done by Program Head/Cell In-charge/ Project Head/ faculty mentor or Industry Supervisor based on- Overall compilation of internship activities, sub-activities, the level of achievement expected, evidence needed to assign the points and the duration for certain activities.

Assessment and Evaluation is to be done in consultation with internship supervisor (Internal and External – a supervisor from place of internship).

Recommended evaluation parameters-Post Internship Internal Evaluation -50 Marks + Internship Diary/Workbook and Internship Report - 50 Marks

Evaluation through Seminar Presentation/Viva-Voce at the Institute

The student will give a seminar based on his training report, before an expert committee constituted by the concerned department as per norms of the institute. The evaluation will be based on the following criteria:

- Depth of knowledge and skills
- Communication & Presentation Skills
- Team Work and Creativity
- Planning & Organizational skills
- Adaptability
- Analytical Skills
- Attitude & Behavior at work
- Societal Understanding
- Ethics
- Regularity and punctuality
- Attendance record
- Diary/Workbook
- Student's Feedback from External Internship Supervisor

After completion of Internship, the student should prepare a comprehensive report to indicate what he has observed and learnt in the training period.

Internship Diary/workbook may be evaluated on the basis of the following criteria:

- Proper and timely documented entries
- Adequacy & quality of information recorded
- Data recorded
- Thought process and recording techniques used
- Organization of the information

The report shall be presented covering following recommended fields but limited to,

- Title/Cover Page
- Internship completion certificate
- Internship Place Details- Company background-organization and activities/Scope and object of the study / Supervisor details
- Index/Table of Contents
- Introduction
- Title/Problem statement/objectives
- Motivation/Scope and rationale of the study
- Methodological details
- Results / Analysis /inferences and conclusion
- Suggestions / Recommendations for improvement to industry, if any
- Attendance Record
- Acknowledgement
- List of reference (Library books, magazines and other sources)

Feedback from internship supervisor(External and Internal)

Post internship, faculty coordinator should collect feedback about student with recommended parameters include as- Technical knowledge, Discipline, Punctuality, Commitment, Willingness to do the work, Communication skill, individual work, Team work, Leadership...

Reference:

1. <https://www.aicte-india.org/sites/default/files/AICTE%20Internship%20Policy.pdf>
2. <https://internship.aicte-india.org/>

IMPORTANT NOTE:

The student shall be encouraged to undertake the industrial internships however the Industry may provide opportunity to a limited few amongst the students available. In such scenario it becomes the moral responsibility of the faculty to create opportunity for such group of students (similar to the ones in Industry) by assigning them some real life problem as a part of the mini project and encouraging/mentoring them to attempt viable solutions. Hence the provision of Mini project is being done to accommodate such students and expose them with the Industrial practices in house. The students can be encouraged to consider analysis of the global patents available as a mini project,

Mini project

Teaching Scheme		Credits		Examination Scheme	
Practical	4 Hrs./Week	Practical	4	Term work	100

Course Objectives:

Students shall UNDERTAKE and EXECUTE a Mini Project through a group of students to

1. **UNDERSTAND** the “Product Development Cycle”, through Mini Project.
2. **PLAN** for various activities of the project and distribute the work amongst team members.
3. **LEARN** budget planning for the project.
4. **INCULCATE** mechanical/interdisciplinary implementation skills.
5. **DEVELOP** students’ abilities to transmit technical information clearly and test the same by delivery of Seminar based on the Mini Project.
6. **UNDERSTAND** the importance of document design by compiling Technical Report on the Mini Project work carried out.

Course Outcomes:

On completion of the course, learner will be able to

- CO1. **EXPLAIN** plan and execute a Mini Project with team.
- CO2. **IMPLEMENT** hardware/software/analytical/numerical techniques, etc.
- CO3. **DEVELOP** a technical report based on the Mini project.
- CO4. **DELIVER** technical seminar based on the Mini Project work carried out.

Course Contents

Maximum Group Size: Minimum 2 and maximum 4 students can form a group for the mini project.

Project Type: (The selected mini project must be based on any of the following)

1. Development of a prototype mechanical system/product.
2. Investigate performance of mechanical systems using experimental method

3. Parametric analysis of components/systems/devices using suitable software
4. Investigation of optimum process/material for product development using market survey.
5. Solution for society/industry problems

The Assessment Scheme will be:

- a. **Continuous Assessment 50 marks** (*based on regular interaction, circuit development*)
- b. **End Semester 50 marks** (*based on poster presentation, demonstration / Seminar*)

Project domain may be from the following, but not limited to:

1. Thermal Systems
2. Robotics Mechanisms/design systems
3. Production/advance manufacturing
4. Materials: Composite/Nano
5. Automation and Control Systems
6. Mechatronic Systems
7. Agriculture system.
8. Smart systems using AI-ML

A project report with following contents shall be prepared:

1. Title
2. Objectives
3. Relevance and significance
4. Methodology
5. Analysis-Simulation/experimentation/survey/testing etc.
6. Result and Discussion
7. Conclusion

Savitribai Phule Pune University



Faculty of Engineering

Syllabus For Third Year of Automobile Engineering

(Course 2015)

(with effect from 2017-18)

T. E. (Automobile) (2015 Course) Semester – I
(w.e.f Academic Year 2017-18)

Code	Subject	Teaching Scheme (Hrs/Week)			Examination Scheme					Total	Credit
		Lect.	Tut	Pract.	In-Sem	ESE	TW	PR	OR		
316481	Design of Machine Elements	4	--	2	30@	70@	50	--	--	150	5
302042	Heat Transfer*	4	--	2	30	70	--	50	--	150	5
302043	Theory of Machines-II*	3	1	--	30	70	25	--	25	150	4
302045	Metrology and Quality Control*	3	--	2	30	70	--	--	25	125	4
316482	Automotive Electrical & Electronics	3	--	2	30	70	--	--	25	125	4
316483	Skill Development	--	--	2	--	--	25	25	--	50	1
Total		17	01	10	150	350	100	75	75	750	23

T. E. (Automobile)(2015Course) Semester – II

Code	Subject	Teaching Scheme (Hrs/Week)			Examination Scheme					Total	Credit
		Lect.	Tut.	Pract.	In-Sem	ESE	TW	PR	OR		
302047	Numerical Methods and Optimization*	4	--	2	30	70	--	50	--	150	5
316484	Design of Engine Components	4	--	2	30@	70@	25	--	25	150	5
316485	Automotive Transmission	3	--	2	30	70	--	--	25	125	4
316486	Automotive Aerodynamics and body Engineering	3	1	--	30	70	--	--	25	125	4
302051	Manufacturing Process-II*	3	--	--	30	70	--	--	--	100	3
302052	Machine Shop-II*	--	--	2	--	--	50	--	--	50	1
302053	Seminar*	--	--	2	--	--	25	--	25#	50	1
302054	Audit Course*	--	--	--	--	--	--	--	--	--	--
Total		17	01	10	150	350	100	50	100	750	23

#Though it is under Oral head Internal Panel to be appointed by Principal and HOD. Examination schedule will not be prepared at University level.

*Marked subjects are common with TE (Mechanical Engineering)

@ Examination time for In-sem examination 1 Hr 30 Min. and End-sem examination 3 Hrs.

Savitribai Phule Pune University, Pune
Third Year of Automobile Engineering(2015 Course)
316483: Skill Development

Teaching Scheme:

TH: --
PR: 02 hrs/week

Credits:

TW/PR: 01

Examination Scheme:

TW: 25
PR: 25

Course Objectives:-

1. To develop the skill for required in shop floor working.
2. To have knowledge of the two wheeler service.
3. Use of theoretical knowledge in practice.

Proposed List of Experiments:(Any 3)

1. Two Wheeler service and maintenance (4 stroke single cylinder)
2. Assembly and Disassembly of Automotive Gear box(Synchromesh or Automatic)
3. Mini project on any Automotive system.(Group of 2 to 5 students)
4. 3D Modeling of any automotive sub assembly by actual measurements (using any modeling software).

Term-Work:-

1. Experiment contains:-
 - Service Procedure
 - Trouble shooting of Braking system, Powertrain, Steering and Suspension, and Electrical electronics systems.
2. Experimental procedure and trouble shooting of gearbox.
3. Any automotive sub system working model or Design and Development of any other system related to automobile engineering.(Ex. Power window, wiper system etc)
4. 3D Modeling of any automotive sub assembly by actual measurements(using any modeling software). Ex. Brake caliper assembly, steering system etc.

Practical Examination

Practical examination will be based on assembly and disassembly of any gearbox assembly. In addition to this some questions will be asked to the student based on Two wheeler servicing , maintenance and mini project. Questions will ask to student based on software use for modeling.

Note: Term work will carry 25 Marks and practical examination will carry 25 marks.

- A. The assessment has to be carried out based on close monitoring of involvement and intellectual contribution of student.
- B. The batch teacher should assess the concerned student

including Flooding System. Repair of Fire Tender including Pump and power take-off systems.

V	Maintenance of Fire Safety Equipments	--
----------	--	-----------

AMC of Fire System. Refilling of Fire Extinguishers. Ultrasonic Thickness Test of Extinguishers, Vessels and Pipe lines. Hydro Testing of Fire Extinguishers, Vessels and Pipe Lines. Supply of Fire & Safety Equipment and Spares.

Case Study & Group Work:

- Identification of fire & safety technology
- To study the Fire Fighting Properties of Foam Concentrate
- Case Studies of Salvage operations in different types of occupancy
- Design and drawing of parts contained in the syllabus
- Compilation of Results & Presentation
- Case Study on the projects (products or processes) carried out by your institution or an organization in your vicinity, for safety.

Books:

Reference Books:

1. Accident Prevention manual for Industrial Operations, NSC, Chicago 1982.
2. The manual of fire ship – 6 – A by HMSO
3. Electricity Fire Risks – G.S. Hodges
4. Fire Pumps and Hydraulics: I.E. Ditts and T. M. Harris.
5. Fire Service Manual (Volume 2) Fire Service Operations – Petrochemical Incidents
6. The Principles and Practice of Fire Salvage Operation by Fire Salvage association.

Savitribai Phule Pune University, Pune

Third Year of Automobile Engineering/Mechanical/Mechanical Sandwich
(2015 Course)

302054: Technology Audit Course II :- Entrepreneurship Development

Teaching Scheme:	Credits:	Examination Scheme:
TH: --	TH: --	In-Sem: --
PR: --	TW: --	End-Sem: --
		PR: --

Description:

EDP is a program meant to develop entrepreneurial abilities among the people. In other words, it refers to inculcation, development, and polishing of entrepreneurial skills into a person needed to establish and successfully run his enterprise. Thus, the concept of entrepreneurship development programme involves equipping a person with the required skills and knowledge needed for starting and running the enterprise.

This course will help in developing the awareness and interest in entrepreneurship and create employment for others. Students get familiar with the characteristics and motivation of successful entrepreneurs. Students learn how to identify and refine market opportunities, how to secure financing, how to develop and evaluate business plans and manage strategic partnerships. Students learn various concepts including the basics of management, leadership, motivation, decision-making, conflict management, human resource development, marketing and sustaining an organization. Students also get basic knowledge of accounting practices and finance. The core course in Entrepreneurship Development & Management equips students with skills and knowledge required to start and sustain their own business.

Course Objective:

- To impart basis managerial knowledge and understanding;
- Develop and strengthen entrepreneurial quality, i.e., motivation or need for achievement.
- To analyze environmental set up relating to small industry and promoting it.
- Collect and use the information to prepare project report for business venture.
- Understand the process and procedure involved in setting up small units.
- Develop awareness about enterprise management.

Course Outcome:**The students will be able to**

- Appreciate the concept of Entrepreneurship
- Identify entrepreneurship opportunity.
- Develop winning business plans

Course Contents**Entrepreneurship**

Definition; Growth of small scale industries in developing countries and their positions large industries; role of small scale industries in the national economy; characteristics and types of small scale industries; demand based and resources based ancillaries Government policy for small scale industry; stages in starting a small scale industry, requirements to be an entrepreneur, SWOT Analysis.

Projects

Identification and Selection of projects; project report: contents and formulation, concept of project

evaluation, methods of project evaluation: internal rate of return method and net present value method.

Market Assessment and Product feasibility

Marketing -Concept and Importance Market Identification, Customer needs assessment, Market Survey
Product feasibility analysis.

Business Finance & Accounts

Business Finance: Costing basics, Sources of Finance, Break Even Analysis,
Business Accounts: Preparation of balance sheets and assessment of economic viability, decision, making, expected costs, planning and production control, quality control, marketing, Book Keeping, Financial Statements, Financial Ratios and its importance, Concept of Audit.

Project Planning and control

The financial functions cost of capital approach in project planning and control. Economic evaluation, risk analysis, capital expenditures, policies and practices in public enterprises. profit planning and programming, planning cash flow, capital expenditure and operations. control of financial flows, control and communication.

Institutional Support and Policies

institutional support towards the development of entrepreneurship in India, technical consultancy organizations, E-Commerce: Concept and process, government policies for small scale enterprises.

Case Study & Group Work:

- Assess yourself-are you an entrepreneur?
- Prepare a Project Report for starting a small scale business.
- An Interview with an Entrepreneur.

Books:

References:

1. Ram Chandran, 'Entrepreneurial Development', Tata McGraw Hill, New Delhi
2. Saini, J. S., 'Entrepreneurial Development Programmes and Practices', Deep & Deep Publications (P), Ltd.
3. Khanka, S. S. 'Entrepreneurial Development', S Chand & Company Ltd. New Delhi
4. Badhai, B 'Entrepreneurship for Engineers', Dhanpat Rai & co. (p) Ltd.
5. Desai, Vasant, 'Project Management and Entrepreneurship', Himalayan Publishing House, Mumbai, 2002.
6. Gupta and Srinivasan, 'Entrepreneurial Development', S. Chand & Sons, New Delhi.

- Piracy of registered designs and remedies

Trademark Law

- Concept of trademarks
- Importance of brands and the generation of “goodwill”
- Trademark registration procedure
- Infringement of trademarks and Remedies available
- Assignment and Licensing of Trademarks

Case Study & Group Work:

- Identify the projects (products or processes) carried out by your institution or an organization in your vicinity, which have been patented.
- A case study on significance of patents for a developing nation like India.
- Group discussion on creative / novel ideas and the feasibility of converting the idea into product or process.
- Discussion on Correlation between IPR and Entrepreneurship in the backdrop of Make in India Initiative.

Books:**Reference Books:**

1. Ganguli Prabuddha, ‘Intellectual Property Rights: Unleashing the knowledge economy’, Tata McGraw Hill, New Delhi
2. Wadehra R. L., ‘Law Relating to patents, trademarks, copyrights, designs and geographical indicators – 2nd’, Universal Law Publishing.
3. Narayan P. S. ‘Intellectual Property Law in India’, Asia Law House Hyderabad.

Savitribai Phule Pune University



Faculty of Science and Technology

Syllabus for Final Year of Mechanical Engineering

(Course 2015)

Savitribai Phule Pune University

B. E. (Mechanical) (2015 Course) Semester – I

Code	Subject	Teaching Scheme Hrs / week			Examination Scheme					Total Marks	Credits	
		Lecture	Tut	Pract	In Sem	End Sem	TW	PR	OR		Theory	TW/ Pr/OR
402041	Hydraulics and Pneumatics	3	-	2	30	70	25	-	25	150	3	1
402042	CAD CAM Automation	3	-	2	30	70	25	50	-	175	3	1
402043	Dynamics of Machinery	4	-	2	30	70	25	-	25	150	4	1
402044	Elective-I	3	-	2	30	70	25	-	-	125	3	1
402045	Elective-II	3	-	-	30	70	-	-	-	100	3	-
402046	Project-I	-	-	4	-	-	25	-	25	50	-	2
Total		16	-	12	150	350	125	50	75	750	16	6
22												

B. E. (Mechanical) (2015 Course) Semester – II

Code	Subject	Teaching Scheme Hrs / week			Examination Scheme					Total Marks	Credits	
		Lecture	Tut	Pract	In Sem	End Sem	TW	PR	OR		Theory	TW/ Pr/OR
402047	Energy Engineering	3	-	2	30	70	25	-	25	150	3	1
402048	Mechanical System Design	4	-	2	30 (1.5 Hrs)	70 (3 Hrs)	25	-	50	175	4	1
402049	Elective-III	3	-	2	30	70	25	-	-	125	3	1
402050	Elective-IV	3	-	-	30	70	-	-	-	100	3	-
402051	Project-II	-	-	12	-	-	100	-	100	200	-	6
Total		13	-	18	120	280	175	-	175	750	13	9
22												

Elective – I		Elective – II	
Code	Subject	Code	Subject
402044 A	Finite Element Analysis	402045 A	Automobile Engineering
402044 B	Computational Fluid Dynamics	402045 B	Operation Research
402044 C	Heating Ventilation and Air Conditioning	402045 C	Energy Audit and Management
		402045 D	Open Elective**

Elective – III		Elective – IV	
Code	Subject	Code	Subject
402049 A	Tribology	402050 A	Advanced Manufacturing Processes
402049 B	Industrial Engineering	402050 B	Solar & Wind Energy
402049 C	Robotics	402050 C	Product Design and Development
		402050 D	Open Elective**

** : Open Elective – Board of studies (BoS) – Mechanical and Automobile Engineering will declare the list of subjects, which can be taken under open electives or any other Electives that are being taught in the current semester, to the same level, as Elective – II and Elective -IV under engineering faculty in the individual college and Industry can define new elective subject with proper syllabus using defined framework of Elective II and Elective IV and ***get it approved from board of studies and other necessary statutory systems in the Savitribai Phule Pune University, Pune, before 30th November*** of previous academic year in which the subject to be introduced . Without prior approval from University statutory system, no one can introduce the open elective in curriculum.

Savitribai Phule Pune University

Final Year of Mechanical Engineering (2015 Course)

Course Code : 402044 B

**Course Name : Elective – I
Computational Fluid Dynamics**

Teaching Scheme:		Credits		Examination Scheme:		
Theory	: 03 Hrs Per Week	TH	: 03	Theory	In-Sem : 30	PR : --
Practical	: 02 hrs per week	TW	: 01		End-Sem : 70	OR : --
				TW : 25		

Pre-requisites : Fluid Mechanics, Heat transfer, Numerical methods, Programming Languages.

Course Objectives:

- Students should be able to model fluid / heat transfer problems and apply fundamental conservation principles.
- Students should be able to do discretize the governing equations by Finite Difference Method and Finite volume Method.
- Students should be able to develop programming skills by in-house code development for conduction, convection and fluid dynamics problems.
- Students should be able to solve basic convection and diffusion equations and understands the role in fluid flow and heat transfer.
- To prepare the students for research leading to higher studies.
- To prepare the students for career in CAE industry using software tools.

Course Outcomes:

On completion of the course, students will be able to -

- Analyze and model fluid flow and heat transfer problems.
- Generate high quality grids and interpret the correctness of numerical results with physics.
- Conceptualize the programming skills.
- Use a CFD tool effectively for practical problems and research.

Course Contents

Unit 1: Introduction to CFD

6 Hrs

Introduction to Computational Fluid Dynamics, Derivation and physical interpretation of governing equations (conservation of mass, momentum and energy) in differential form, Concept of substantial derivative, divergence and curl of velocity, Mathematical behavior of Governing Equations and boundary conditions.

Unit 2: Solution to Conduction Equation

6 Hrs

Introduction to FEA, FDM and FVM, Solution of two dimensional steady and unsteady heat conduction equation using finite volume method (Implicit and Explicit) with Dirichlet, Neumann, Robin boundary conditions, Stability Criteria.

Unit 3: Solution to Advection Equation

6 Hrs

Solution of two dimensional steady and unsteady heat advection equation using finite volume method (Implicit and Explicit) with Dirichlet BC, Stability Criteria, Introduction to first order upwind, CD,

second order upwind and QUICK convection schemes.

Unit 4: Solution to Convection-Diffusion Equation

6 Hrs

Solution of two dimensional steady and unsteady heat convection-diffusion equation for slug flow using finite volume method (Implicit and Explicit), Stability Criteria, 1-D transient convection-diffusion system, Peclet Number

Unit 5: Solution to Navier – Stokes Equation

6 Hrs

Solution of Navier-Stoke's equation for incompressible flow using SIMPLE algorithms for lid driven cavity flow problem, Introduction to external flow simulation.

Unit 6: Introduction to Turbulence Modeling

6 Hrs

Introduction to turbulence models, Reynolds Averaged Navier-Stokes equations (RANS), One equation model (Derivation) and two equation model.

Books

Text :

1. John D Anderson: Computational Fluid Dynamics- The Basics with Applications, McGraw-Hill
2. Atul Sharma, Introduction to Computational Fluid Dynamics: Development, Application and Analysis, Wiley
3. Suhas V. Patankar, Numerical Heat Transfer and Fluid Flow, Hemisphere Publishing Corporation
4. A. W. Date, Introduction to Computational Fluid Dynamics, Cambridge Univ. Press, USA.
5. H. Versteeg, and W.Malalasekara, An Introduction to Computational Fluid Dynamics: The Finite Volume Method, Pearson.
6. T. J. Chung, Computational Fluid Dynamics, Cambridge University Press.
7. J. Tu, G.-H. Yeoh and C. Liu: Computational Fluid Dynamics: A practical approach, Elsevier.
8. H. Schlichting and K. Gersten, Boundary-Layer Theory, Springer.

References :

1. H. Tennekes and J. L. Lumley, A First Course in Turbulence, MIT Press.
2. David C. Wilcox, Turbulence Modeling for CFD, DCW Industries

Term Work shall consist of following assignments:

Practical's to be performed: Minimum 7 including

- Any three practical's with programming language (*from Practical No. 1 to 8*) and
- Any three practical in Open source or Commercial Software (*from Practical No. 9 to 16*)
- Mini project (*Practical No.16*) in Open source or Commercial Software tool
 1. One-dimensional steady state conduction using finite volume method
 2. One-dimensional unsteady state conduction using finite volume method
 3. Two-dimensional steady state conduction using finite volume method
 4. Two-dimensional unsteady state conduction using finite volume method
 5. Two-dimensional advection using finite volume method
 6. One-dimensional conduction convection problem using finite volume method
 7. One-dimensional conduction convection problem using finite volume method
 8. Solution of Navier Stokes equation using SIMPLE algorithm for Lid Driven Cavity flow

problem

9. Numerical simulation and analysis of boundary layer over a flat plate (Blausius Equation)
10. Numerical simulation and analysis of boundary layer for a
11. Developing flow through Pipe
12. Fully developed flow through a pipe
13. CFD Analysis of external flow: Circular Cylinder or Airfoil (NACA 0012)
14. CFD analysis of heat transfer in pin fin.
15. Numerical simulation and analysis of 2D square lid driven cavity. Effect of Reynolds number on the vorticity patterns.
16. Mini project on any practical application. Students should take a problem of their choice and verify the CFD solution with experimental data / research paper. (Mandatory)

Savitribai Phule Pune University
Final Year of Mechanical Engineering (2015 Course)

Course Code : 402046

Course Name : Project – I

Teaching Scheme:		Credits		Examination Scheme:				
Theory	: --	TH	: --	Theory	In-Sem	: --	PR	: --
Practical	: 04 hrs per week	TW	: 02		End-Sem	: --	OR	: 25
						TW	: 25	

Course Objectives:

- To have ideology of the industrial project.
- Hands on working with tools, tackles and machines
- To carry out literature survey
- To do brain storming for mechanical engineering system

Course Outcomes:

On completion of the course, students will be able to -

- Find out the gap between existing mechanical systems and develop new creative new mechanical system.
- Learn about the literature review
- Get the experience to handle various tools, tackles and machines.

Course Contents

INSTRUCTIONS FOR PROJECT REPORT WRITING (Project Stage I)

It is important that the procedures listed below be carefully followed by all the students of B.E. (Mechanical Engineering).

1. Prepare *Three Spiral Bound Copies* of your manuscript.
2. Limit your Project Stage I to 25– 30 pages (preferably)
3. The *footer must include* the following:
 Institute Name, B.E. (Mechanical) Times New Roman 10 pt. and centrally aligned.
4. Page number as second line of footer, Times New Roman 10 pt. centrally aligned.
5. Print the manuscript using
 - a) Letter quality computer printing.
 - b) The main part of manuscript should be Times New Roman 12 pt. with alignment - justified.
 - c) Use 1.5 line spacing.
 - d) Entire report shall be of 5- 7 chapters
6. Use the paper size 8.5’’ × 11’’ or A4 (210 × 197 mm). Please follow the margins given below.

Margin Location	Paper 8.5’’ × 11’’	Paper A4 (210 × 197 mm)
Top	1’’	25.4 mm
Left	1.5’’	37 mm
Bottom	1.25’’	32 mm
Right	1’’	25.4 mm

Term Work shall consist of following assignments:

1. One Design Project:

The design project shall consist of two imperial size sheets (Preferably drawn with 3D/2D CAD software) - one involving assembly drawing with a part list and overall dimensions and the other sheet involving drawings of individual components, manufacturing tolerances, surface finish symbols and geometric tolerances must be specified so as to make it working drawing. A design report giving all necessary calculations of the design of components and assembly should be submitted. Projects shall be in the form of design of mechanical systems including pressure vessel, conveyor system, multi speed gear box, I.C engine, etc.

Each Student shall complete any one of the following assignments.

1. Design of Flywheel.
2. Design for Manufacture, Assembly and safe.
3. Application of Composite Material for different mechanical components.
4. Case study of one patent/ copyright/trademark from the product design point of view.
5. Design of Human Powered system.

Savitribai Phule Pune University

Final Year of Mechanical Engineering (2015 Course)

Course Code : 402051

Course Name : Project – II

Teaching Scheme:		Credits		Examination Scheme:		
Theory	: --	TH	: --	Theory	In-Sem : --	PR : --
Practical	: 12 hrs per week	TW	: 06		End-Sem : --	OR : 100
						TW : 100

Course Contents

INSTRUCTIONS FOR PROJECT REPORT WRITING

It is important that the procedures listed below be carefully followed by all the students of B.E. (Mechanical Engineering).

1. Prepare **Three Hard Bound Copies** of your manuscript.
2. Limit your Dissertation report to 80– 120 pages (preferably)
3. The *footer must include* the following:
Institute Name, B.E. (Mechanical) Times New Roman 10 pt. and centrally aligned.
4. Page number as second line of footer, Times New Roman 10 pt. centrally aligned.
5. Print the manuscript using
 - a) Letter quality computer printing.
 - b) The main part of manuscript should be Times New Roman 12 pt. with alignment - justified.
 - c) Use 1.5 line spacing.
 - d) Entire report shall be of 5- 7 chapters
6. Use the paper size 8.5'' × 11'' or A4 (210 × 197 mm). Please follow the margins given below.

Margin Location	Paper 8.5'' × 11''	Paper A4 (210 × 197 mm)
Top	1''	25.4 mm
Left	1.5''	37 mm
Bottom	1.25''	32 mm
Right	1''	25.4mm

7. All paragraphs will be 1.5 lines spaced with a one blank line between each paragraph. Each paragraph will begin with without any indentation.
8. Section titles should be bold with 14 pt. typed in all capital letters and should be left aligned.
9. Sub-Section headings should be aligning at the left with 12 pt. bold and Title Case (the first letter of each word is to be capitalized).
10. Illustrations (charts, drawings, photographs, figures) are to be in the text. Use only illustrations really pertinent to the text. Illustrations must be sharp, clear, black and white. Illustrations downloaded from internet are not acceptable.
 - a) Illustrations should not be more than two per page. One could be ideal
 - b) Figure No. and Title at bottom with 12 pt.
 - c) Table No. and Title at top with 12 pt.
 - d) Legends below the title in 10 pt.
 - e) Leave proper margin in all sides

BE (E & TC) Structure
2012 Course w.e.f. June 2015
Semester-I

Subject Code	Subject	Teaching Scheme			Examination Scheme				Marks	
		LECT	TUT	PR	In Semester Assessment Phase I	PR	OR	TW	End Semester Examination Phase II	Total
404181	VLSI Design & Technology	3			30				70	100
404182	Computer Networks	3			30				70	100
404183	Microwave Engineering	4			30				70	100
404184	Elective I	3			30				70	100
404185	Elective II	3			30				70	100
404186	Lab Practice I (CN & MWE)			4			50	50		100
404187	Lab Practice II (VLSI & Elective I)			4		50		50		100
404188	Project Phase I		2				50			50
	Total	16	2	8	150	50	100	100	350	750

Elective I

1. Digital Image Processing
2. Embedded Systems & RTOS
3. Software Defined Radio
4. Industrial Drives and Control

Elective II

1. Multi rate & Adaptive Signal Processing
2. Electronic Product Design
3. PLCs and Automation
4. Artificial Intelligence

Semester-II

Subject Code	Subject	Teaching Scheme			Examination Scheme				Marks	
		LECT	TUT	PR	In Semester Assessment Phase I	PR	OR	TW	End Semester Examination Phase II	Total
404189	Mobile Communication	4			30				70	100
404190	Broadband Communication Systems	4			30				70	100
404191	Elective III	3			30				70	100
404192	Elective IV	3			30				70	100
404193	Lab Practice III(MC & BCS)			4			50	50		100
404194	Lab Practice IV(Elective III)			2		50		50		100
404195	Project Phase II		6			50		100		150
	Total	14	6	6	120	100	50	200	280	750

Elective III

1. Speech & Audio Signal Processing
2. RF Circuit Design
3. Audio Video Engineering
4. Soft Computing

Elective IV

1. Biomedical Signal Processing
2. Nano Electronics & MEMS
3. Detection & Estimation Theory
4. Wireless Networks
5. Open Elective*

*Any one subject from the list of Elective IV of computer/IT/Electrical/Instrumentation or Institute can offer elective IV based on any industry need with prior approval from BoS(Electronics). Repetition of subjects or topics is to be avoided.

Dr. D. S. Bormane
Chairman, BOS(Electronics)

Course Structure

Savitribai Phule Pune University Final Year E&TC Engineering (2015 Course) (With effect from Academic Year 2018-19)

Semester I												
Course Code	Course	Teaching Scheme Hours / Week			Semester Examination Scheme of Marks						Credits	
		Theor y	Tut	Pract	In-Sem	End-Sem	TW	PR	OR	Total	TH/TW	PR+OR
404181	VLSI Design & Technology	3	--	--	30	70	--	--	--	100	3	--
404182	Computer Networks & Security	4	--	--	30	70	--	--	--	100	4	--
404183	Radiation & Microwave Techniques	3	--	--	30	70	--	--	--	100	3	--
404184	Elective I	3	--	--	30	70	--	--	--	100	3	--
404185	Elective II	3			30	70	--	--	--	100	3	--
404186	Lab Practice -I (CNS+ RMT)	--	--	4	--	--	50	--	50	100	--	2
404187	Lab Practice -II (VLSI + Elective I)	--	--	4	--	--	50	50		100	--	2
404188	Project Stage I	-	2	--	--	--	-	--	50	50	--	2
	Audit Course 5	--	--	--	--	--	--	--	--	--	---	
Total		16	2	8	150	350	100	100	50	750	16	6
Total Credits											22	
<u>Elective I</u> 1. Digital Image and Video Processing 2. Industrial Drives and Control 3. Embedded Systems & RTO 4. Internet of Things				<u>Elective II</u> 1. Wavelets 2. Electronics Product Design 3. Optimization Techniques 4. Artificial Intelligence 5. Electronics in agriculture				<u>Audit Course 5</u> 1. Green Energy 2. Human Behavior				

Mini Project and Seminar(304196)

Teaching Scheme:

Practical: 4 Hrs/Week

Examination Scheme:

Oral Examination: 50 marks

Course Objectives:

- To undertake & execute a Mini Project through a group of students.
- To understand the 'Product Development Cycle' through Mini Project.
- To plan for various activities of the project and distribute the work amongst team members.
- To learn budget planning for the project.
- To inculcate electronic hardware implementation skills by -
 - a. Learning PCB artwork design using an appropriate EDA tool.
 - b. Imbibing good soldering and effective trouble-shooting practices.
 - c. Following correct grounding and shielding practices.
 - d. Knowing the significance of aesthetics & ergonomics while designing electronic product.
- To develop student's abilities to transmit technical information clearly and test the same by delivery of Seminar based on the Mini Project.
- To understand the importance of document design by compiling Technical Report on the Mini Project work carried out.

Course Outcomes:

After successfully completing this course, the student shall be able to:

- Understand, plan and execute a Mini Project with team.
- Implement electronic hardware by learning PCB artwork design, soldering techniques, trouble shooting etc.
- Prepare a technical report based on the Mini project.
- Deliver technical seminar based on the Mini Project work carried out.

Guidelines:

- Project group shall consist of not more than 3 students per group.
- Suggested Plan for various activities to be monitored by the teacher.
Week 1 & 2: Formation of groups, Finalization of Mini project & Distribution of work.
Week 3 & 4: PCB artwork design using an appropriate EDA tool, Simulation.
Week 5 & 6: Hardware assembly, Testing
Week 7 & 8: Enclosure Design, Fabrication etc
Week 9 & 10: Preparation, Checking & Correcting of the Draft Copy of Report
Week 11 & 12: Demo and Group presentations
- Mini Project Work should be carried out in the Projects Laboratory.
- Project designs ideas can be necessarily adapted from recent issues of electronic design magazines Application notes from well known component manufacturers may also be referred.
- Hardware component is mandatory.

- Layout versus schematic verification is mandatory.
- Domains for projects may be from the following , but not limited to:
 - Instrumentation and Control Systems
 - Electronic Communication Systems
 - Biomedical Electronics
 - Power Electronics
 - Audio , Video Systems
 - Embedded Systems
 - Mechatronic Systems
- Microcontroller based projects should preferably use Microchip PIC controllers.
- A project report with following contents shall be prepared:
 - Title
 - Specifications
 - Block diagram
 - Circuit diagram
 - Selection of components
 - Simulation results
 - PCB artwork
 - Layout versus schematic verification report
 - Testing procedures
 - Enclosure design
 - Test results
 - Conclusion
 - References

For the enhancement of Technical Communication Skills, it is advised to refer to the following or any other good book.

1. Meenakshi Raman, Sangeeta Sharma, ' Technical Communication, Principles and Practice', Oxford University Press
2. M Ashraf Rizvi, ' Effective Technical Communication', Tata McGraw Hill Education Pvt. Ltd.
3. C Muralikrishna, Sunita Mishra, ' Communication Skills for Engineers', Pearson

304196 Employability Skills and Mini Project**Credits: TH-02 PR-01****Teaching Scheme:****Lecture : 02 hr/week****Practical : 02 hr/week****Examination Scheme:****Oral : 50 Marks****Course Objectives:**

- To understand the "Product Development Process" including budgeting through Mini Project.
- To plan for various activities of the project and distribute the work amongst team members.
- To inculcate electronic hardware implementation skills by -
- Learning PCB artwork design using an appropriate EDA tool.
- Imbibing good soldering and effective trouble-shooting practices.
- Following correct grounding and shielding practices.
- To develop student's abilities to transmit technical information clearly and test the same by delivery of Seminar based on the Mini Project.
- To understand the importance of document design by compiling Technical Report on the Mini Project work carried out.

Course Outcomes:

On completion of the course, student will be able to

1. Understand, plan and execute a Mini Project with team.
2. Implement electronic hardware by learning PCB artwork design, soldering techniques, testing and troubleshooting etc.
3. Prepare a technical report based on the Mini project.
4. Deliver technical seminar based on the Mini Project work carried out.

Course Contents**Execution of Mini Project**

- Project group shall consist of **not more than 3** students per group.
 - Mini Project Work should be carried out in the Design / Projects Laboratory.
 - Project designs ideas can be necessarily adapted from recent issues of electronic design magazines
- Application notes from well known device manufacturers may also be referred.

Faculty of Engineering

- Use of Hardware devices/components is mandatory.
- Layout versus schematic verification is mandatory.
- Bare board test report shall be generated.
- Assembly of components and enclosure design is mandatory.

B: Selection: Domains for projects may be from the following, but not limited to:

- Instrumentation and Control Systems
 - Electronic Communication Systems
 - Biomedical Electronics
 - Power Electronics
 - Audio , Video Systems
 - Embedded Systems
 - Mechatronic Systems
- Microcontroller based projects should preferably use Microchip PIC controllers/ATmega controller/AVR microcontrollers.

C. Monitoring: (for students and teachers both)

Suggested Plan for various activities to be monitored by the teacher.

Week 1 & 2: Formation of groups, Finalization of Mini project & Distribution of work.

Week 3 & 4: PCB artwork design using an appropriate EDA tool, Simulation.

Week 5 to 8: PCB manufacturing through vendor/at lab, Hardware assembly, programming (if required) Testing, Enclosure Design, Fabrication etc

Week 9 & 10: Testing of final product, Preparation, Checking & Correcting of the Draft Copy of Report

Week 11 & 12: Demonstration and Group presentations.

Log book for all these activities shall be maintained and shall be produced at the time of examination.

D. Report writing

- A project report with following contents shall be prepared:
 - Title
 - Specifications
 - Block diagram
 - Circuit diagram
 - Selection of components, calculations

- Simulation results
- PCB artwork
- Layout versus schematic verification report
- Testing procedures
- Enclosure design
- Test results
- Conclusion
- References

Text Books:

1. Thomas C Hayes, Paul Horowitz,, "The Art of Electronics", Newnes Publication
2. Analog Circuit Design: Art, Science and Personalities, by Jim Williams (Editor) , EDN series for Design Engineers,
3. M Ashraf Rizvi, " Effective Technical Communication", Tata McGraw Hill Education Pvt. Ltd.


Reference Books:

1. . Robert Boylested, " Essentials of Circuit Analysis", PHI Publications
2. Meenakshi Raman, Sangeeta Sharma, " Technical Communication, Principles and Practice", Oxford University Press
3. A.E. Ward, Angus, " Electronic Product Design", Stanley thornes Publishers, UK.
4. C Muralikrishna, Sunita Mishra, " Communication Skills for Engineers", Pearson

Army Institute of Technology
Mini Project & Seminar
Class TE-Div-A
Project Titles & Batches (2017-18)

No. of Groups	Roll no	Rolls Seat No.	Name of students	Title
Group 1	1308	T180223048	KARV VINAY KUMAR	POMODORO Study and Focus Assistant
	1313	T180223018	ARPIT DHANKAR	
Group 2	1306	T180223010	ABHIRHEK YADAV	Multiple City Load Shedding
	1317	T180223032	AVDESH BINOH GURJAR	
	1326	T180223032	DIVYA JYOTI MANDAL	
Group 3	1330	T180223040	GURNA RAJ RAM REDDY	Power Consumption & Device Monitoring System
	1331	T180223041	GURIPARKAR	
	1333	T180223043	JAYTEL BINOH LOYAY	
Group 4	1319	T180223024	AYUBH CHAUDHAN	Positioning Clock Formars
	1322	T180223027	BRIHAM PRAKASH	
	1327	T180223038	GAUTAM KUMAR	
Group 5	1320	T180223028	BIKASH CHANDRA SAHOO	Anti Mine System
	1328	T180223038	GOKUL BINGH	
	1329	T180223039	GUNJAN PANDRY	
Group 6	1301	T180223005	AASHISH KUMAR BHUXIA	Driver Management System
	1309	T180223014	ANANDHU K NAR	
	1315	T180223020	ARVIND RAMA	
Group 7	1302	T180223006	ABHINANDAN BINGH	Health Monitoring System
	1323	T180223033	D BIHARISH KUMAR	
	1341	T180223052	MANISH KUMAR	
Group 8	1339	T180223100	KESHAV BUKAL	Smart stick for blind People
	1342	T180223050	MANISH KUMAR	
	1354	T180223090	DIPUL KUMAR	
Group 9	1347	T180223080	NIKHIL PARMAR	Denalty Based Traffic System
	1349	T180223040	KOBIK RAJ KARWA	
	1357	T180223110	VISHU RAJ BINGH	
Group 10	1316	T180223021	ABHINAV ARYA	Smart Windows
	1336	T180223048	JYOTNA BINGH	
	1346	T180223080	NIKHIL KAPOOR	
Group 11	1312	T180223017	APARNA CHOUDEHUR	Smart Taser for womens Security
	1314	T180223019	ARPIYA GUHA	
	1348	T180223118	VRINDA BHAI	




 H O D
 Electronics & Telecommunication
 Army Institute of Technology
 Dighi Hills, Pune-15.

No. of Groups	Roll no	Exam Seat No.	Name of students	Titles
Group 12	1324	T150223028	DEEPAK BINGH	Smart Street Lighting
	1325	T150223030	DHARMENDER SINGH	
	1356	T150223037	AKSHAY DIBORAM GHODKE	
Group 13	1321	T150223026	BOORELA ARVIND KAUSHIK	IOT based Garbage Monitoring System
	1351	T150223001	ABHISH KUMAR	
	1352	T150223078	RAVINDER SINGH	
Group 15	1304	T150223000	ABHISHEK TIWARI	Acrobot Smart Farming
	1307	T150223012	AKASH TOMAR	
	1308	T150223013	AMBUJ TRIPATHI	
Group 16	1332	T150223042	HARIT SENOH	Shuttle Run Counter
	1337	T150223047	KAMESH TIWARI	
	1340	T150223051	MAHENDER SINGH GODARA	
Group 17	1303	T150223007	ABHISHEK KUMAR	Monitoring of Air pollution
	1306	T150223011	AJAY KUMAR PANDERI	
	1311	T150223004	AKURUDH PALLA	
Group 18	1334	T150223044	JEEVAN BISNIWAL	Performance monitoring system of Industries
	1335	T150223045	JITENDER SINGH RAGHAV	
	1345	T150223058	NAVEEN KUMAR	
Group 19	1344	T150223068	MUNAGALA SRINIVAS REDDY	Digital storage Oscilloscope using Personal Computer
	1350	T150223018	ANMOL PORWAL	
	1353	T150223050	ROUNAK KUMAR	

DR

HOD
 Electronics & Telecommunications
 Army Institute of Technology
 Dugun Hills, Pune-15.



Army Institute of Technology
Mini Project & Seminar
Classy TE-Div-II
Project Titles & Batches (2017-18)

Group 1	5314	T150223075	RAKSHANDA SINGH	Alcohol Detection & Vehicle Blocking
	5315	T150223076	RAMENDRA SINGH YADAV	
	5339	T150223103	SUNIL KUMAR	
Group 2	5322	T150223084	S PAMITHRA	Smart Storage Center
	5324	T150223097	SADHIKA PARASHAR	
	5328	T150223091	SAUMYA BHAGWAT	
Group 3	5333	T150223003	SHUBHAM PRINTE	Mobile Controlled Wheelchair
	5349	T150223038	GESSO GEORGE	
Group 4	5313	T150223074	RAJENDRA PAL SINGH	Voice Recognition system using MATLAB
	5323	T150223098	SACHIN KARWASRA	
	5337	T150223004	SUMIT KUMAR	
Group 5	5331	T150223087	SHRIYA NAGRATH	Automatic Dough Maker
	5354	T150223101	SUMIT KUMAR SINGH	
	5355	T150223115	VIVEK RAJAN VERMA	
Group 6	5308	T150223069	PRITI KUMARI	Baggage Tracking
	5361	T150223004	SHIREEN DASH	
	5362	T150223093	BHAGYASHREE SHINDE	
Group 7	5329	T150223092	SAURABH SHARMA	Electronic Door Locking System
	5338	T150223102	SUMIT SANTOSH KADAM	
	5360	T150223117	CHANDAN KUMAR YADAV	
Group 8	5336	T150223099	SMRUTHI GS	Electronic Voting Machine
	5341	T150223105	SWATI	
Group 9	5318	T150223081	ROHIT DIMRI	Automatic Solar Street Light
	5334	T150223096	SHUBHANSHU KUSHWAH	
	5335	T150223097	SIDDHARTH DAHIYA	
Group 10	5316	T150223077	RANBIR SINGH	Smart Irrigation
	5337	T150223004	SUMIT KUMAR	
	5343	T150223109	VAIBHAV YADAV	
Group 11	5302	T150223062	NITIN SINGH RAWAT	Automatic Railway Crossing
	5348	T150223119	YOGESH MOKASHE	
	5359	T150223108	UDAY KUMAR	



[Handwritten Signature]

HOD
Electronics & Telecommunication
Army Institute of Technology
Digra hills, Pune-15.

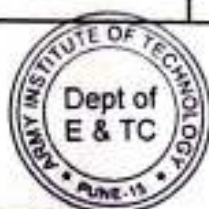
No. of Groups	Roll no	Exam Seat No.	Name of students	Titles
Group 12	5342	T150223106	TEJENDER SINGH	Bus Transport on Demand
	5344	T150223111	VINEET KUMAR TRIPATHI	
	5358	T150223061	NITIN MISHRA	
Group 14	5320	T150223080	ROHIT SINGH BISHT	Vehicle Accident Detection & Alerting System
	5327	T150223090	SANGAM RAJU	
	5340	T150223104	SURAJ MISHRA	
Group 15	5332	T150223095	SHUBHAM DWIVEDI	Alcohol Detection and Alert in Public places
	5346	T150223114	VIVEK KUMAR	
Group 16	5301	T150223063	NITIN SINGH	Gesture Controlled Robot
	5304	T150223066	PATEL SUDHIR KUMAR	
	5345	T150223112	VISHAL	
Group 17	5321	T150223083	ROMI KULASHRI	Smart Car security system
	5325	T150223088	SANCHIT CHAUHAN	
	5347	T150223118	YASHWANT KR RANA	
Group 18	5350	T150223054	MANOJ JOSHI	RFID Security System
	5351	T150223113	VIVEK	
	5353	T150223008	ABHISHEK PATIAL	
Group 19	5307	T150223065	PRAVEEN KUMAR S	BOAT Autopilot
	5309	T150223070	PRIYABRATA SAMANTARAY	
	5352	T150223029	DEVENDRA MISHRA	
Group 20	5303	T150223065	PARVINDER SINGH	Pollution check system
	5310	T150223071	RAHUL	
	5311	T150223072	RAHUL WALIA	
Group 21	5305	T150223067	PILLA RAVI THEJA	Wireless and Road Safety measure
	5312	T150223073	RAHUL YADAV	
	5317	T150223079	ROBIN MALIK	




HOD 
 Electronics & Telecommunication
 Army Institute of Technology
 Dighi Hills, Pune-15.

Army Institute of Technology
Mini Project & Seminar
Class TE
Project Titles & Batches (2018-19)

No. of Groups	Name of students	Titles
Group 1	ANKIT YADAV	AUTOMATIC SWIMMING POOL COVERING SYSTEM
	ANKIT BISHT	
	BHARAT PRASAD DIXIT	
Group 2	MANJIT SINGH	SMART MONITORING AND CONTROL
	SHIRAJ KUMAR	
	SHIRAJ SHARMA	
Group 3	NIKHIL RAJULE	DIGITAL CALENDER
	PRANJALI DONGRE	
	SHREYA SHARMA	
Group 4	VINISH KUMAR	VECHICLE WEIGHT MEASURING SYSTEM TOLL
	YASHVEER SINGH	
	VIKSHIT SINGH RATHOR	
Group 5	POOJA KUMARI	FIRE ALARM SYSTEM
	PARWINDER SINGH	
	JITENDER GUPTA	
Group 6	RAHUL SINGH	SMART TOLL PLAZA
	RISHABH SINGH	
	RICHA TIWARI	
Group 7	SHIL SACHAN	ACCIDENT DETECTION AND ALERT SYSTEM
	SACHIN KUMAR	
	SACHIN CHAUHAN	
Group 8	RITIKA NAGARKOTI	TEMPERATURE CONTROLLED FAN
	SACHIN KAUSHIK	
	RITIKA RAIN	
Group 9	AMIT JOSHI	AUTOMATIC CAR SAFETY SYSTEM
	AMAN SINGH	
	AMARJEET SAINI	
Group 10	SAHIL SHARMA	GAS LEAKAGE AND FIRE DETECTOR WITH AUTOMATIC AIR EXHAUST SYSTEM
	SHIVANI VERMA	
	SUPRABHA KUNDU	
Group 11	SHOBHAN NATH	R.E.A.SN-REDUNDANCY ELIMINATION ALGORITHM FOR SENSOR NETWORK
	SHIVANI BHANDARI	
	SHASHANK SHARMA	
Group 12	RAUNAK PANDEY	SMART CROP PROTECTION
	RISHABH TIWARI	
	SACHIN GAUR	
Group 13	SARTHAK VASUDEVA	HOME AUTOMATION SYSTEM
	ATHARVA WANKHADE	
	SANDEEP KUMAR	



HOD 
 Electronics & Telecommunication
 Army Institute of Technology
 Dighi Hills, Pune-15.

Group 14	AVINASH KUMAR	ALCOHOL DETECTION VEHICLE BLOCKING AND ALERT SYSTEM
	DEEPAK KUMAR	
	ANIL KUMAR	
Group 15	AKSH AUTI	AUTOMATION IN POLTRY FARMING
Group 16	MANJIT SINGH	SMART AIR MONITORING AND CONTROL
	DEEPAK KUMAR	
	DIRAJ SHARMA	
Group 17	SAURBHU SHARMA	EMBEDDED SYSTEM INTELLIGENT WATER TAP
	SWARI JHA	
	UMA KUMARI	
Group 18	VATSAL RAI	AUTOMATIC IRRIGATION SYSTEM USING RASBERRY PI
	VENKATESHWAR TIWARI	
	VICHITRA SINGH	
Group 19	UTKARSH MISHRA	INTERNET CONTROL BOT USING ESP8266
	RAASHIK KARIAPPA	
	RAJESHWAR SHINDE	
Group 20	VIKAS MISHRA	ALCOHOL DETECTING SYSTEM
	VINAY KUMAR	
	VICKY PACHORI	
Group 21	ABHISHEK YADAV ADITYA SINGH	CELL PHONE DETECTOR
	ADITYA SINGH	
	AKASH SINGH BHADORIA	
Group 22	HITABRATA NATH	MINI DATA GATHERING SYSTEM
	KANIKA MANHAS	
	MEGHA SWAIN	
Group 23	PRATEEK SINGH VHAUHAN	INTELLIGENT FLOOR
	MUKESH KUMAR LOHANI	
	POOJA GANGOLA	

Faculty Incharge
Mr. Avinash Patil

Avinash



HOD E&TC *DP*
HOD
Electronics & Telecommunication
Army Institute of Technology
Dighi Hills, Pune-15.

DEPARTMENT OF ELECTRONICS & TELECOMMUNICATION
TE E&TC - ESMP AY 2019-20

Sr. No.	Roll No.	Name of Students	Title of Project
1.	1302	Abhishek Panda	Light Dependent wall clock with Temperature display
	1303	AbhishekRana	
	1307	Amar Barik	
2.	1304	Ajay MP	Pollution Monitoring System
	1315	Divya Singh	
	1316	DonkinaDivya	
3.	1301	Abhishek Kumar	Smart Visitor Counter & Locking Mechanism
	1308	Amit Kumar	
	1309	Arjun Dogra	
4.	1306	Akhilesh Singh	Smart Water Tank
	1310	Ashish	
	1311	Ashish Patel	
5.	1305	AkanshuSoni	Wireless Digital Notice Board using GSM Technology
	1313	Chandan Kumar	
	1352	Shavra Yaqub Shah	
	1314	Deven Mali	
6.	1331	NidhiYadav	Remote Patient Monitoring System
	1332	NishaKumari	
	1327	Menka Thakur	
7.	1321	Jay Kumar Das	Gesture Controlled Wheelchair
	1322	Kenneth Dsilva	
	1326	MdSarwar E Jahan	
8.	1319	Hemanth Krishna	Smart Shopping Market
	1320	Himanshu	
	1325	MaramreddyMaheswar Reddy	
9.	1317	Gaurav Bisht	Smart Footstep Power Generation System
	1330	Neeraj Singh	
	1328	N Lalit Mohan Reddy	
10.	1318	Gulshan Kumar	Air pollution control system Vehicle
	1323	Krishna Jee Mishra	
11.	1335	Pranay Agrawal	Sun Tracking Solar System
	1340	Ranvijay Singh	
	1342	Ritik Bora	
12.	1338	Rajneesh	Patient Monitoring System
	1348	Sanjay Kumar	
	1346	Rupesh Kumar	
13.	1344	Rohit Singh	Smart Traffic Management System
	1337	PriyankaSingha	



HOD 
Electronics & Telecommunication
Army Institute of Technology
Dighi Hills, Pune-15.

DEPARTMENT OF ELECTRONICS & TELECOMMUNICATION
TE E&TC - ESMP AY 2019-20

Sr. No.	Roll No.	Name of Students	Title of Project
14.	1336	PritikantSahoo	PIR based Security System
	1339	Raman Kumar	
15.	1334	Piyush Tiwari	Sign Language Translator for Speech Impaired
	1333	ParthrajsinhGohil	
	1345	RoshanKishorNikam	
16.	1341	Rimjhim Singh	Electronic Voting Machine with GSM Module & Digital lock
	1343	Ritish Kumar Sharma	
	1354	Shivani	
	1347	RutujaSidramPatil	
17.	1355	Sneha	Street Light control using Piezoelectric Sensors
	1360	Upasana Singh	
	1357	Subhash Kumar Pal	
18.	1350	Saurabh	Workplace Alcohol Detection with Instant Reporting
	1353	Shipra	
	1359	Sweta Pal	
19.	1349	Saumyakanta Khatua	Office Security System
	1358	Swastika katoch	
	1361	Vipin	
	1362	Vivek Kumar	
21.	1364	Arun Singh	Audio data transmission through Li-Fi
	1365	Naveen Kumar	
22.	1356	Sourav Kumar	Automatic Railway Gate
	1363	Raushan Kumar	
	1366	Hemant Singh	

Faculty Incharge

Mr. Avinash Patil

Ms. Sushma Wadar

Avinash
Sushma

HOD E&TC

Dr. G R Patil

HOD
Electronics & Telecommunication
Army
Dighi Hills, Pune-40.

